

Introduction to Zero-Knowledge Proofs and the MPC-in-the-Head Paradigm

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PQ-TLS Summer School

Jun 18, 2024, Anglet



Roadmap

- Today:
 - ▶ Quick Intro
 - ▶ Introduction to Zero-Knowledge Proofs
 - ▶ Introduction to the MPC-in-the-Head Paradigm
- Tomorrow:
 - ▶ Modern MPC-in-the-Head Techniques
 - ▶ Specific Post-Quantum Signatures

Roadmap

- Today:
 - ▶ Quick Intro
 - ▶ Introduction to Zero-Knowledge Proofs
 - ▶ Introduction to the MPC-in-the-Head Paradigm
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 - ▶ Modern MPC-in-the-Head Techniques
 - ▶ Specific Post-Quantum Signatures

Time to wake up!



Quick Intro to MPC in the Head

One-way function

$$F : x \mapsto y$$

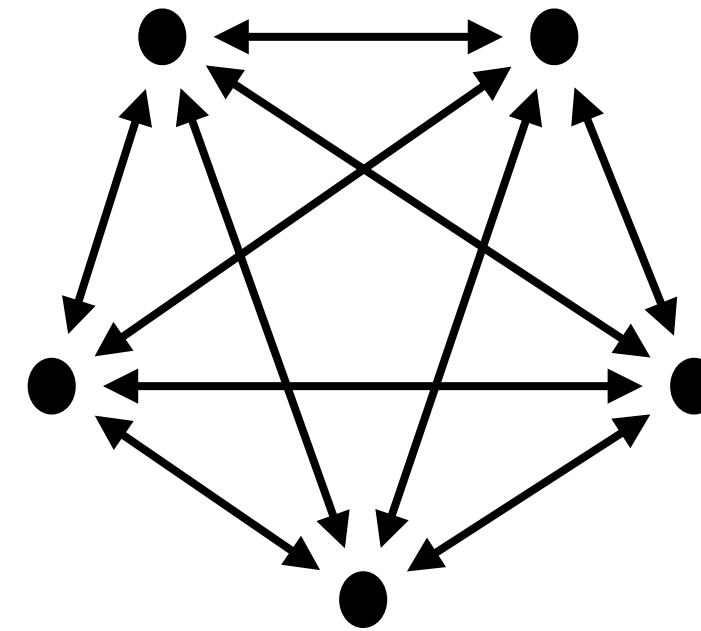
E.g. AES, MQ system,
Syndrome decoding

One-way function

$$F : x \mapsto y$$

E.g. AES, MQ system,
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Multiparty computation (MPC)



Input sharing $[[x]]$

Joint evaluation of:

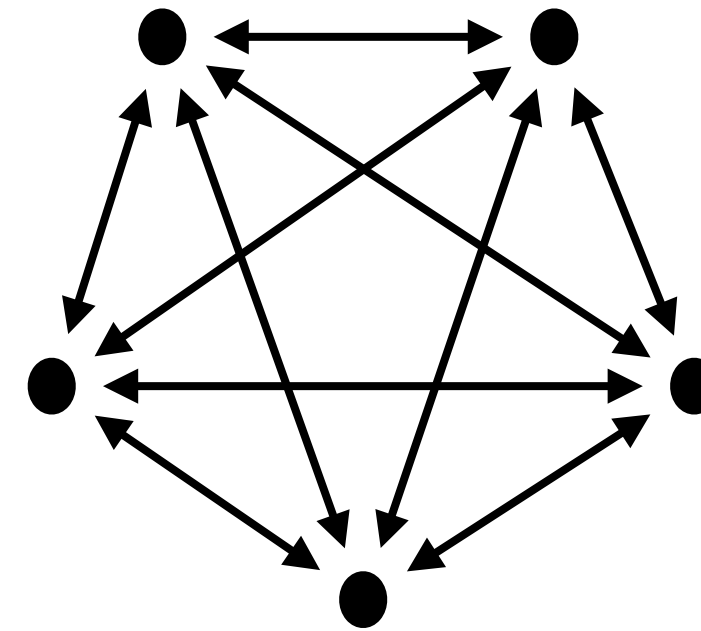
$$g(x) = \begin{cases} \text{Accept} & \text{if } F(x) = y \\ \text{Reject} & \text{if } F(x) \neq y \end{cases}$$

One-way function

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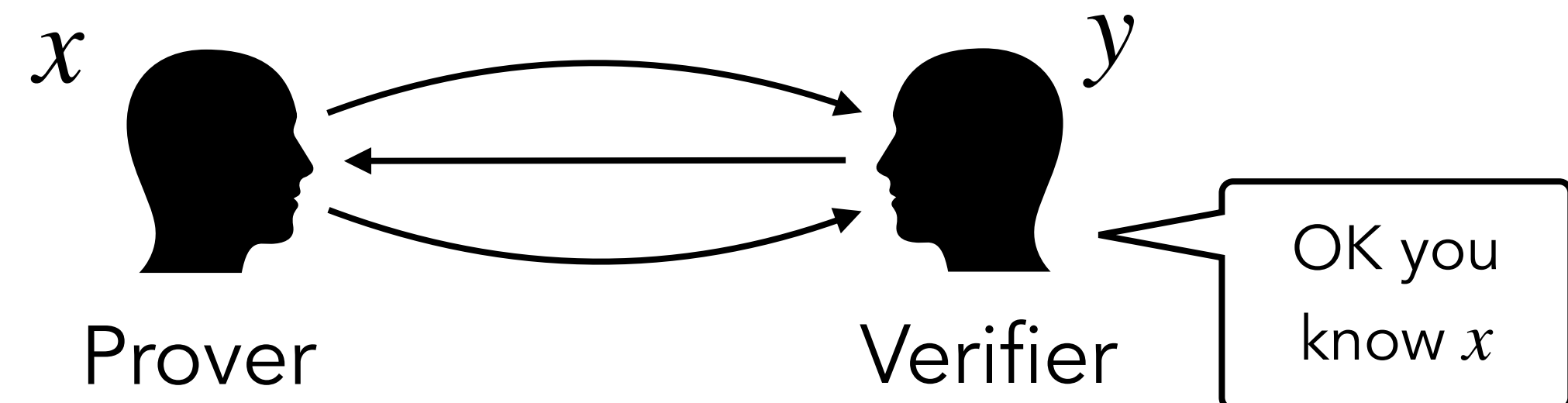


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Joint evaluation of:

$$g(x) = \begin{cases} \text{Accept} & \text{if } F(x) = y \\ \text{Reject} & \text{if } F(x) \neq y \end{cases}$$

Zero-knowledge proof

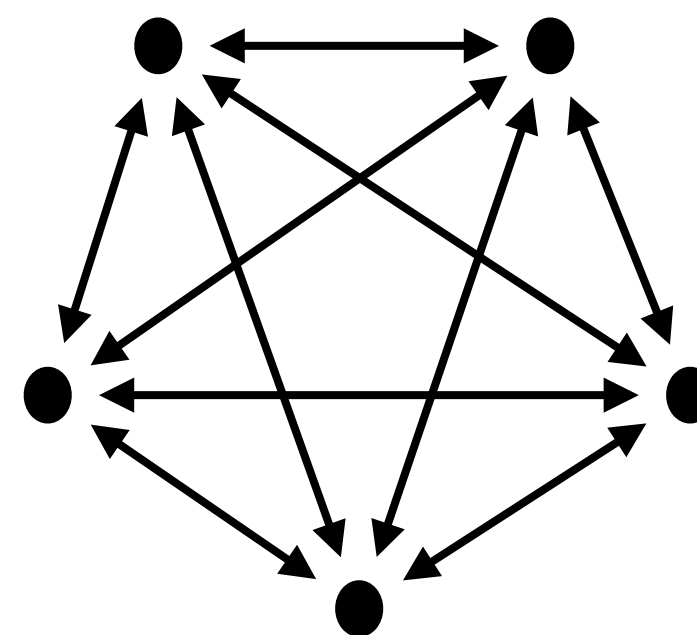


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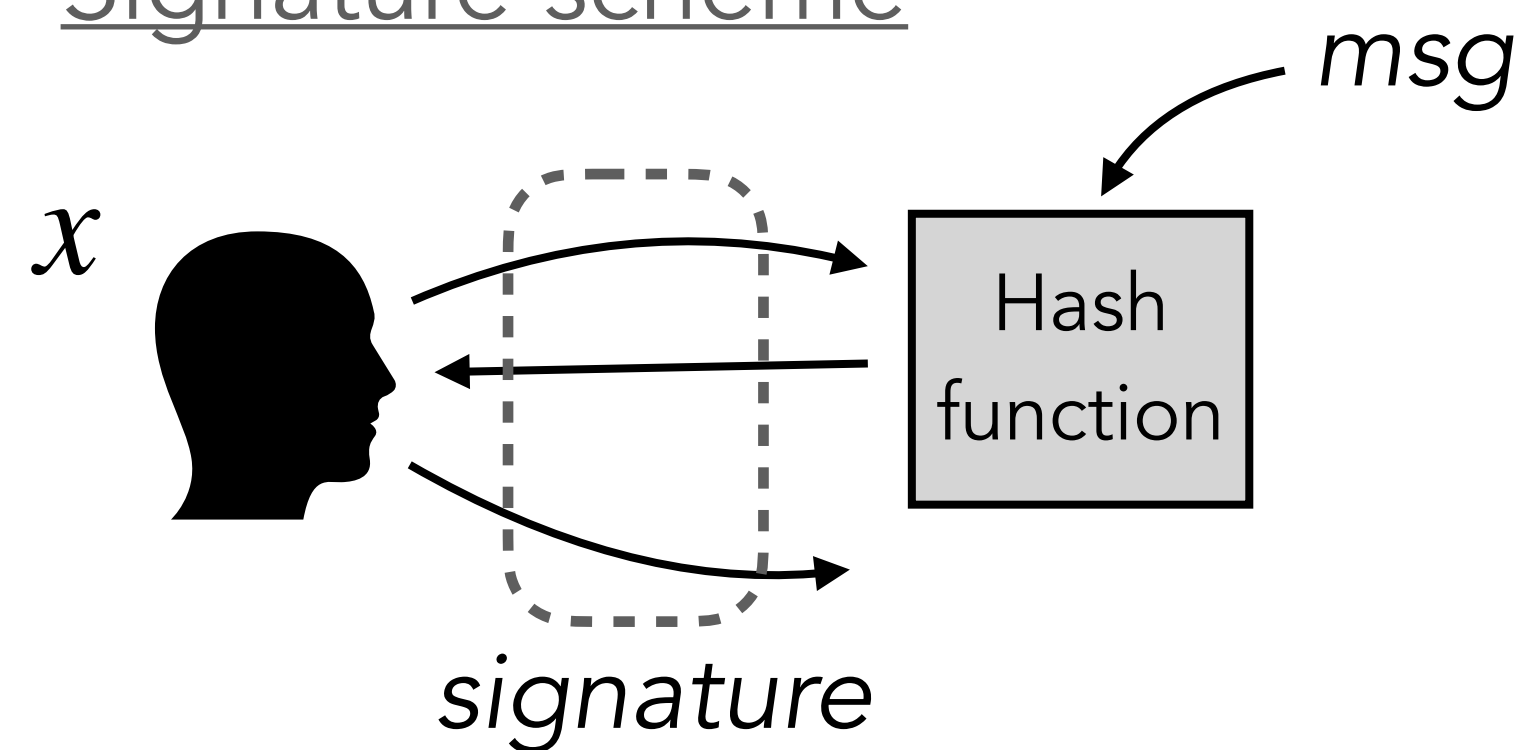


Input sharing $[[x]]$

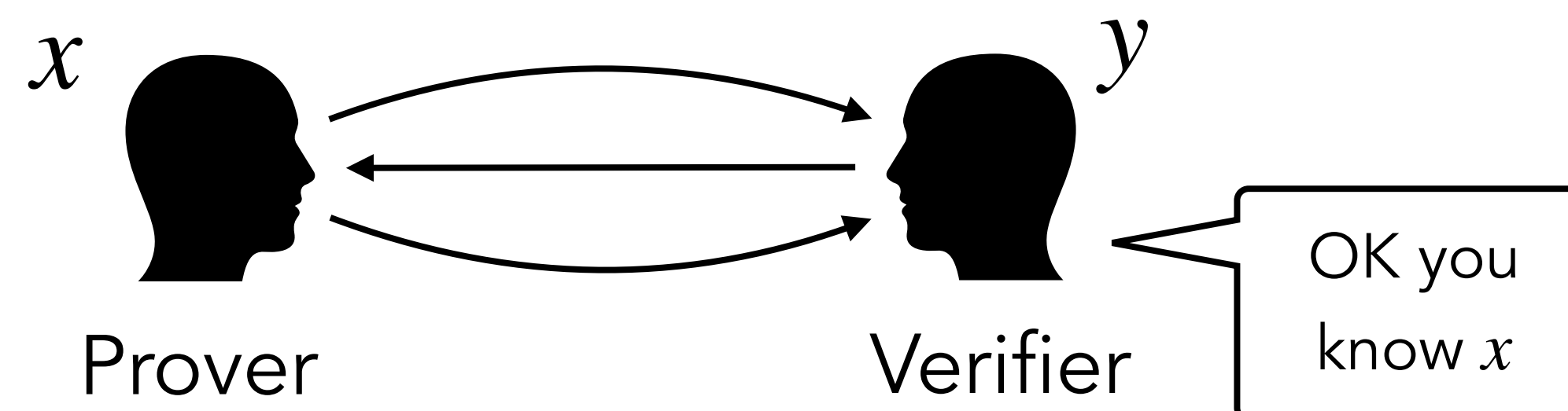
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Signature scheme



Zero-knowledge proof

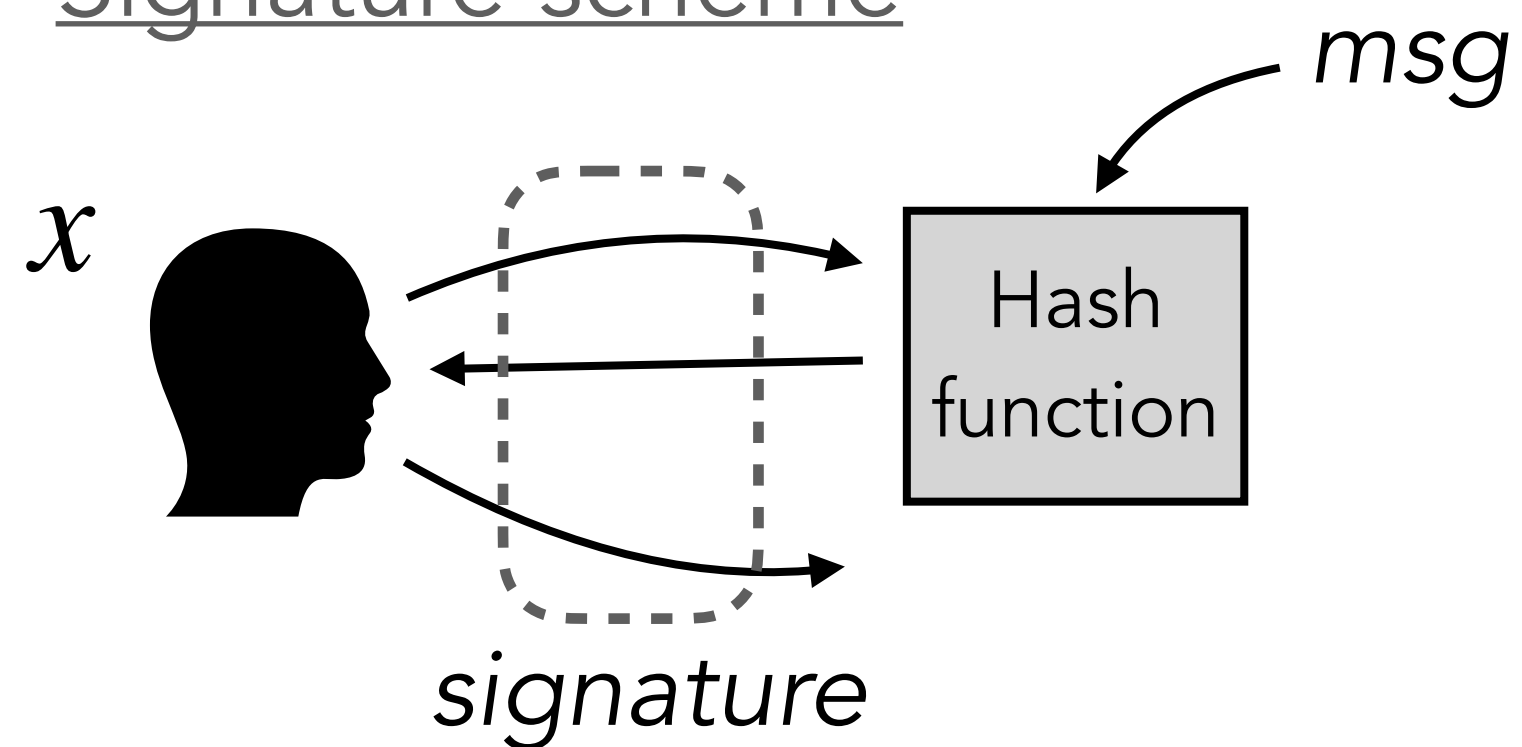


One-way function

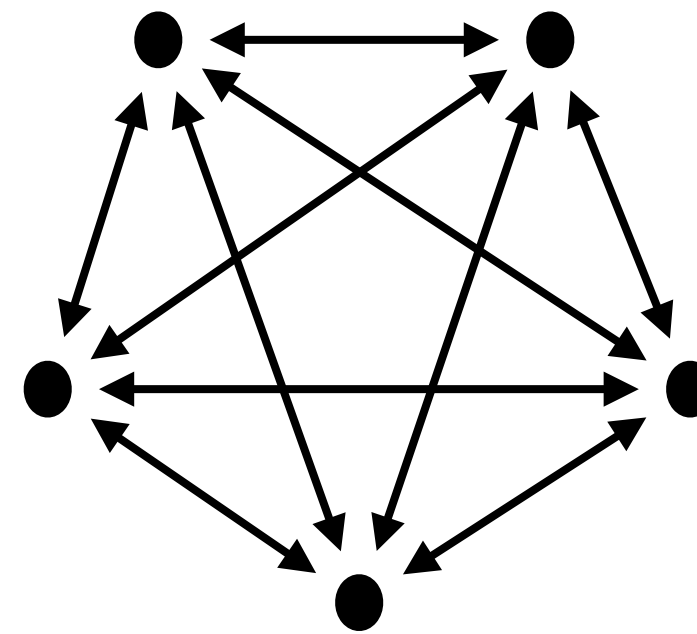
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Multiparty computation (MPC)



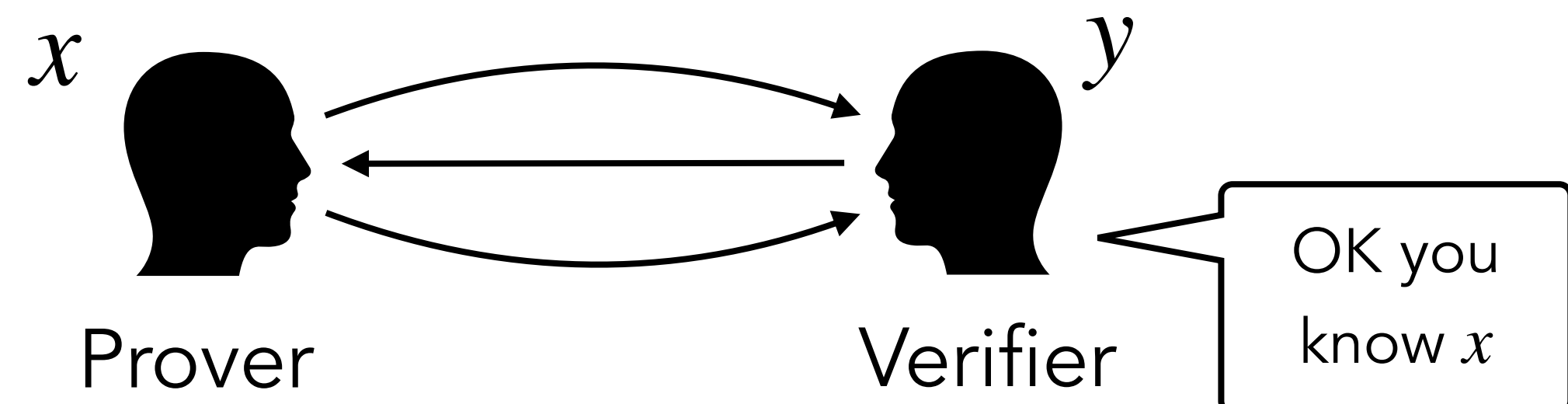
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Joint evaluation of:

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MPC in the Head

Zero-knowledge proof



Brief History

- 2007: **[IKOS07]** Yuval Ishai, Eyal Kushilevitz, Rafail Ostrovsky, Amit Sahai: “Zero-knowledge from secure multiparty computation” (STOC 2007)
- 2016: [GMO16] “**ZKBoo**: Faster Zero-Knowledge for Boolean Circuits” (Usenix 2016)
- 2017: **Picnic** submission to NIST
 - ▶ MPCitH applied to LowMC
- 2017 → today: Active area of research
 - ▶ Drastic improvements
 - ▶ Application to various PQ problems
- 2023: **NIST call for additional PQ signatures**
 - ▶ 7 (to 9) MPCitH schemes / 40 round-1 candidates

Some Numbers

	<i>Assumption</i>	$ pk $	$ sig $	$ pk + sig $	<i>Sign</i>	<i>Verify</i>
RSA	Factorisation	272 B	256 B	528 B	27 Mc	45 kc
EdDSA	Discret Log	32 B	64 B	96 B	42 kc	130 kc
Dilithium	Structured Lattice	1 312 B	2 420 B	3 732 B	333 kc	118 kc
Falcon	Structured Lattice	897 B	666 B	1 563 B	1.0 Mc	81 kc
SPHINCS+	Hash	32 B	7 856 B	7 888 B	4 682 Mc	4.7 Mc
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Some Numbers

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Introduction to Zero-Knowledge Proofs

Interactive Proof

Interactive Proof

Prover



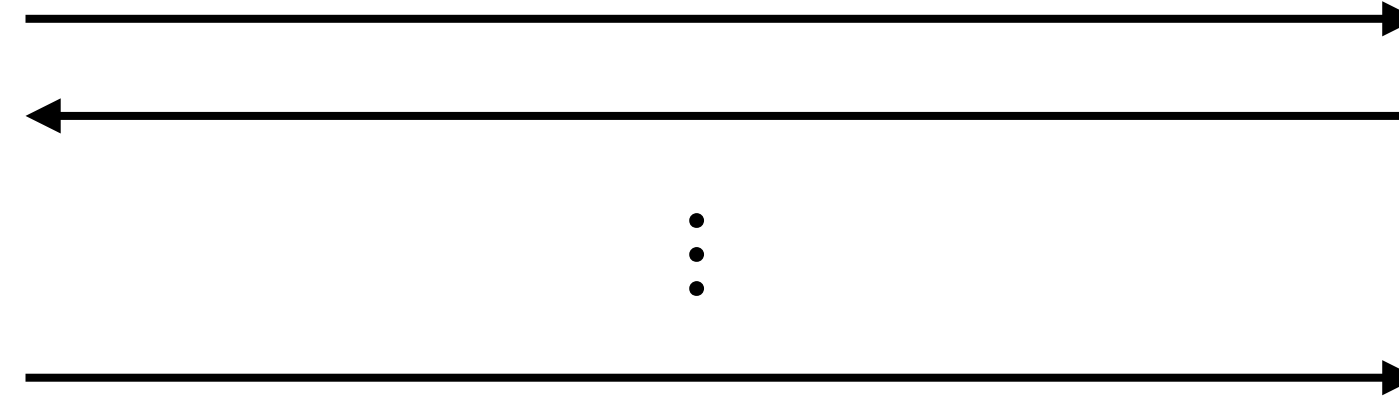
x

$\exists x \text{ s.t. } y = C(x)$

Verifier

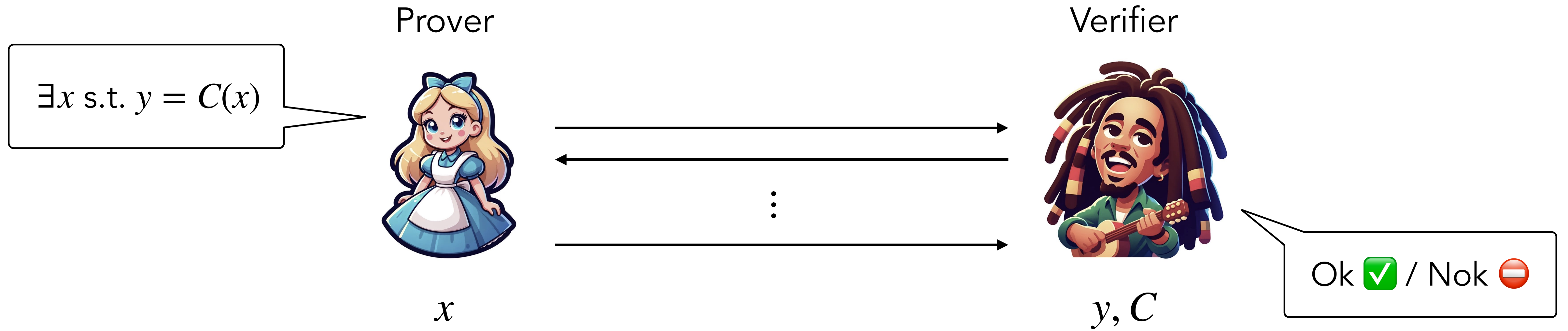


y, C



Ok / Nok

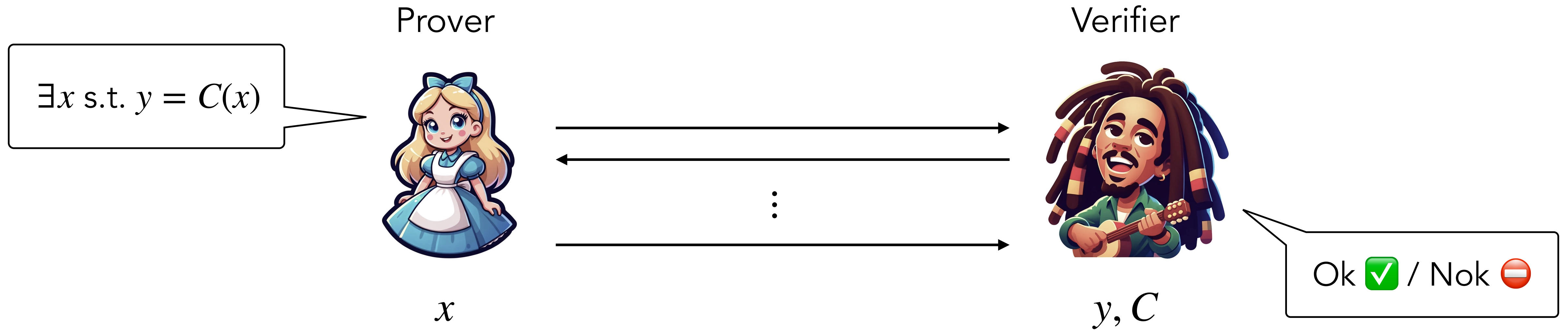
Interactive Proof



Completeness

$$P\left[\text{Ok} \mid \exists x \text{ s.t. } C(x) = y \right] = 1$$

Interactive Proof



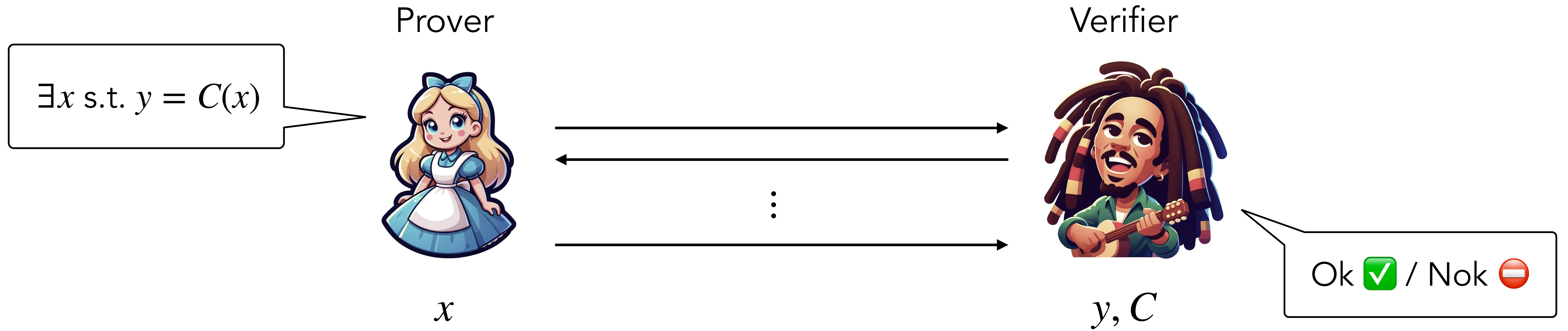
Completeness

$$P\left[\text{Ok} \mid \exists x \text{ s.t. } C(x) = y \right] = 1$$

Soundness

$$P\left[\text{Ok} \mid \nexists x \text{ s.t. } C(x) = y \right] \leq \varepsilon$$

Interactive Proof



Completeness

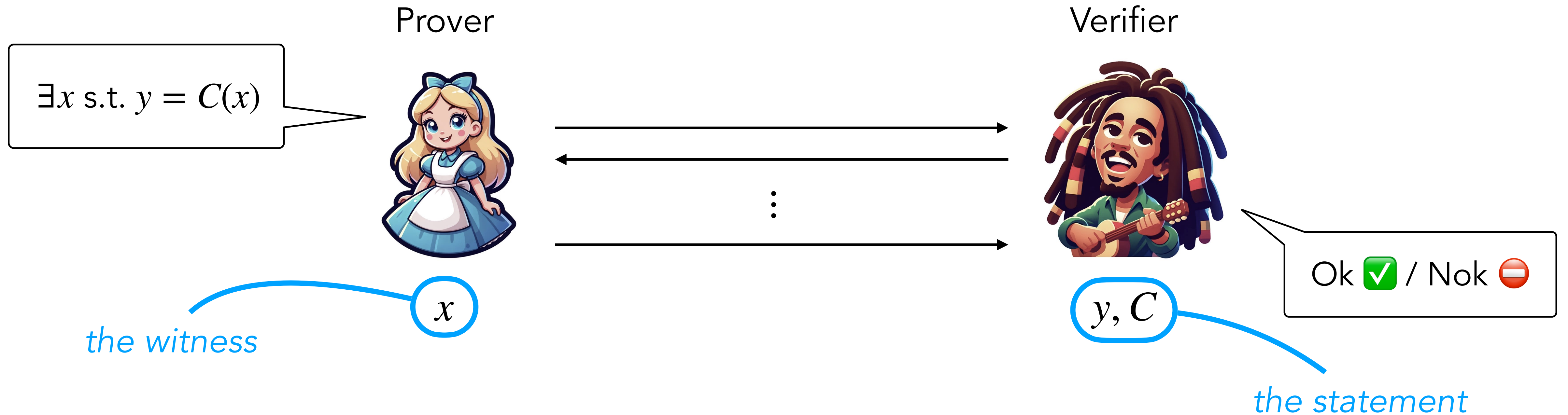
$$P[\checkmark \mid \exists x \text{ s.t. } C(x) = y] = 1$$

Soundness

$$P[\checkmark \mid \nexists x \text{ s.t. } C(x) = y] \leq \varepsilon$$

soundness error

Interactive Proof



Completeness

$$P[\text{Ok} \mid \exists x \text{ s.t. } C(x) = y] = 1$$

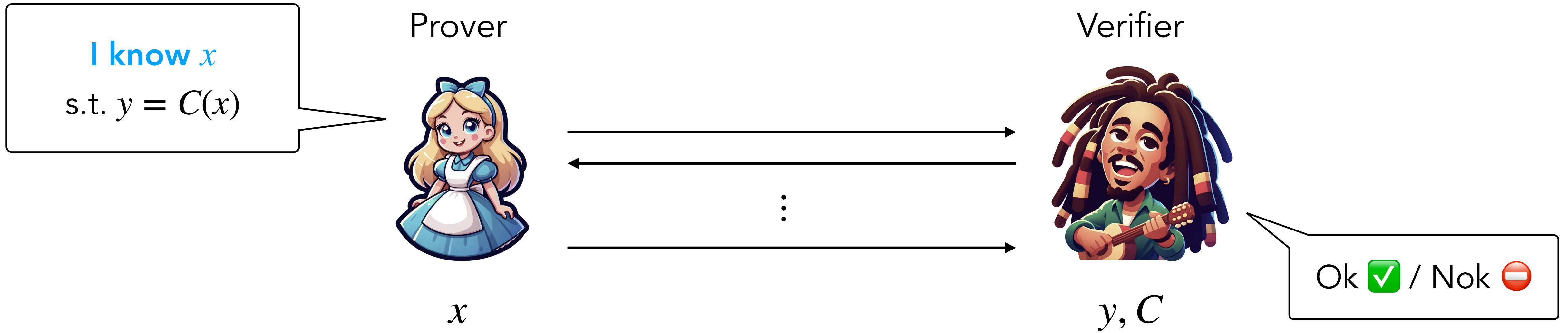
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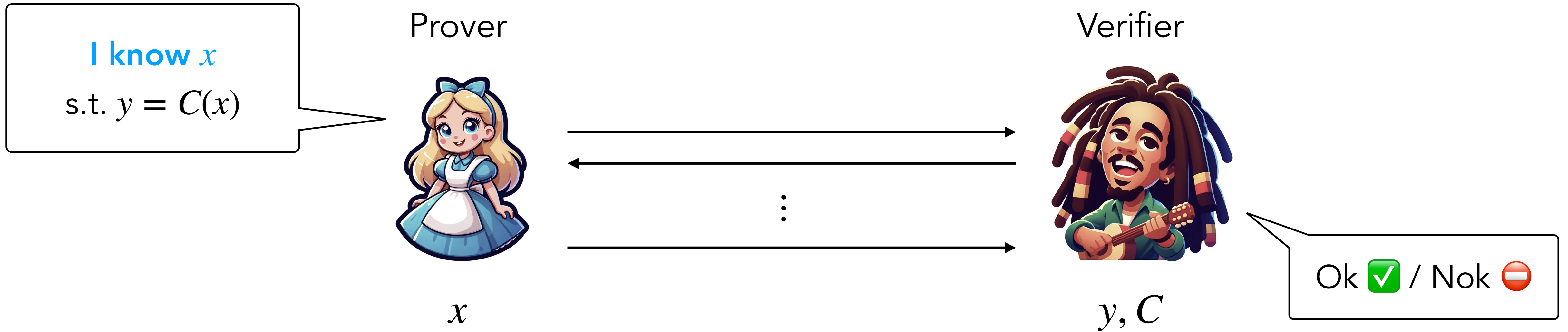
soundness error

Proof of Knowledge

Proof of Knowledge



Proof of Knowledge



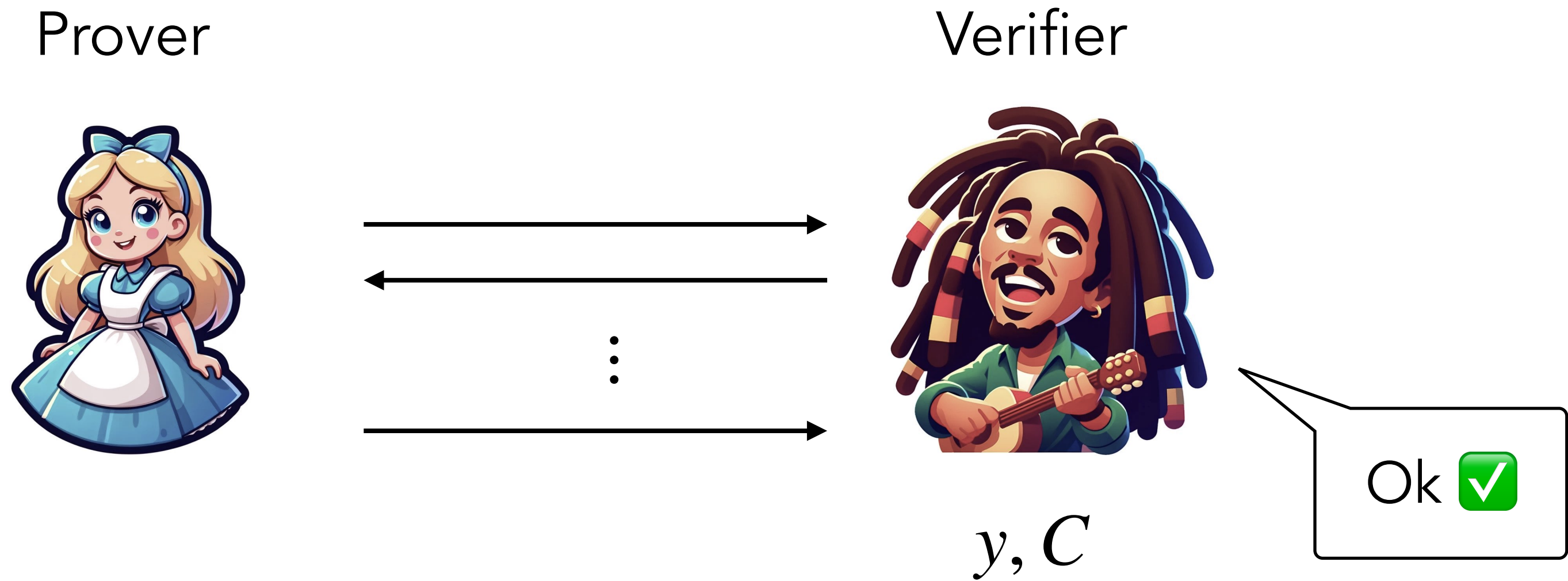
Knowledge Soundness (informal)

$$P\left[\checkmark \mid \text{devil girl} \text{ doesn't know } x \text{ s.t. } C(x) = y \right] \leq \varepsilon$$

Knowledge Soundness

Knowledge Soundness

If \exists Prover s.t.
 $P[\text{Verifier } \checkmark] > \epsilon$



Knowledge Soundness

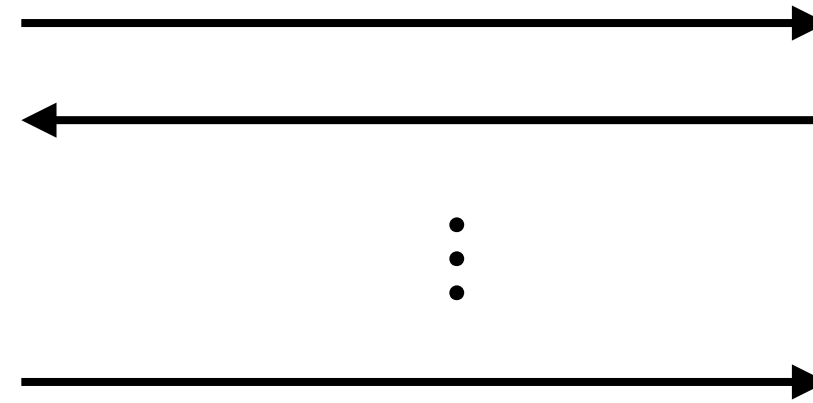
If \exists Prover s.t.
 $P[\text{Verifier } \checkmark] > \epsilon$

then \exists Extractor
which recovers x

Prover



Verifier



y, C

Ok

Extractor



x

Knowledge Soundness

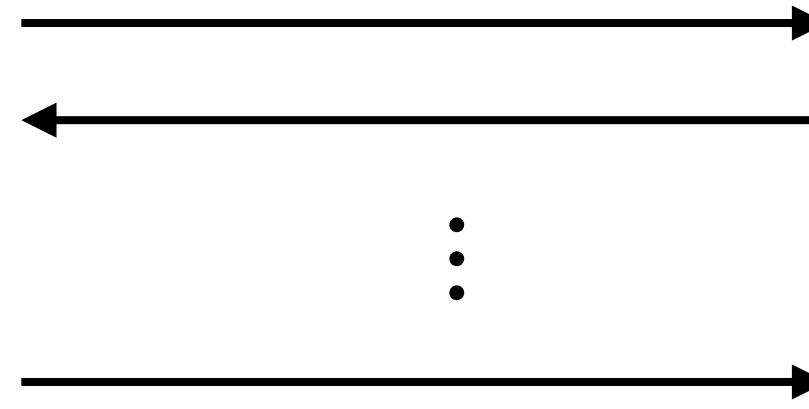
If \exists Prover s.t.
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Prover



Verifier



y, C

Ok

Extractor



x

Contraposition

If doesn't know x (we cannot extract x)
then $P[\text{Verifier } \checkmark] \leq \epsilon$

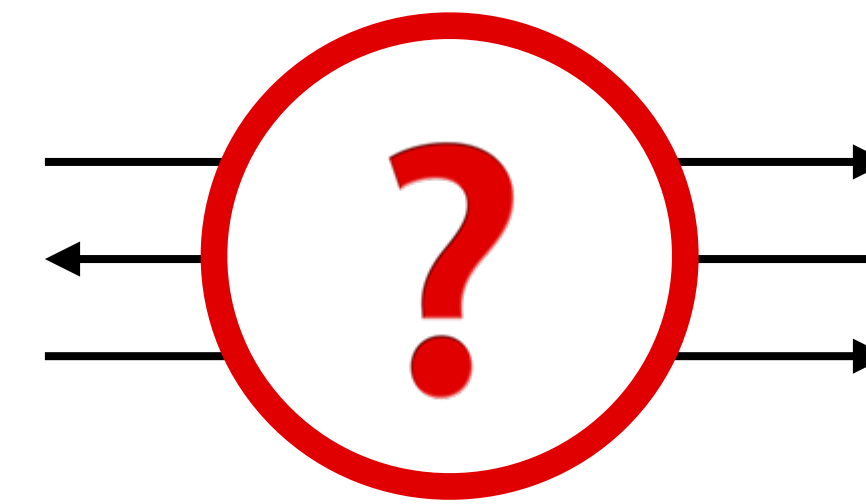
Question 1



Question 1



Prover



Verifier



y

I know k s.t. $y = \text{AES}_k(0)$

Question 1



Prover



k



Verifier



y

I know k s.t. $y = \text{AES}_k(0)$

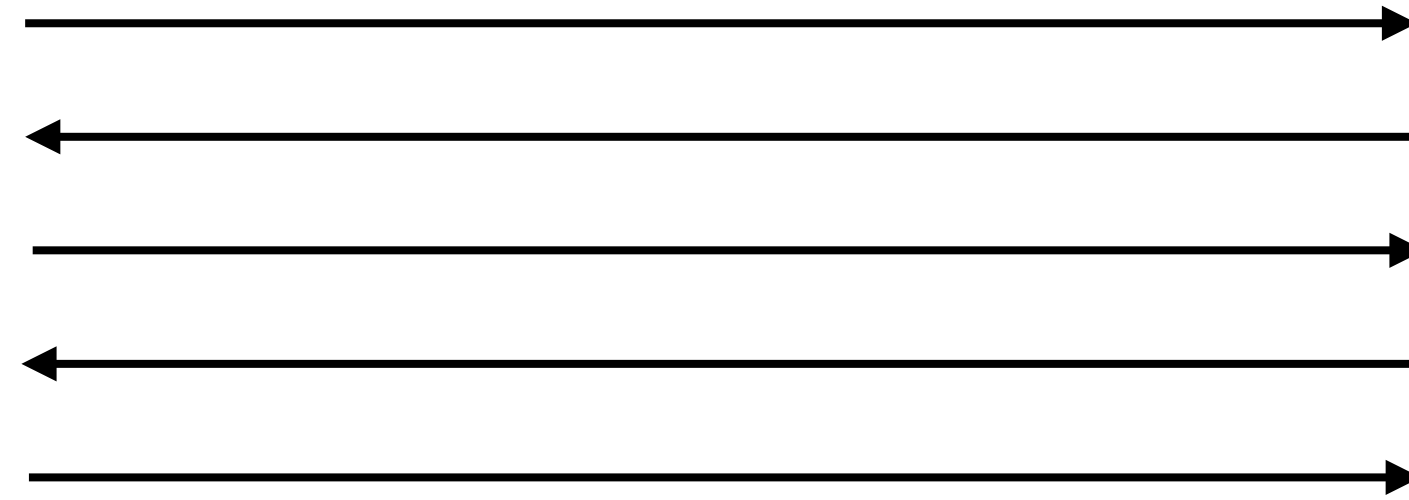
Indeed, $y = \text{AES}_k(0)$

Useful Proof of Knowledge

Prover



x



Verifier



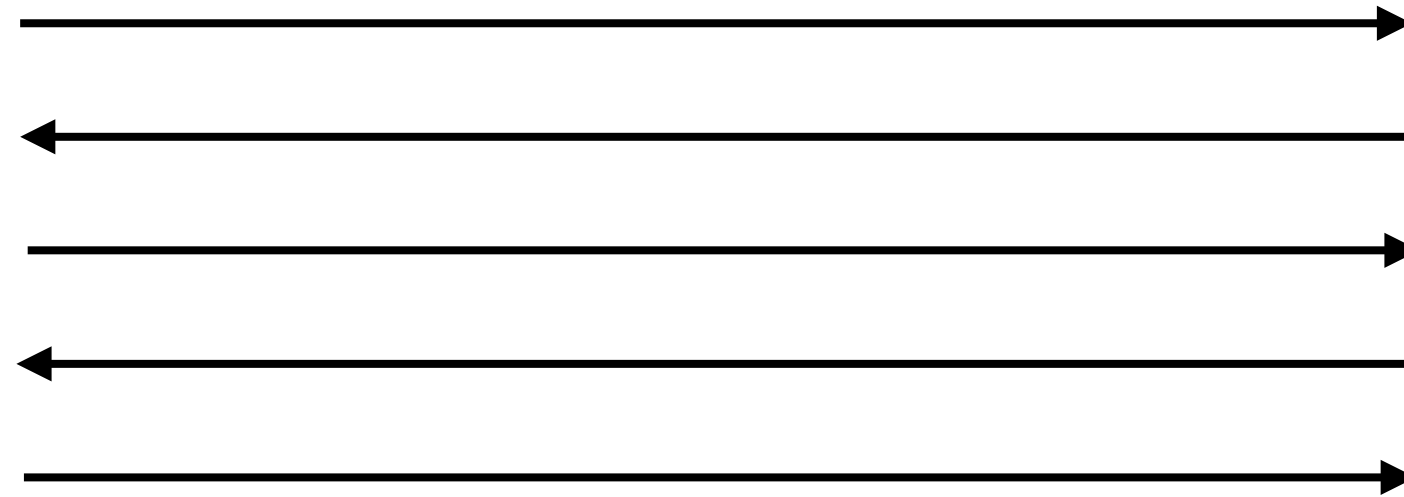
y, C

Useful Proof of Knowledge

Prover



x



Verifier



y, C

Zero Knowledge (informal)



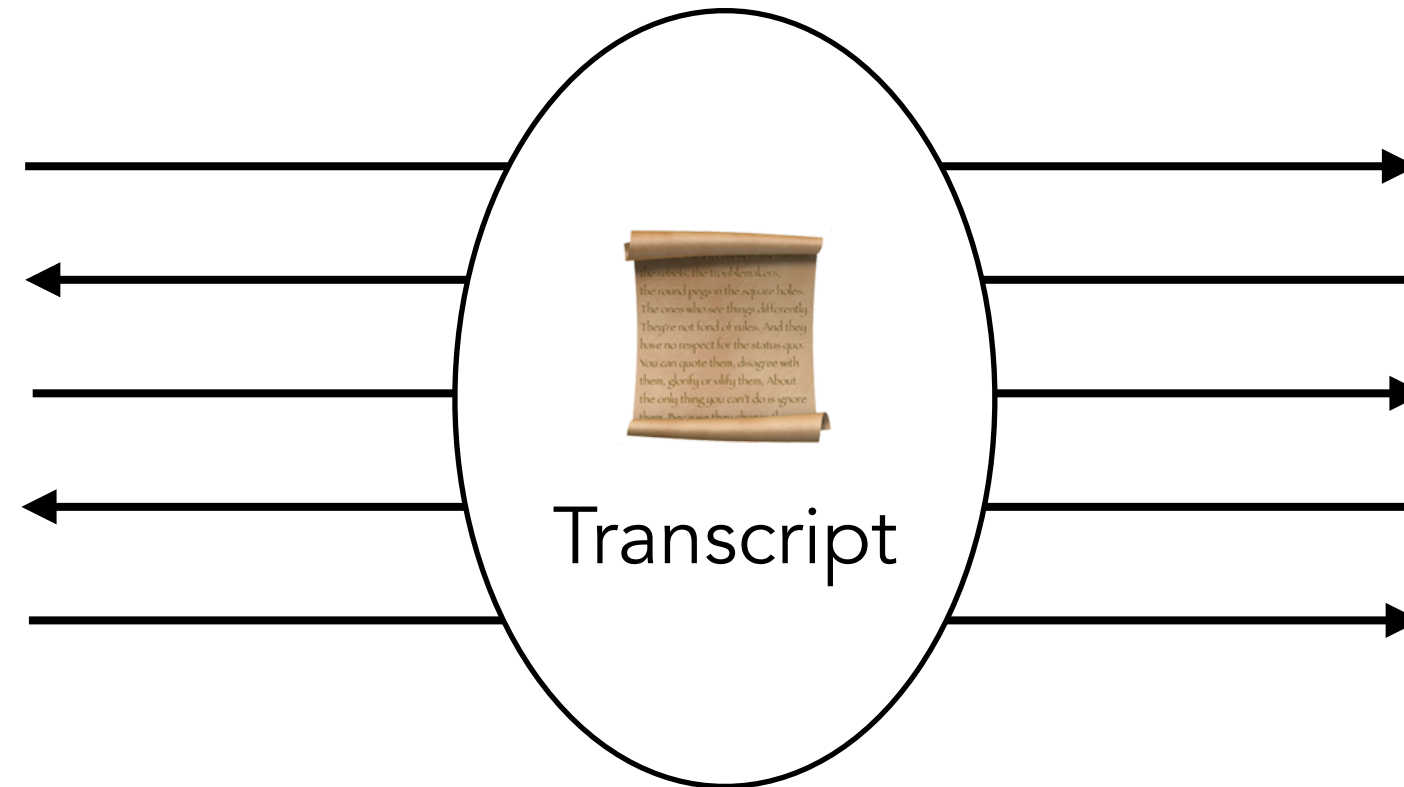
learns nothing about x

Useful Proof of Knowledge

Prover



x



Verifier



y, C

Zero Knowledge (informal)



learns nothing about x

Succinctness (informal)

$$|\text{Transcript}| \ll |x|, |C|, |y|$$
$$\text{verif. time} \ll |x|, |C|, |y|$$

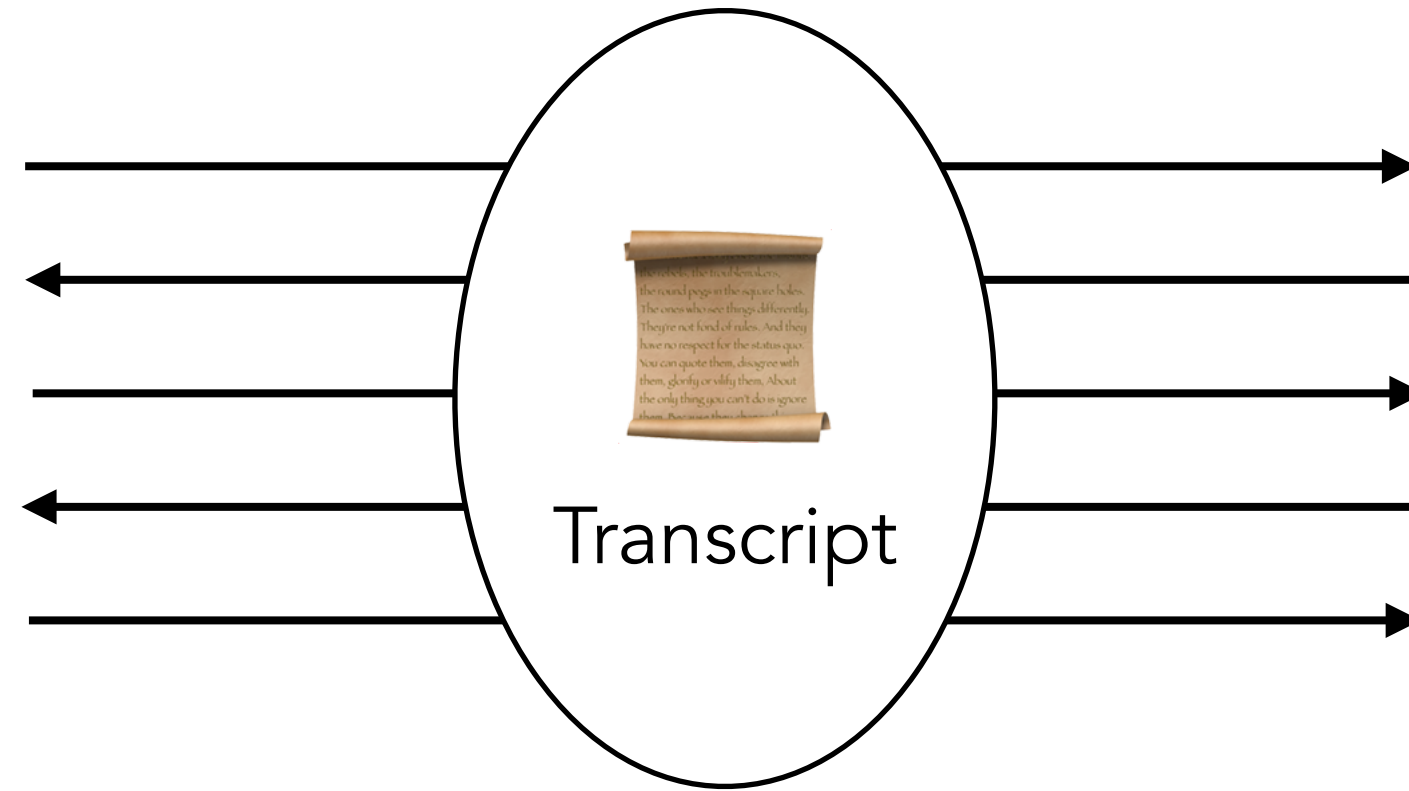
Zero Knowledge Proof

Zero Knowledge Proof

Prover



x



Verifier



y, C

Zero Knowledge Proof

Prover

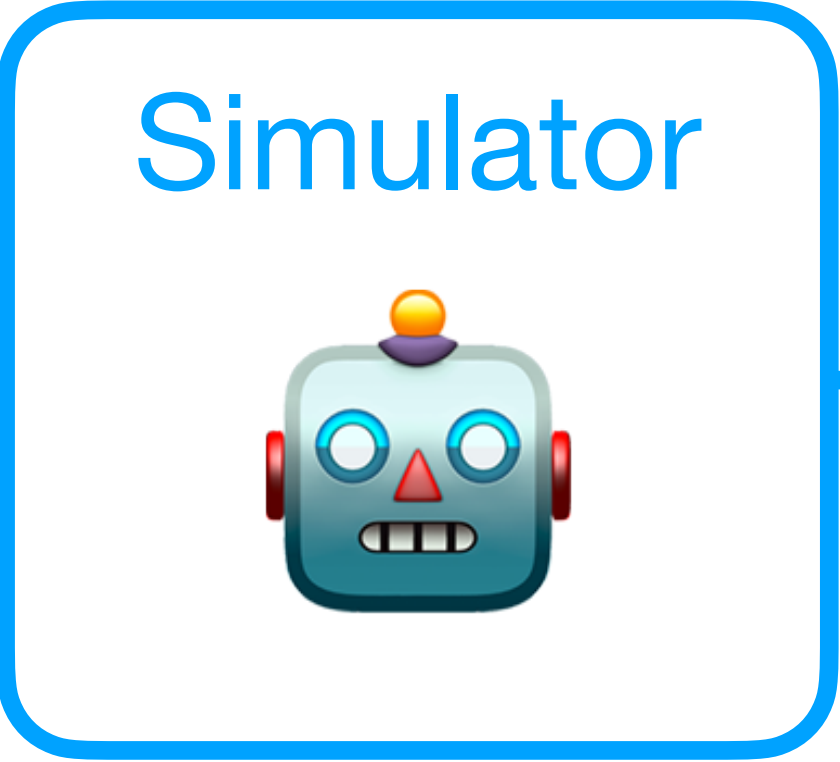
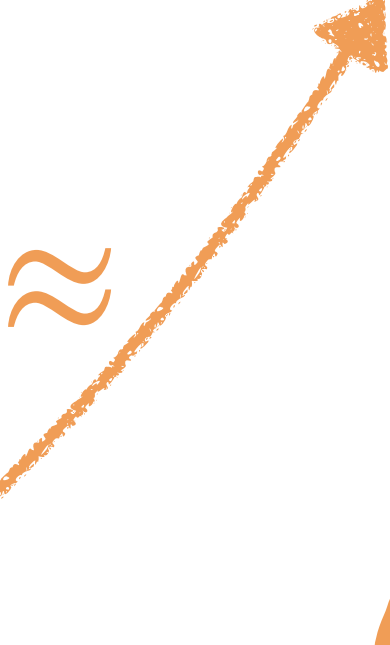
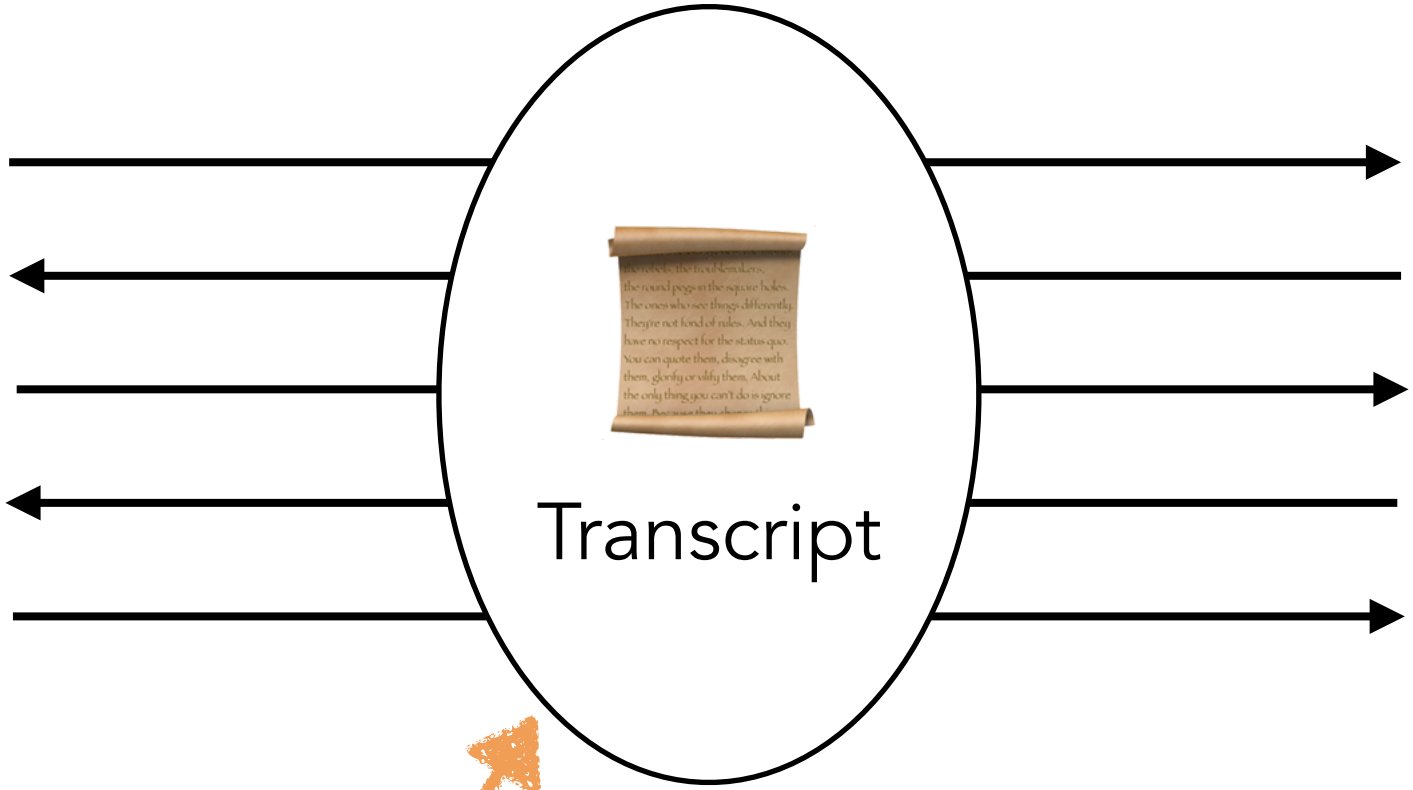


x

Verifier



y, C



Zero Knowledge

\exists a Simulator producing a scroll that is perfectly / statistically / computationally indistinguishable from the right scroll.

Zero Knowledge Proof

Prover

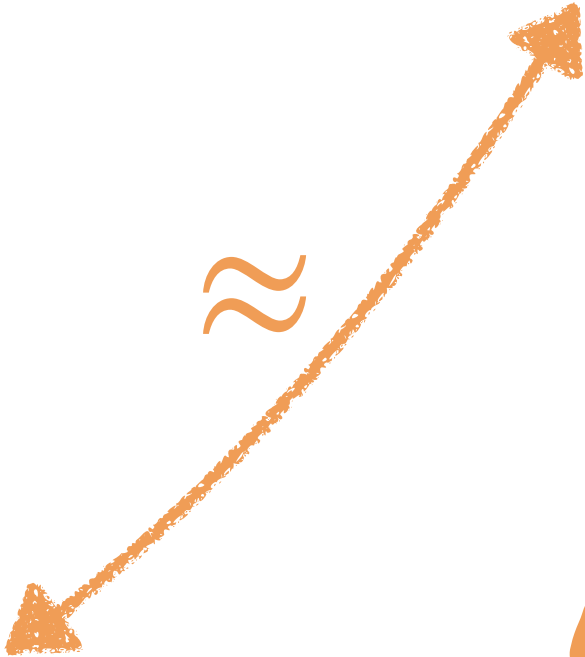
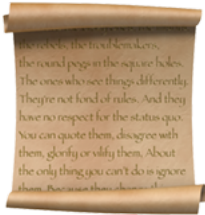
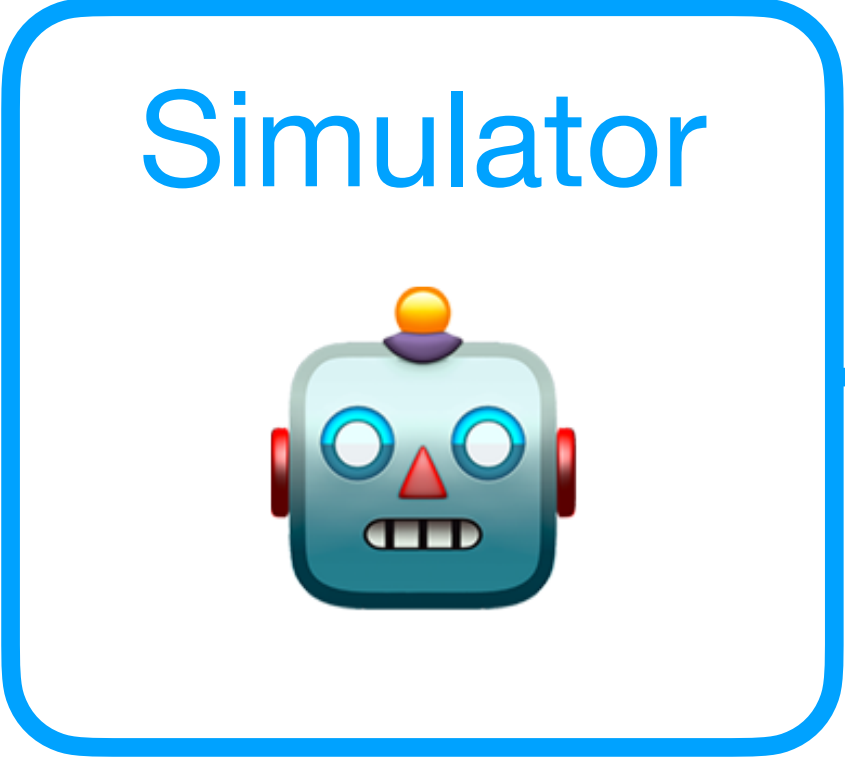
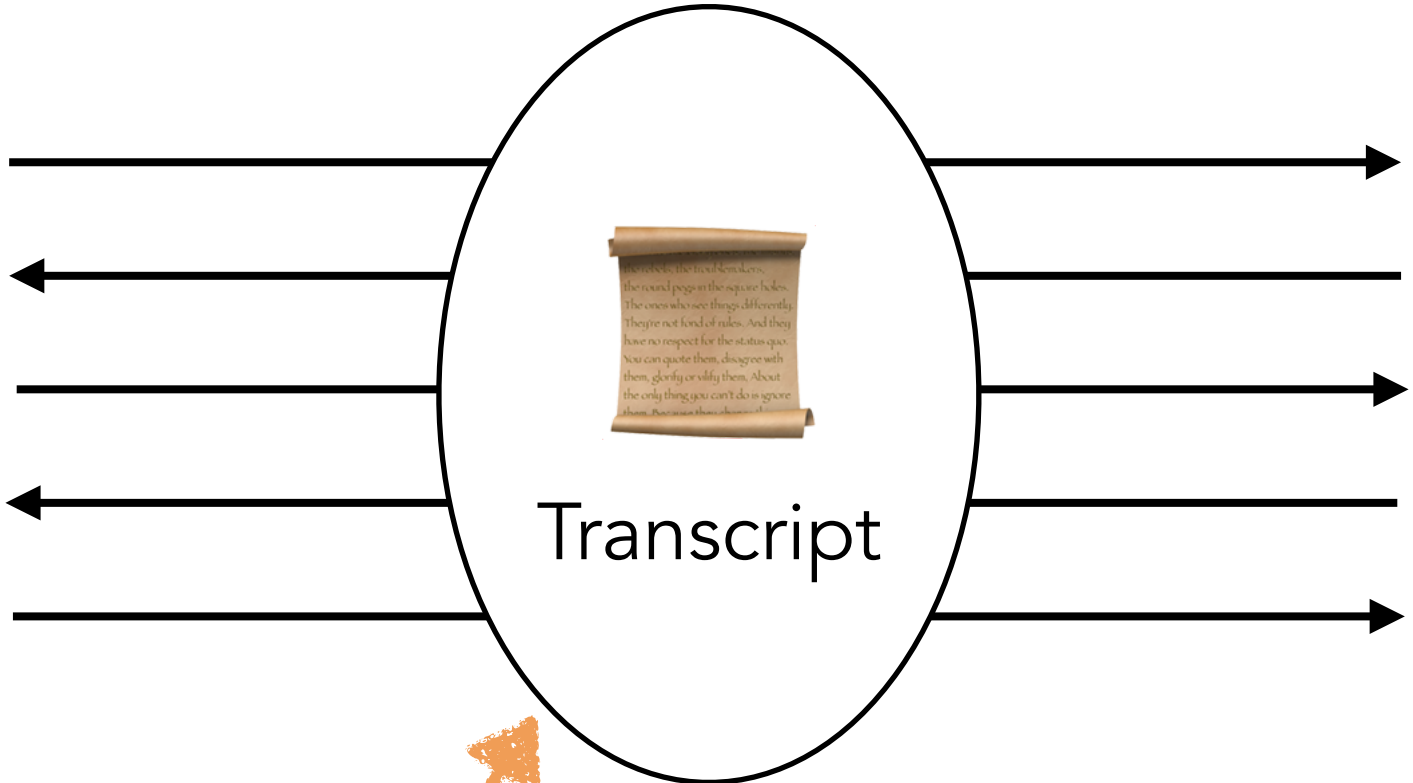




x

Verifier



y, C

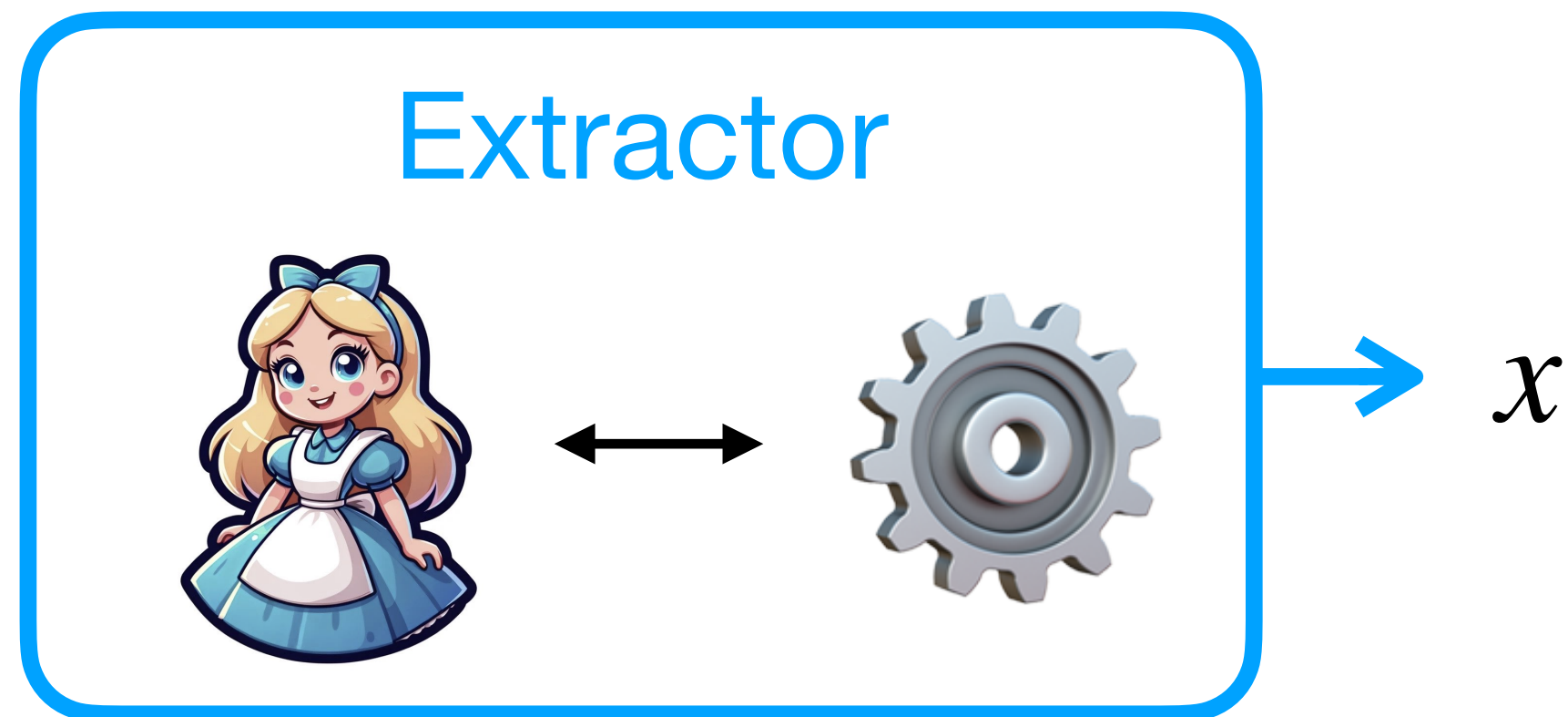


(Honest Verifier) Zero Knowledge
 \exists a Simulator producing a  that is perfectly / statistically / computationally indistinguishable from the right .

Back to Knowledge Soundness

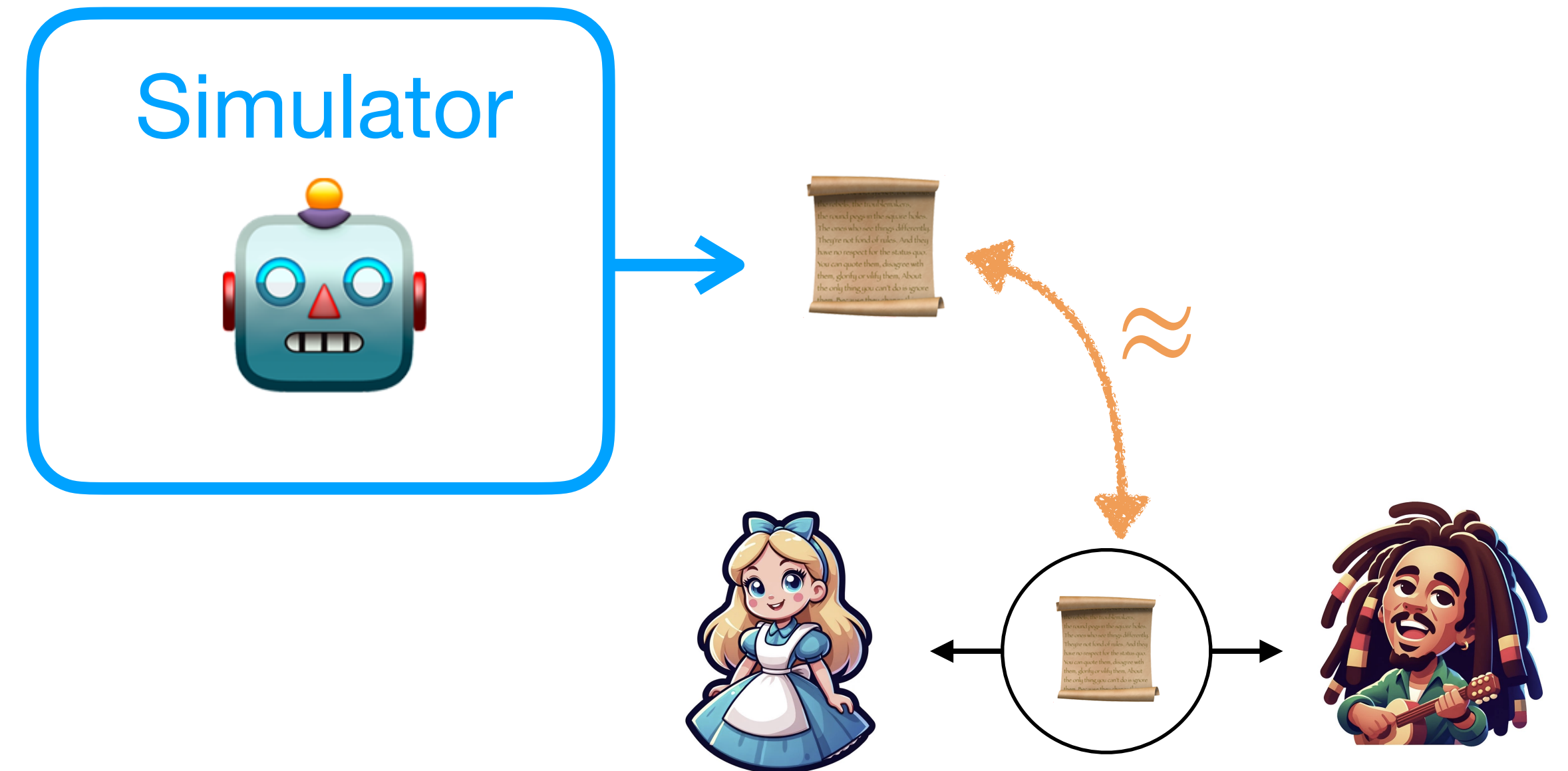
Knowledge Soundness

If \exists Prover s.t. $P[\text{Verifier } \checkmark] > \epsilon$
then \exists Extractor which recovers x



Zero Knowledge

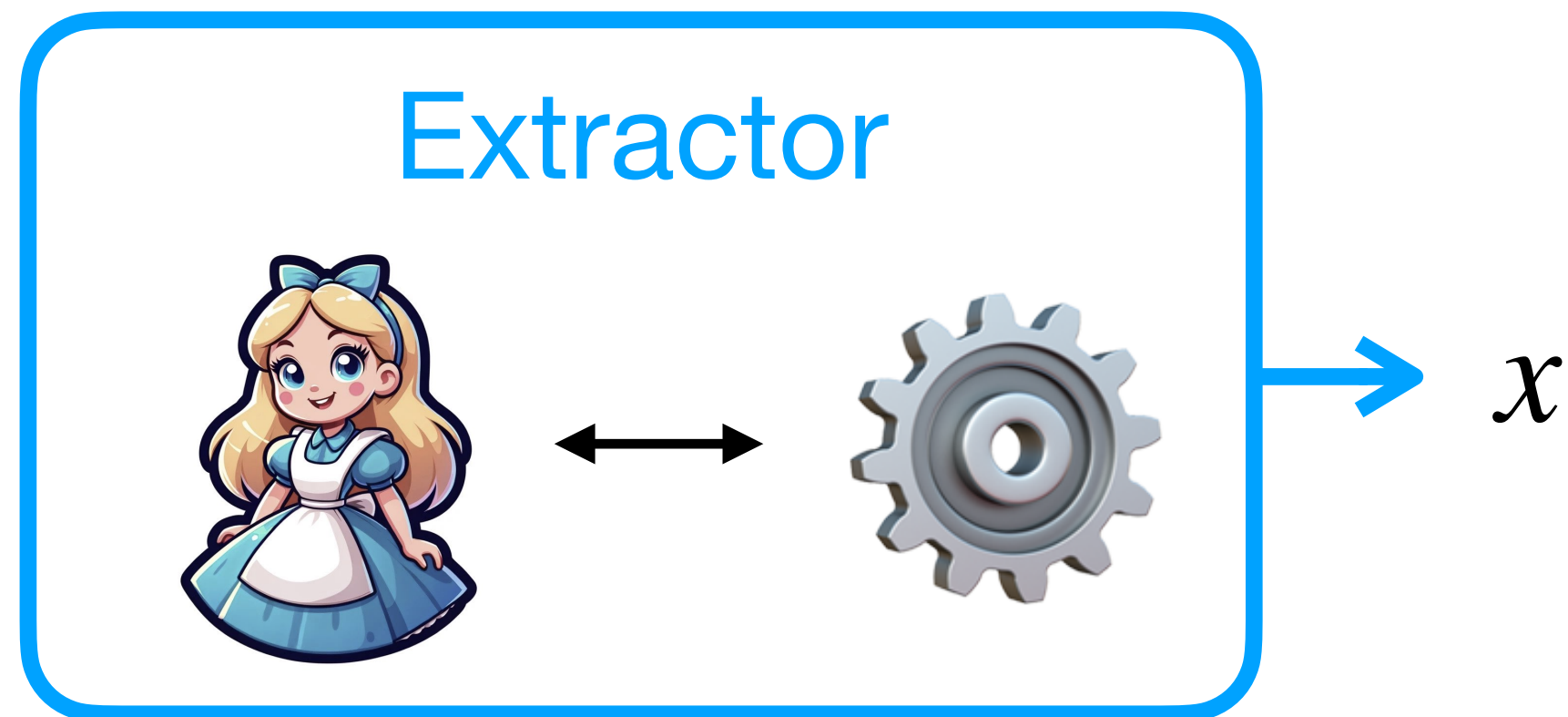
\exists Simulator producing genuine transcripts



Back to Knowledge Soundness

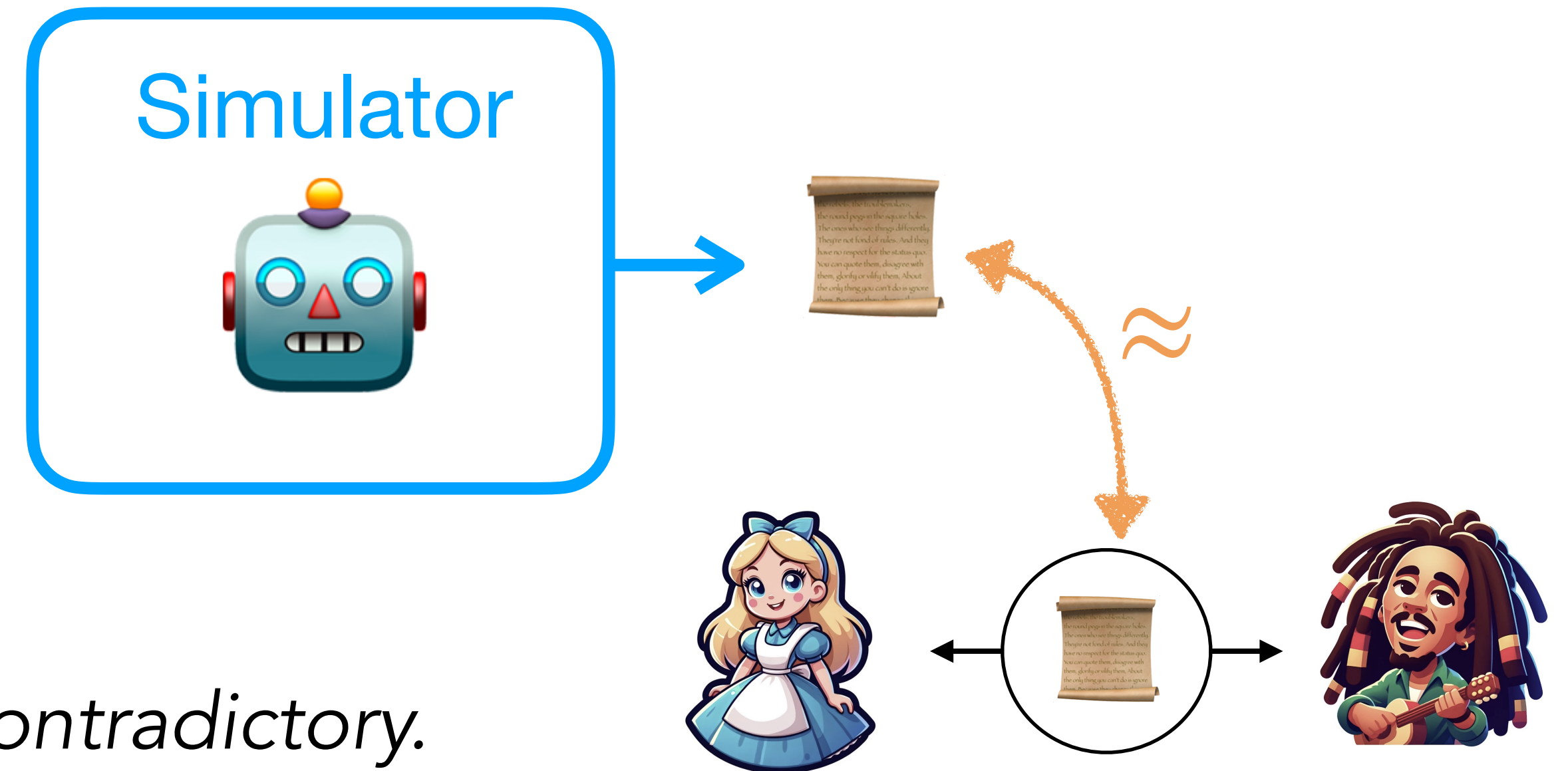
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Zero Knowledge

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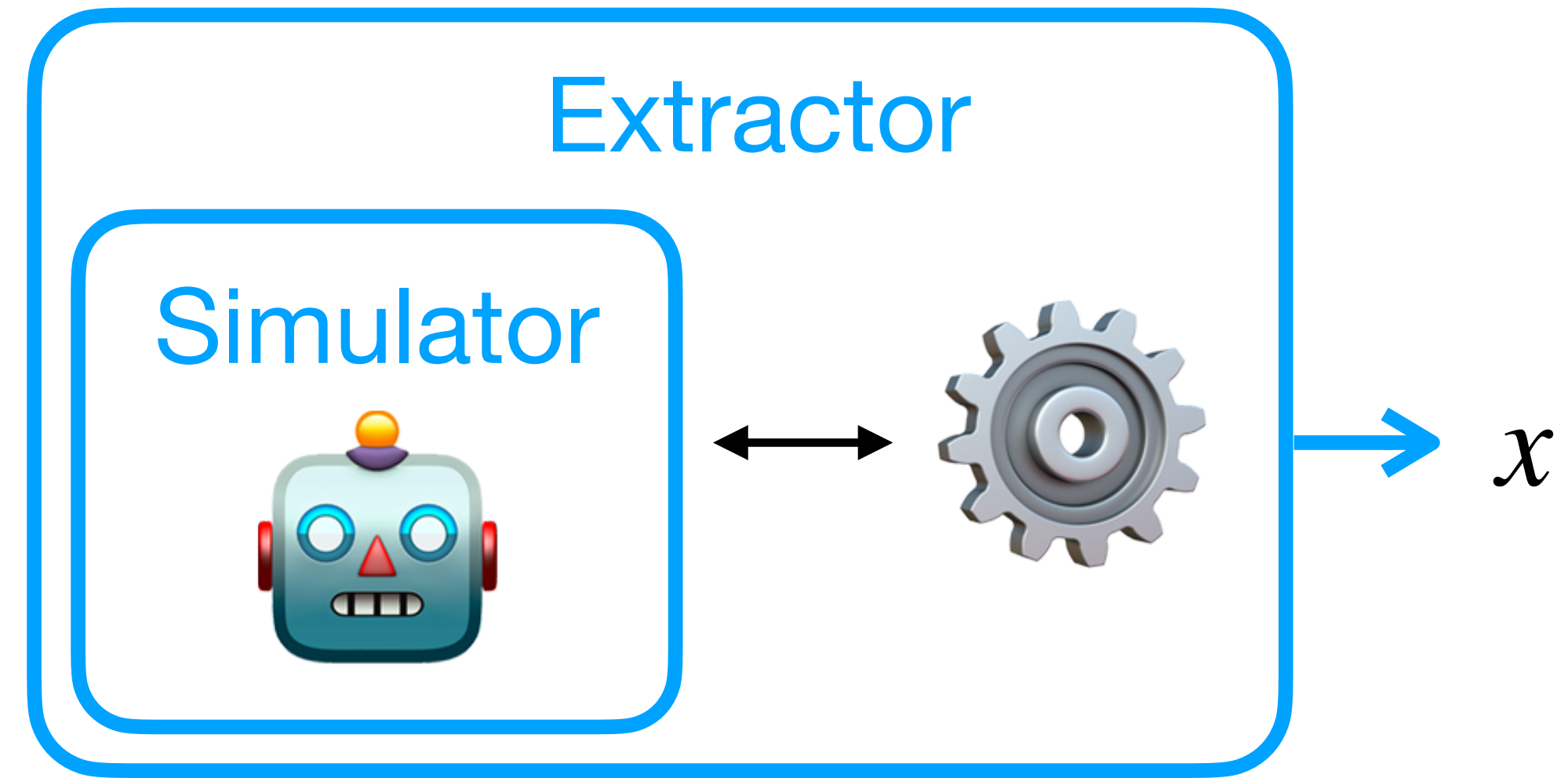


Those 2 seem somehow contradictory.

Question 2

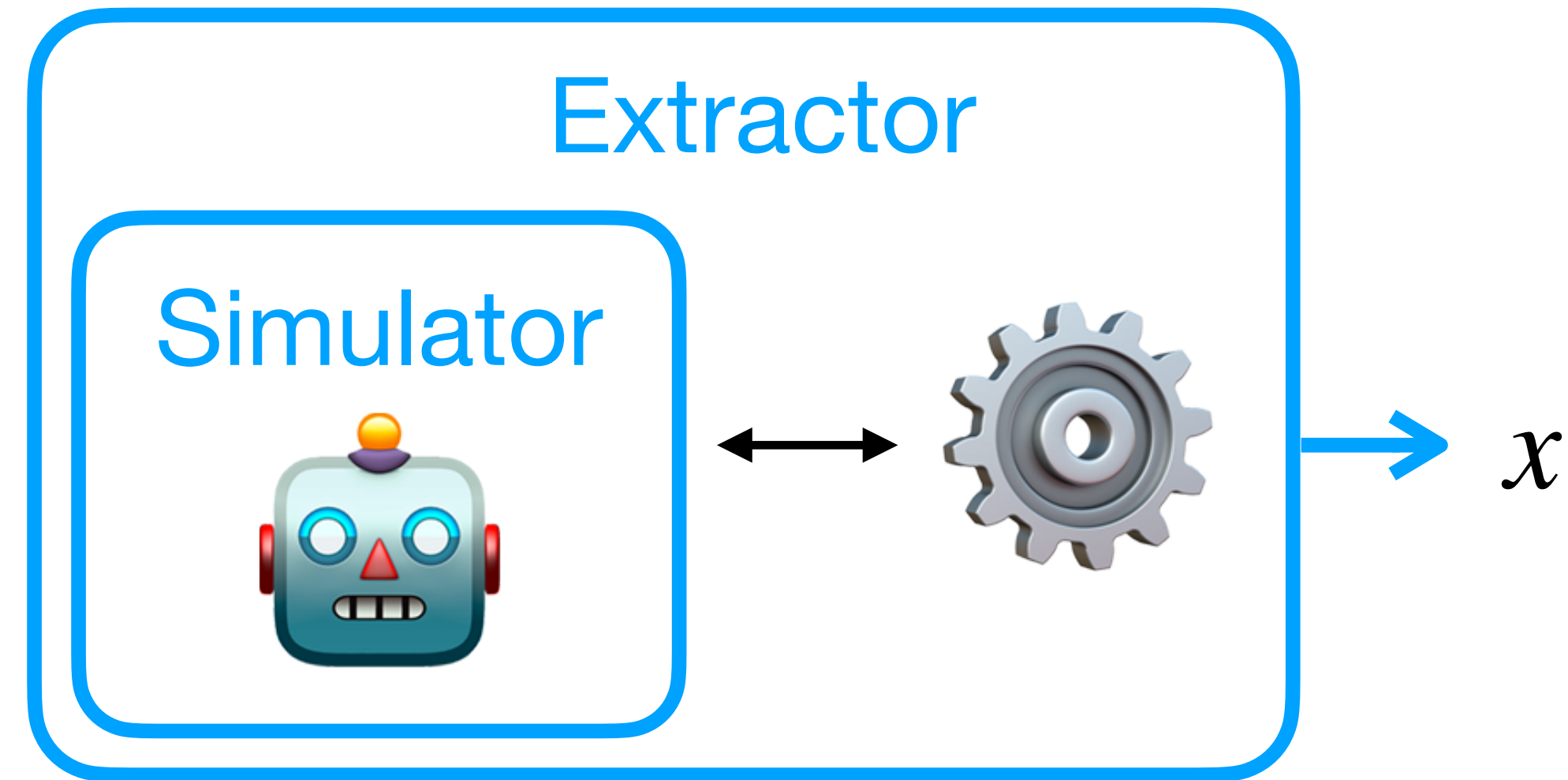


Question 2



Q. Why this doesn't work?

Question 2



Q. Why this doesn't work?

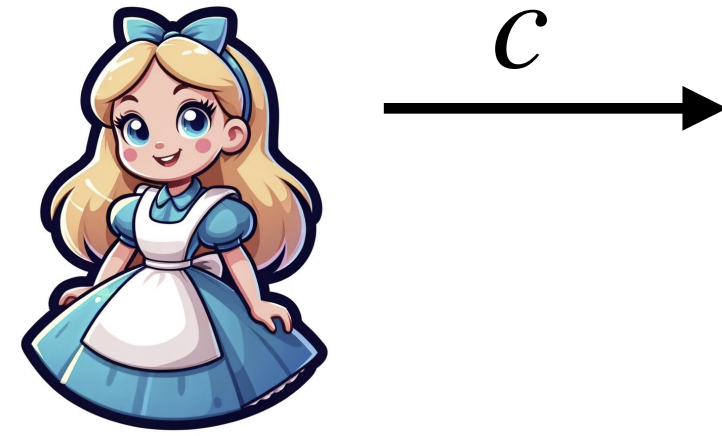
A. Simulator only outputs 📜

Prover is stateful, it can be copied and forked.

Extraction

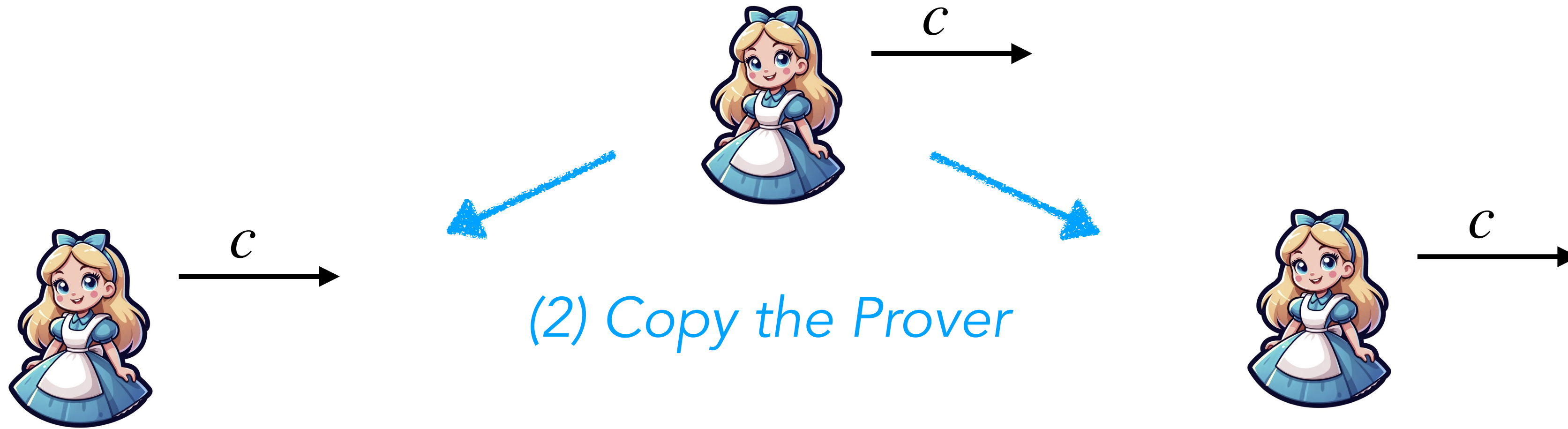
Extraction

(1) *Start interaction*



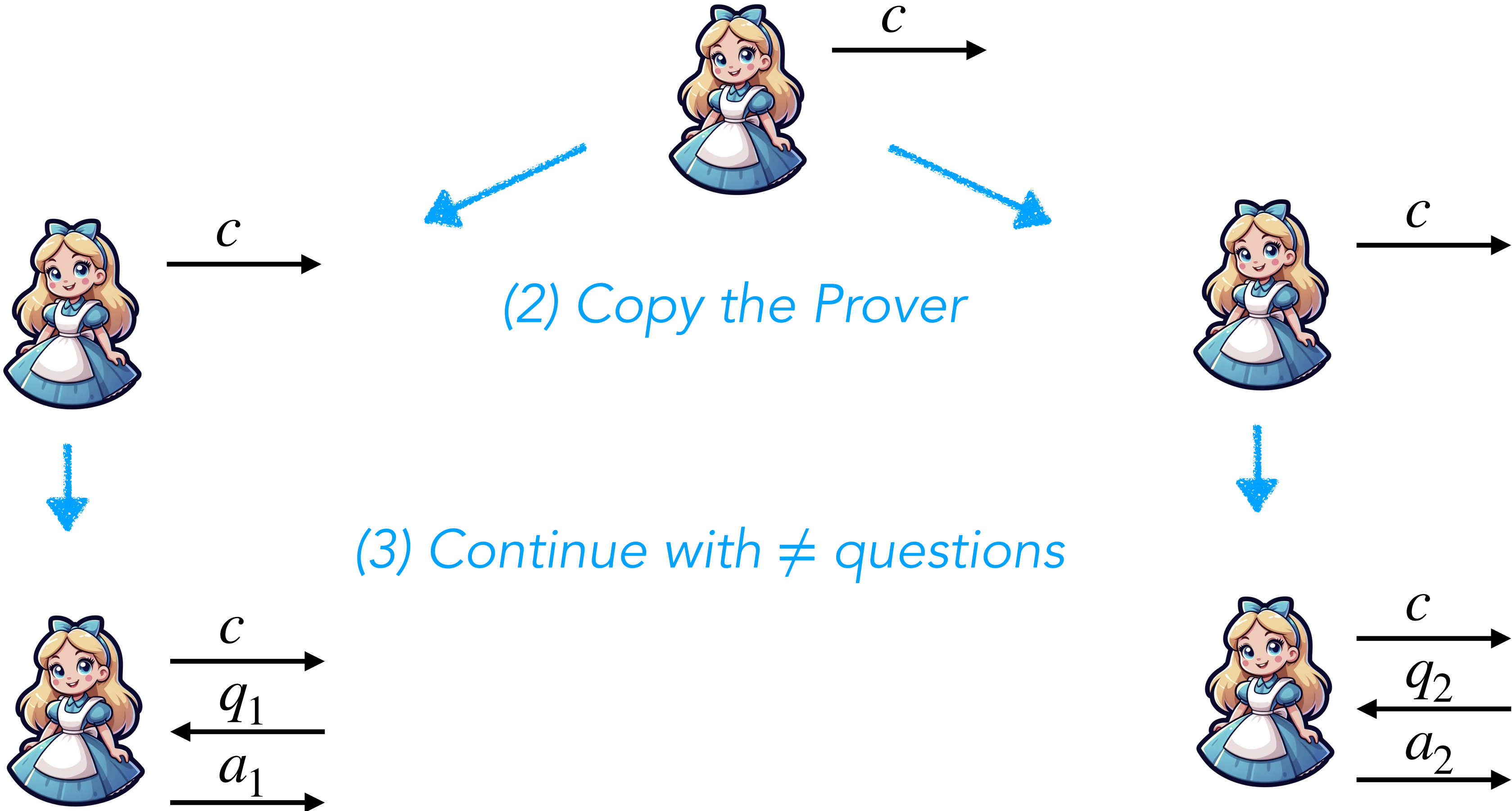
Extraction

(1) Start interaction



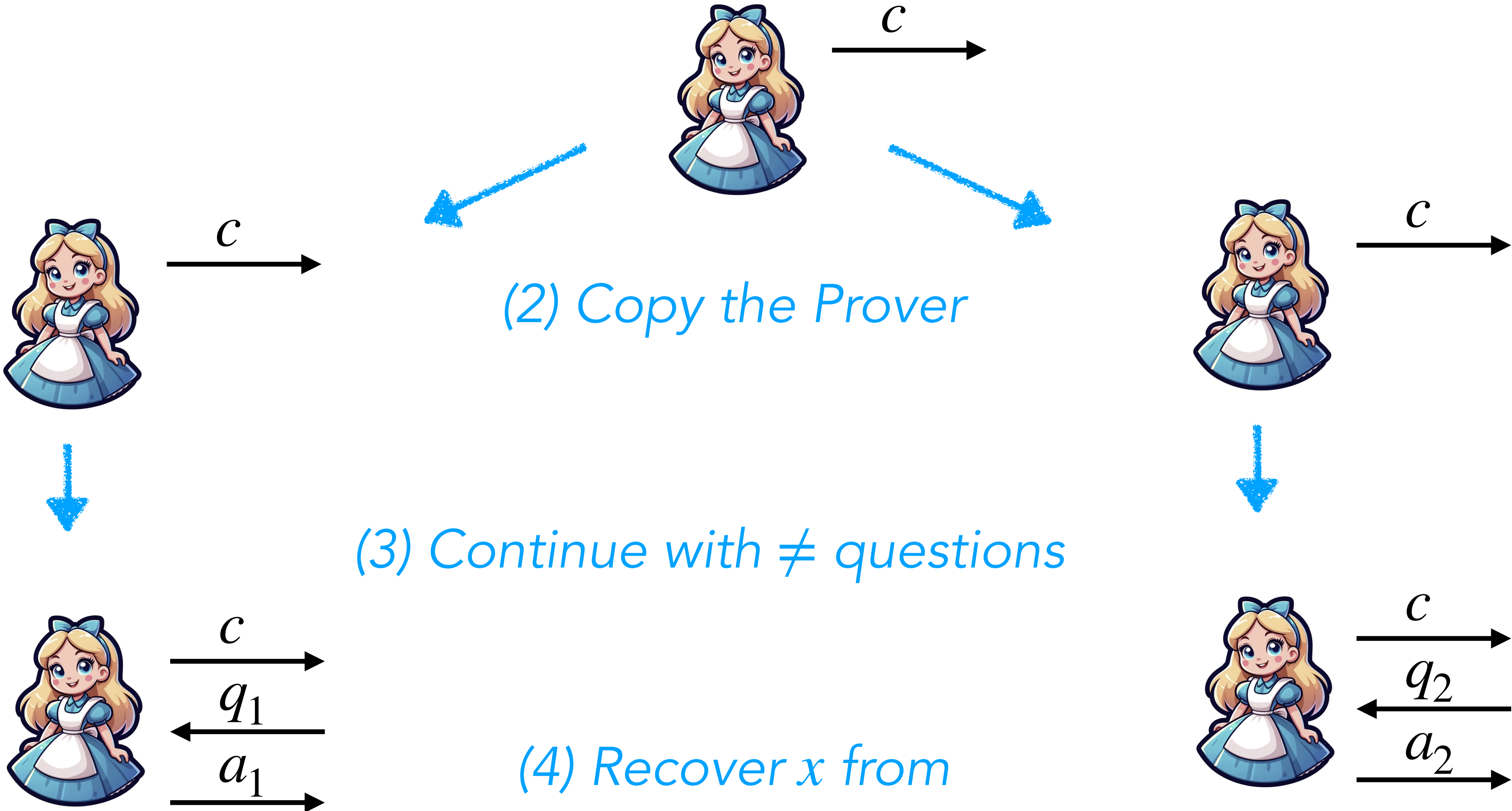
Extraction

(1) Start interaction



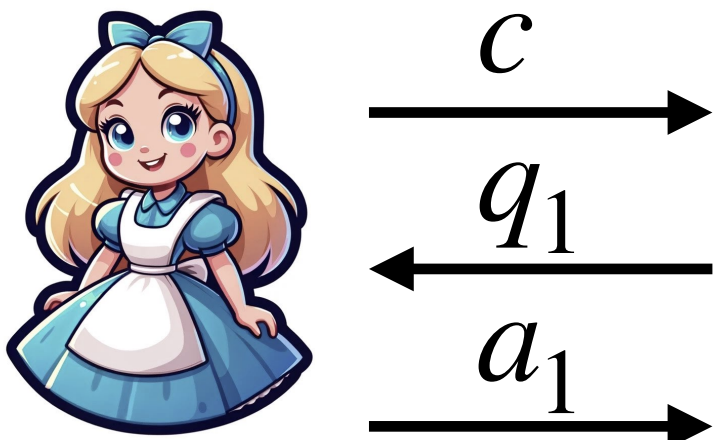
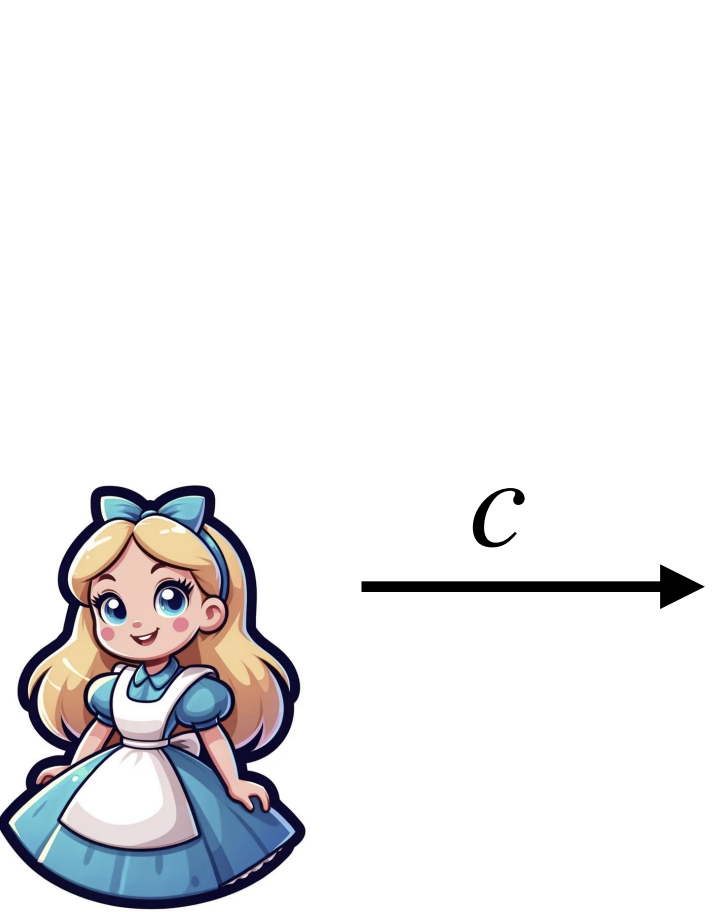
Extraction

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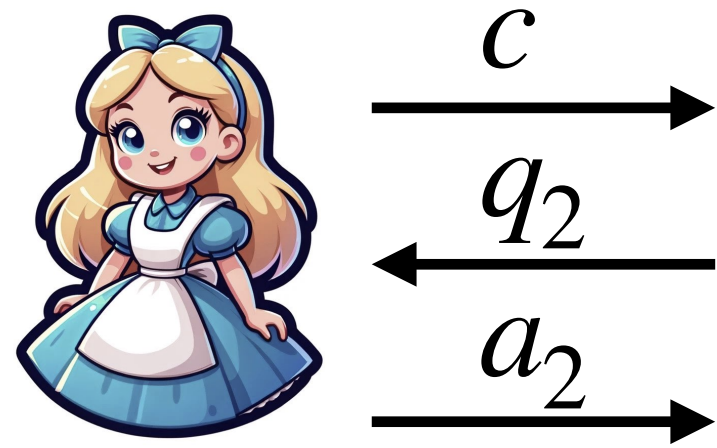
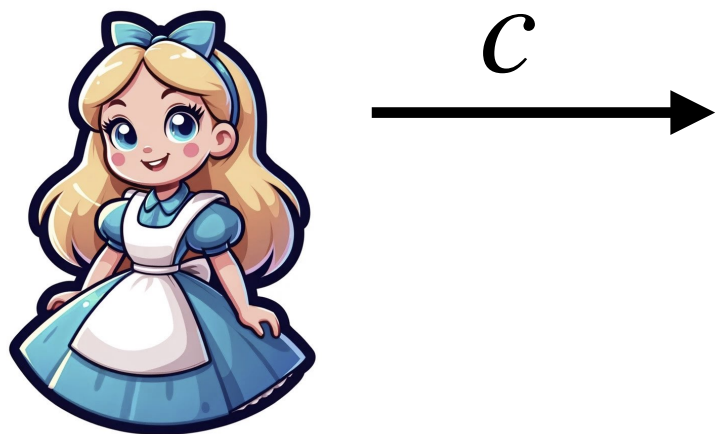
Extraction

(1) Start interaction



(2) Copy the Prover

Known as
(2-)special soundness



(3) Continue with \neq questions

(4) Recover x from
 (c, q_1, a_1) and (c, q_2, a_2)

(Pre-Quantum) Example: Schnorr Protocol

Prover



x

Verifier



$y = g^x$

(Pre-Quantum) Example: Schnorr Protocol

Prover



x

$$k \leftarrow \$$$
$$c = g^k$$



Verifier



$$y = g^x$$

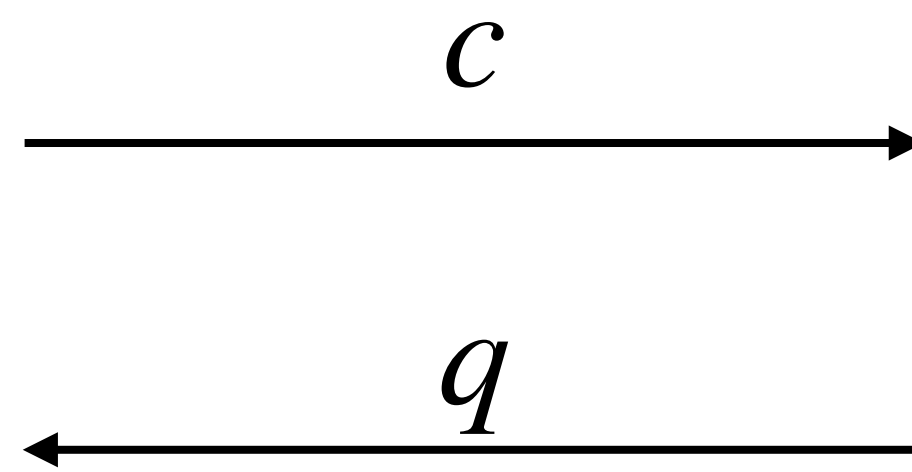
(Pre-Quantum) Example: Schnorr Protocol

Prover



x

$$k \leftarrow \$$$
$$c = g^k$$



$$q \leftarrow \$$$

Verifier



$$y = g^x$$

(Pre-Quantum) Example: Schnorr Protocol

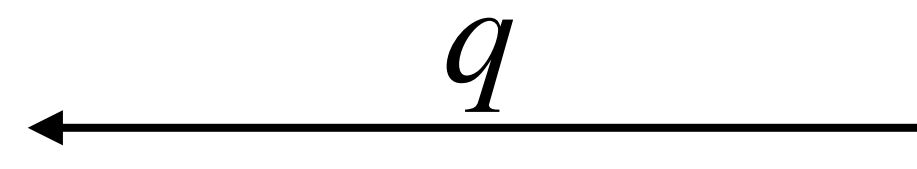
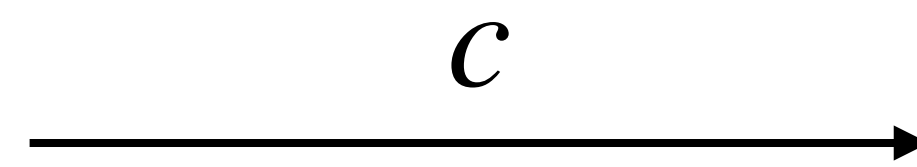
Prover



x

$$k \leftarrow \$$$
$$c = g^k$$

$$a = qx + k$$



Verifier



$$y = g^x$$

$$q \leftarrow \$$$

(Pre-Quantum) Example: Schnorr Protocol

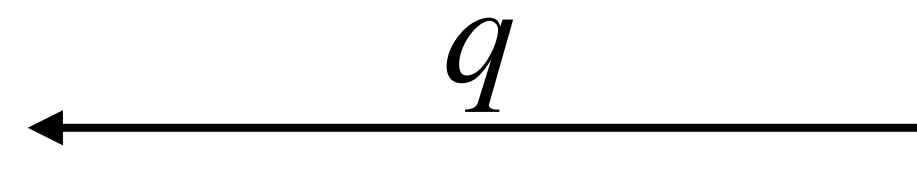
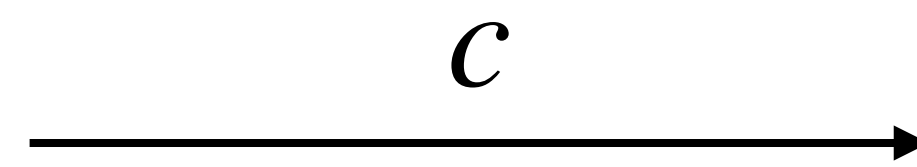
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x

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Verifier



$$y = g^x$$

$$q \leftarrow \$$$

$$\text{Check } g^a = y^q \cdot c$$

Question 3



Question 3



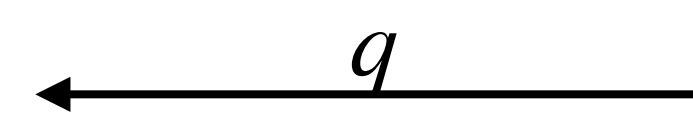
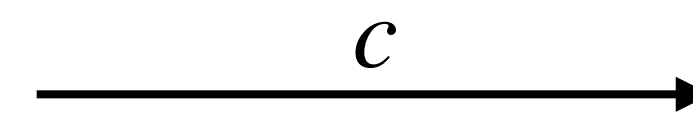
Prover



x

$$k \leftarrow \$$$
$$c = g^k$$

$$a = qx + k$$



Verifier



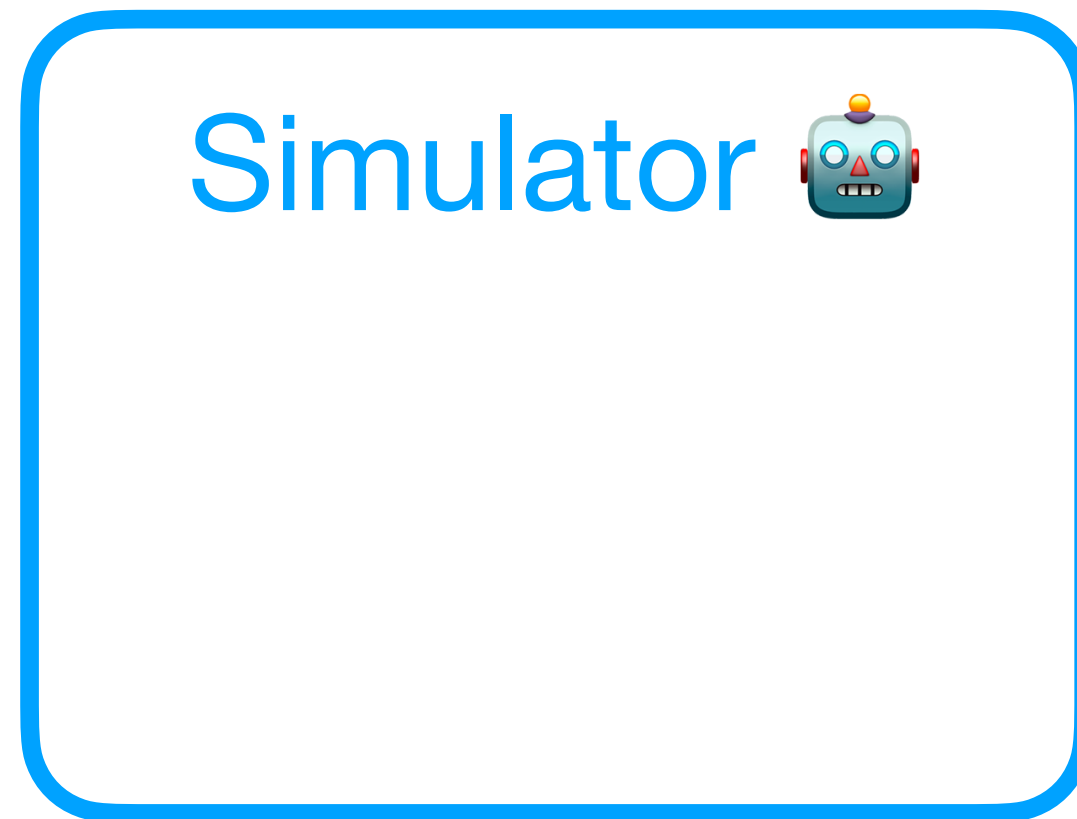
$$y = g^x$$

$$q \leftarrow \$$$

$$\text{Check } g^a = y^q \cdot c$$

Q. Why is Schnorr protocol zero-knowledge?

Answer



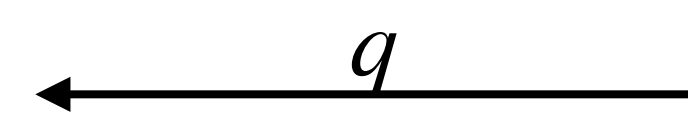
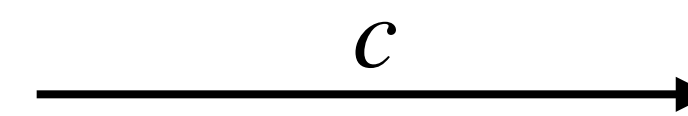
Prover



x

$$k \leftarrow \$$$
$$c = g^k$$

$$a = qx + k$$



Verifier

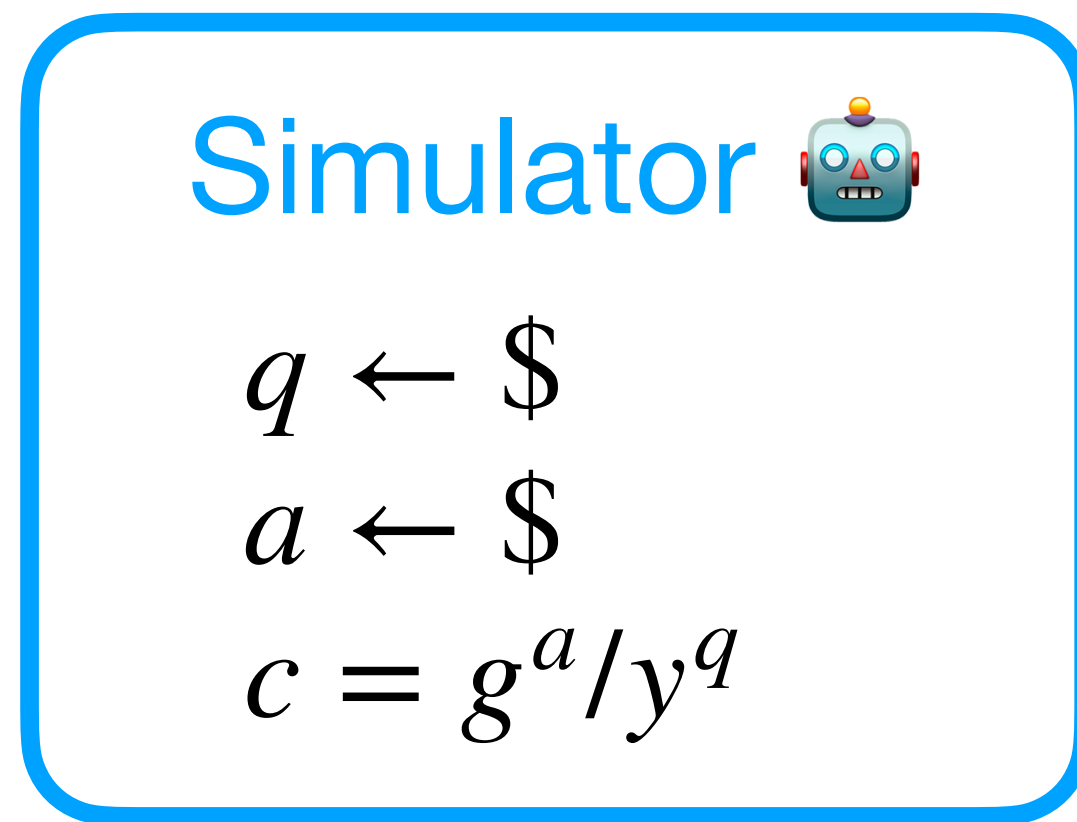


$$y = g^x$$

$$q \leftarrow \$$$

$$\text{Check } g^a = y^q \cdot c$$

Answer



(c, a, q)

Perfect zero-knowledge

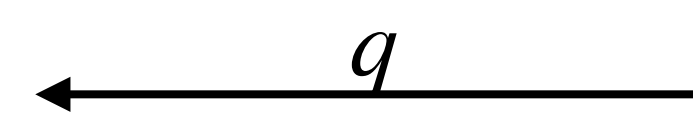
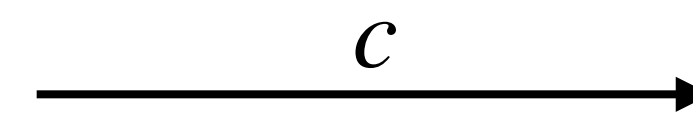
Prover



x

$$k \leftarrow \$$$
$$c = g^k$$

$$a = qx + k$$



Verifier

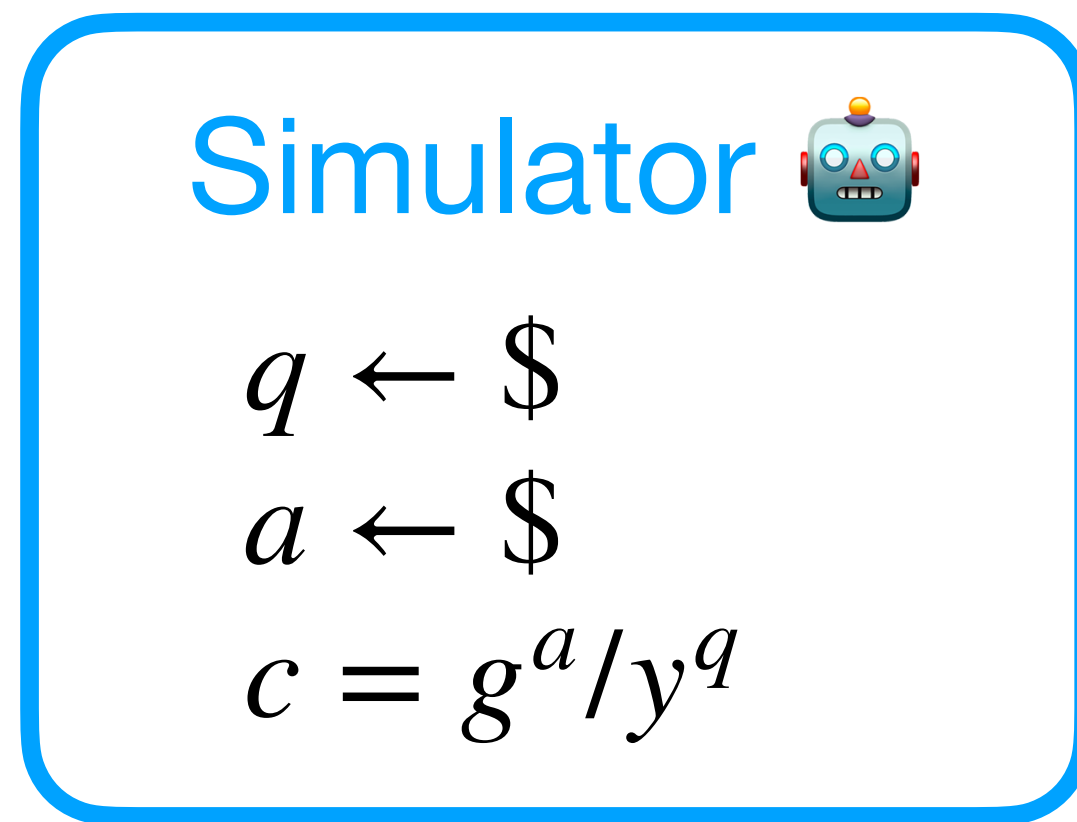


$$y = g^x$$

$$q \leftarrow \$$$

$$\text{Check } g^a = y^q \cdot c$$

Answer

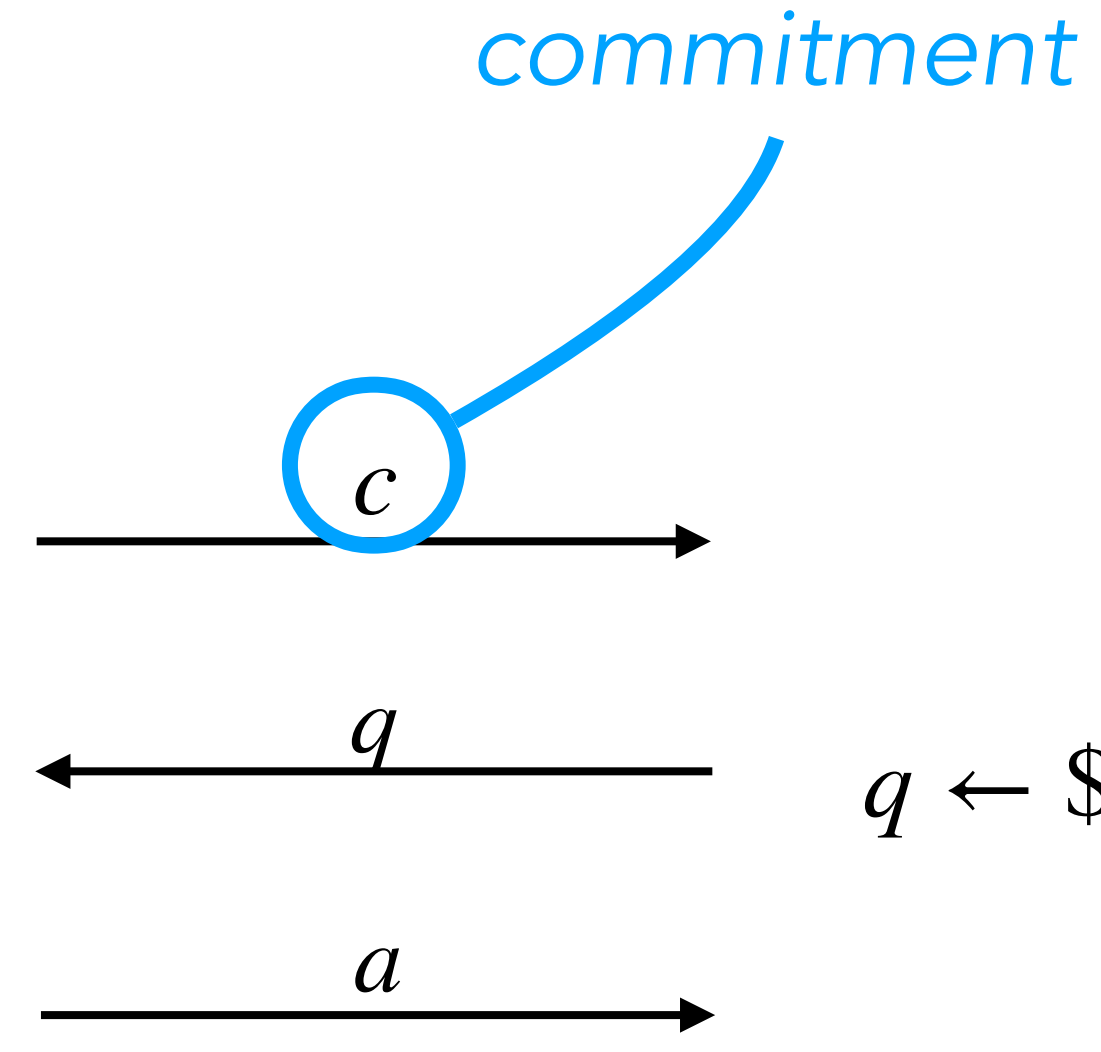


(c, a, q)

Perfect zero-knowledge



$$k \leftarrow \$$$
$$c = g^k$$
$$a = qx + k$$



Check $g^a = y^q \cdot c$



Knowing the question (a.k.a. challenge) before the commitment enables perfect simulation.

Question 4



Question 4



Prover



x

$$k \leftarrow \$$$
$$c = g^k$$

$$a = qx + k$$

$$\xrightarrow{c}$$

$$\xleftarrow{q}$$

$$\xrightarrow{a}$$

$$q \leftarrow \$$$

Verifier



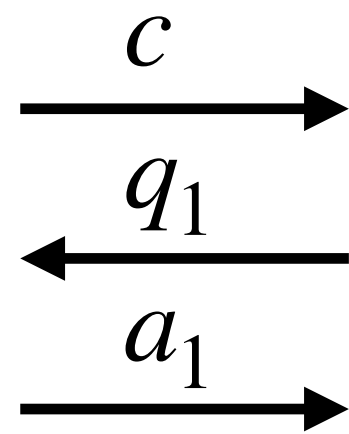
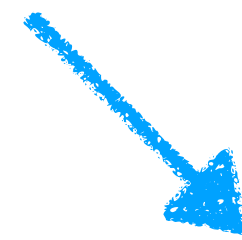
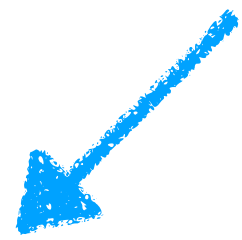
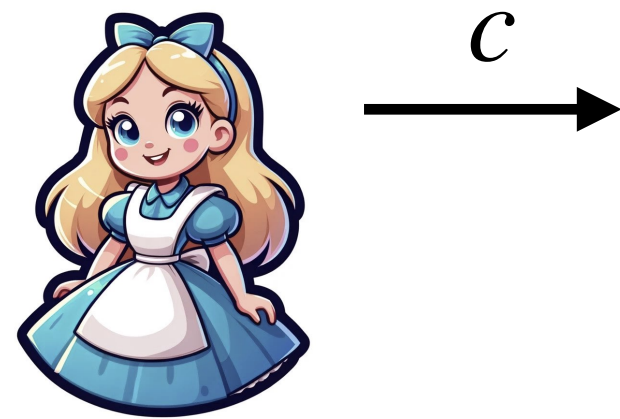
$$y = g^x$$

$$\text{Check } g^a = y^q \cdot c$$

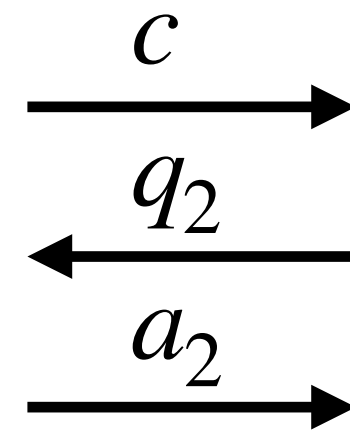
Q. Why is Schnorr protocol knowledge sound?

Answer

Extractor



$$a_1 = q_1x + k$$



$$a_2 = q_2x + k$$

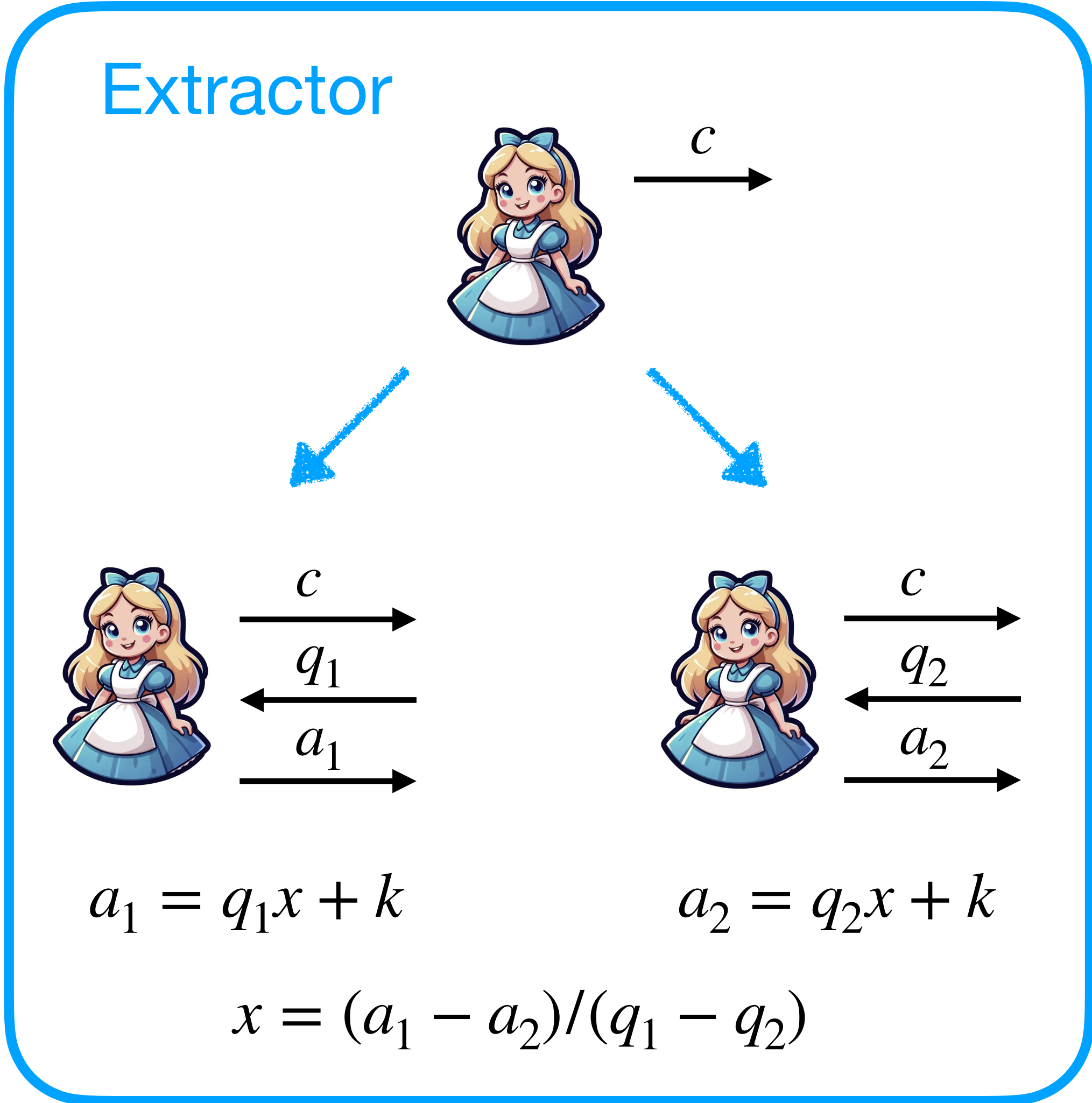
$$x = (a_1 - a_2) / (q_1 - q_2)$$



x

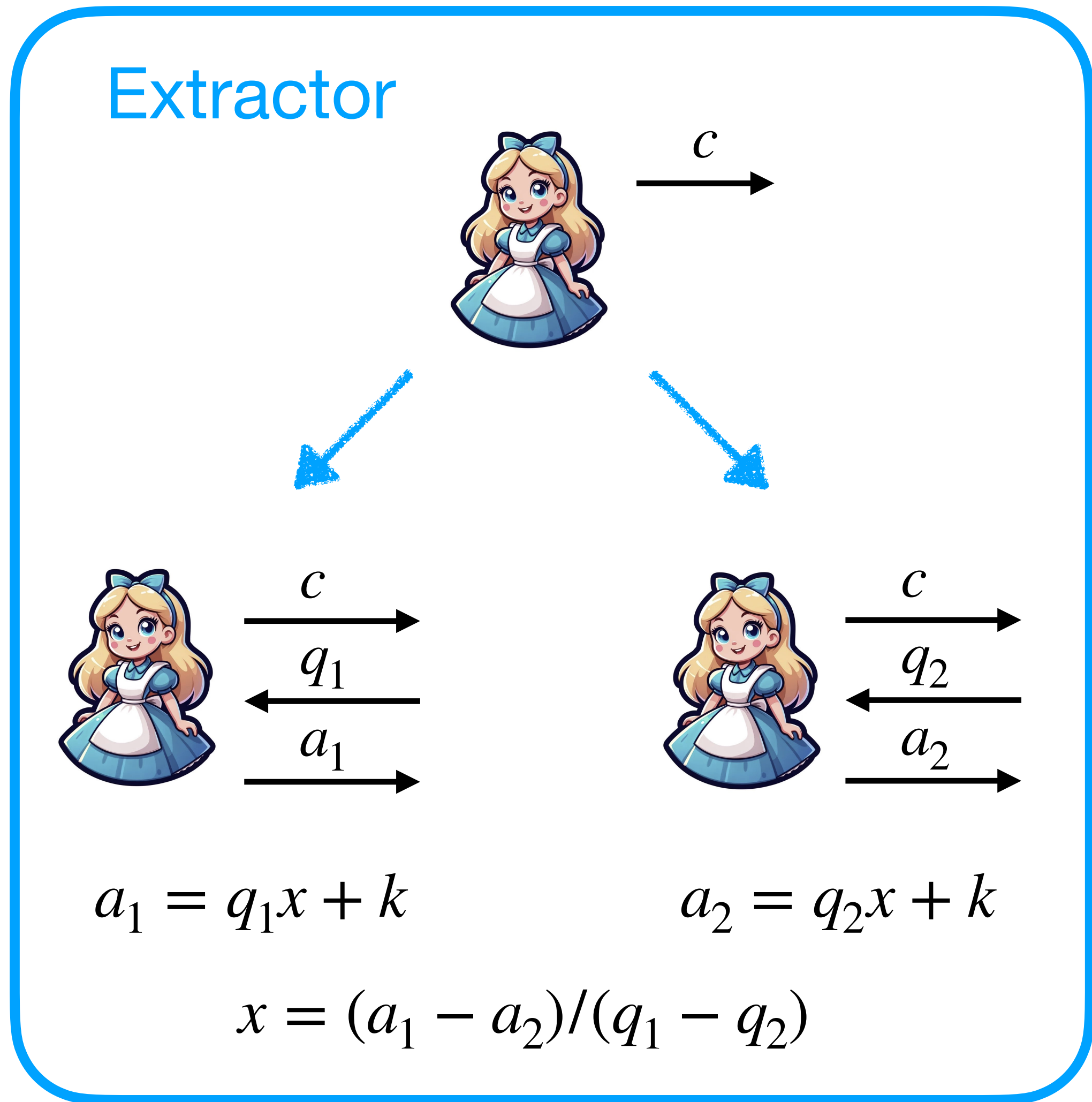
Answer


2-Special Knowledge Soundness



Answer

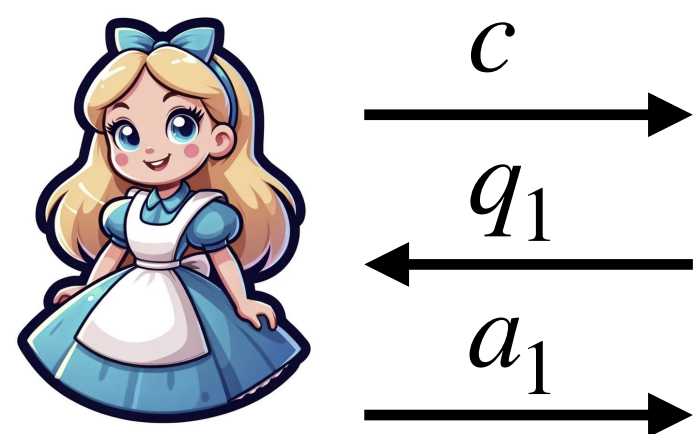
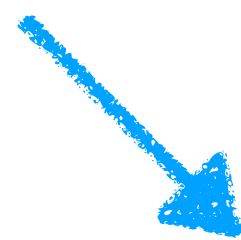
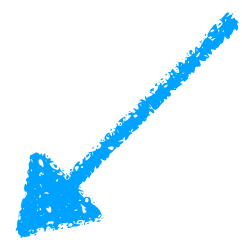
2-Special Knowledge Soundness



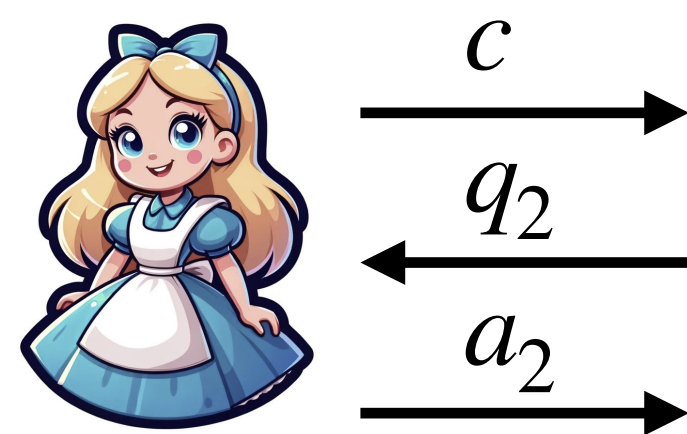
💡 For any c , if  can produce $2 \neq$ transcripts (c, q, a) (with same c), then **Extractor** gets x .

Answer

Extractor

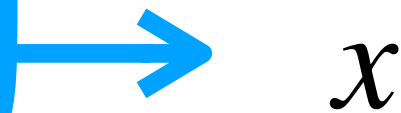


$$a_1 = q_1x + k$$




$$a_2 = q_2x + k$$

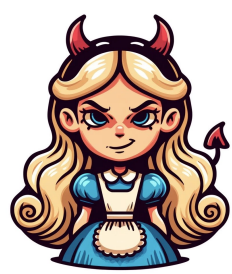
$$x = (a_1 - a_2) / (q_1 - q_2)$$



2-Special Knowledge Soundness

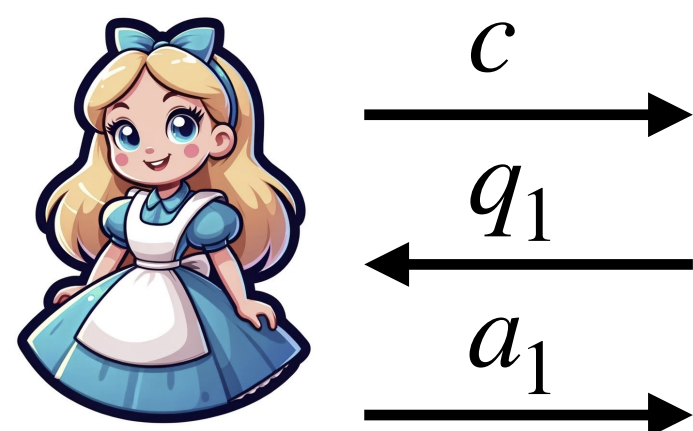
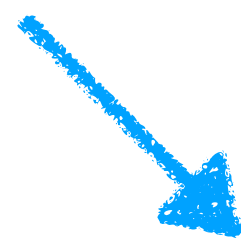
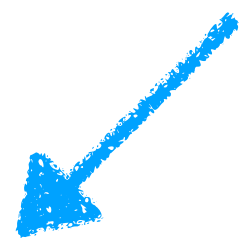


For any c , if  can produce $2 \neq$ transcripts (c, q, a) (with same c), then *Extractor* gets x .

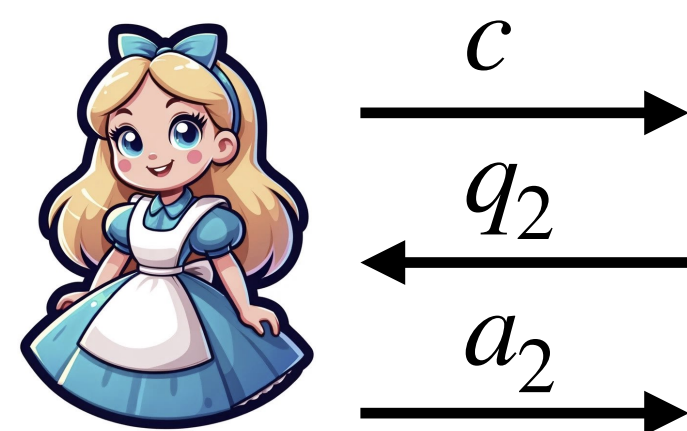
\Rightarrow If  don't know x , they can produce at most one such transcript.

Answer

Extractor

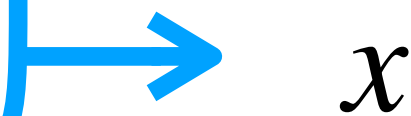


$$a_1 = q_1x + k$$




$$a_2 = q_2x + k$$


$$x = (a_1 - a_2)/(q_1 - q_2)$$



2-Special Knowledge Soundness



For any c , if  can produce $2 \neq$ transcripts (c, q, a) (with same c), then **Extractor** gets x .

\Rightarrow If  don't know x , they can produce at most one such transcript.

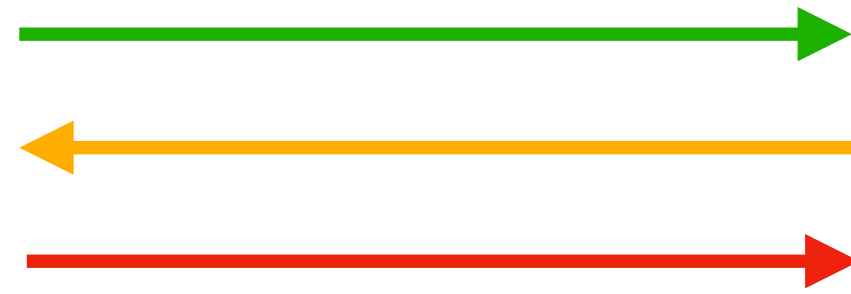
\Rightarrow Soundness error = P ["getting the right q "]
 $= 2^{-|q|}$


Soundness Amplification

Prover



Verifier

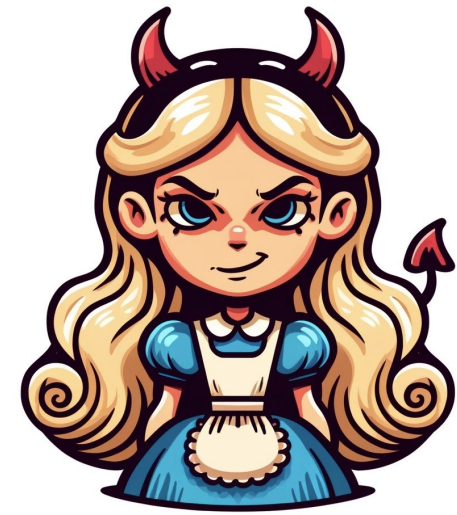


 $\epsilon = P[\checkmark]$

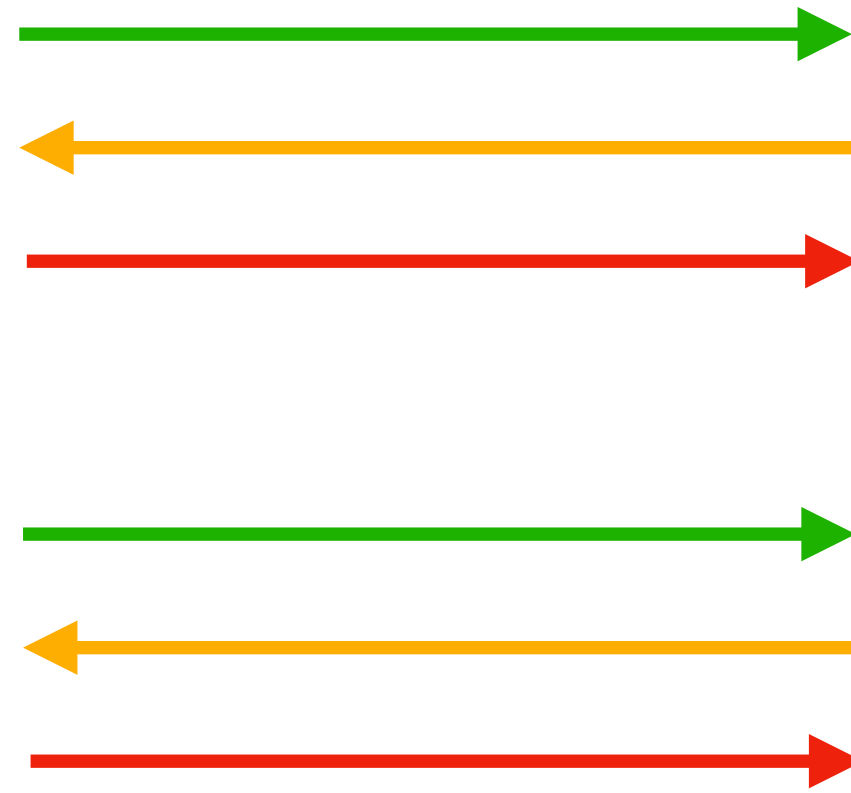
 *Might be non-negligible!*

Soundness Amplification

Prover



Verifier



$\Rightarrow \epsilon = P[\checkmark]$

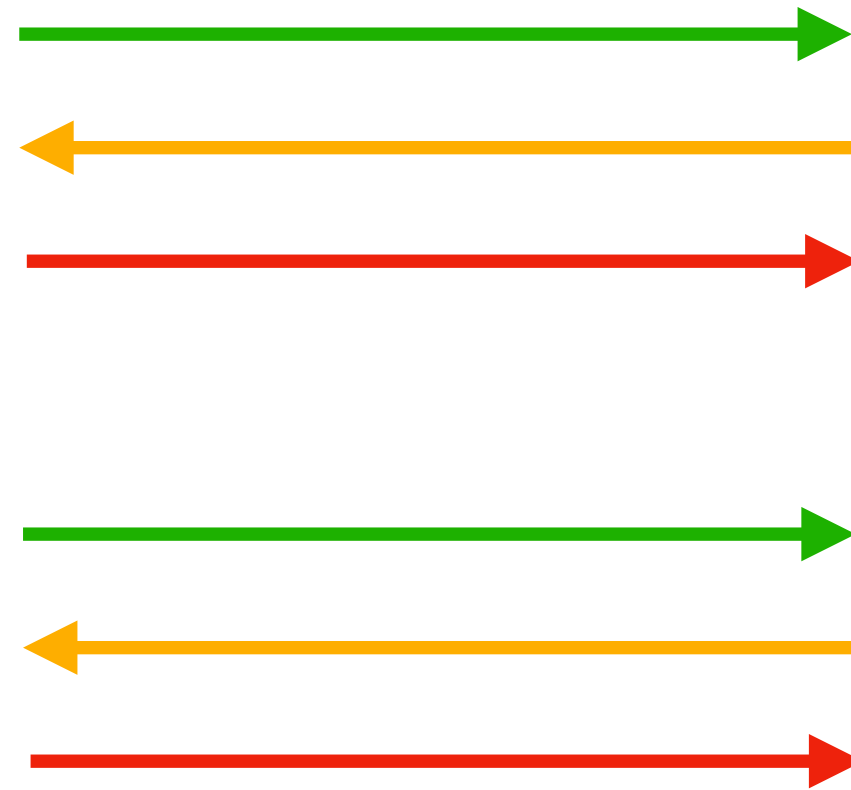
$\Rightarrow \epsilon = P[\checkmark]$

Soundness Amplification

Prover



Verifier



$$\varepsilon = P[\checkmark]$$

\times

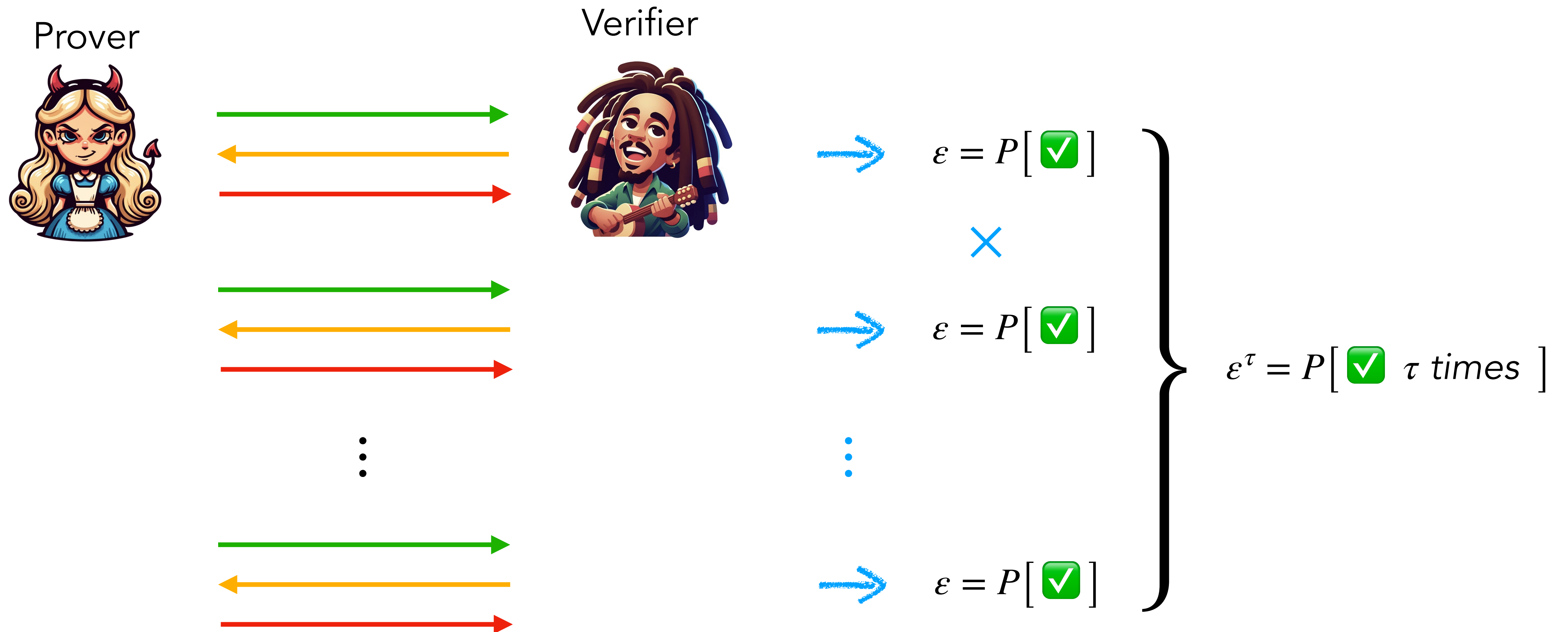


$$\varepsilon = P[\checkmark]$$

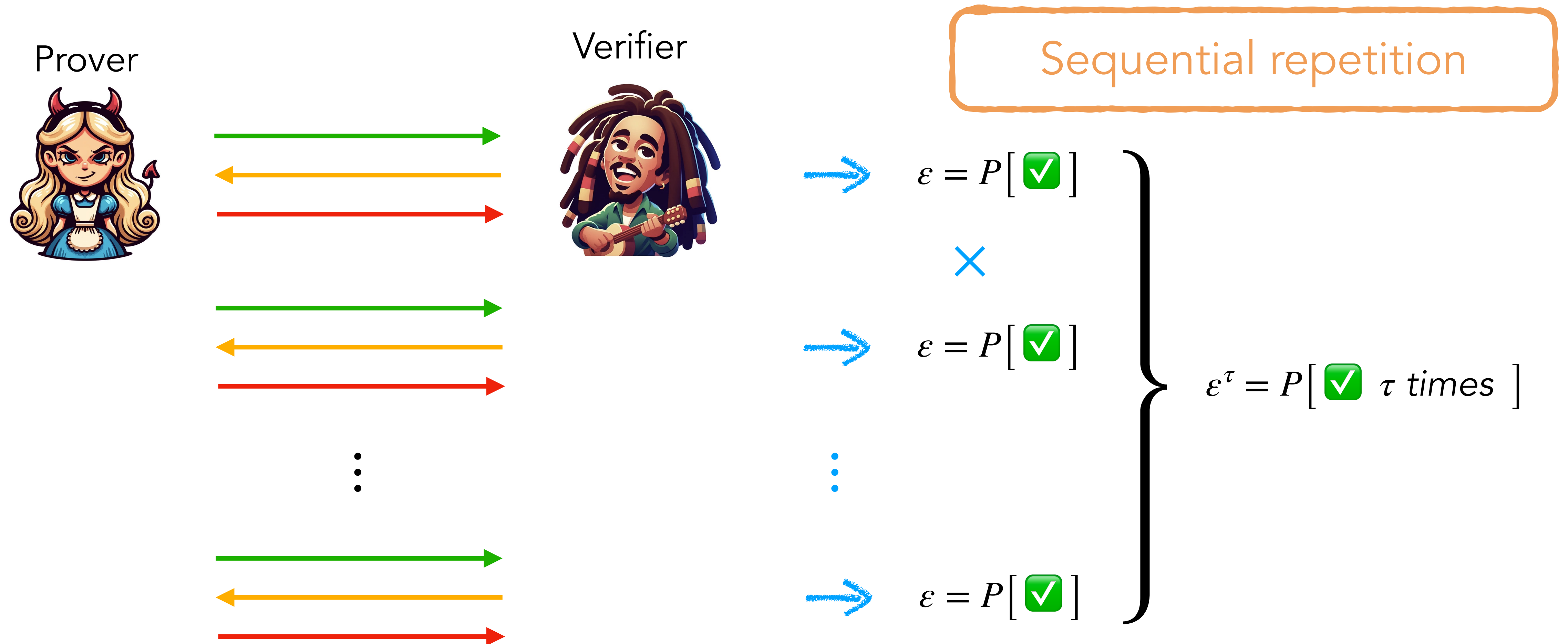


$$\varepsilon^2 = P[\checkmark \text{ twice}]$$

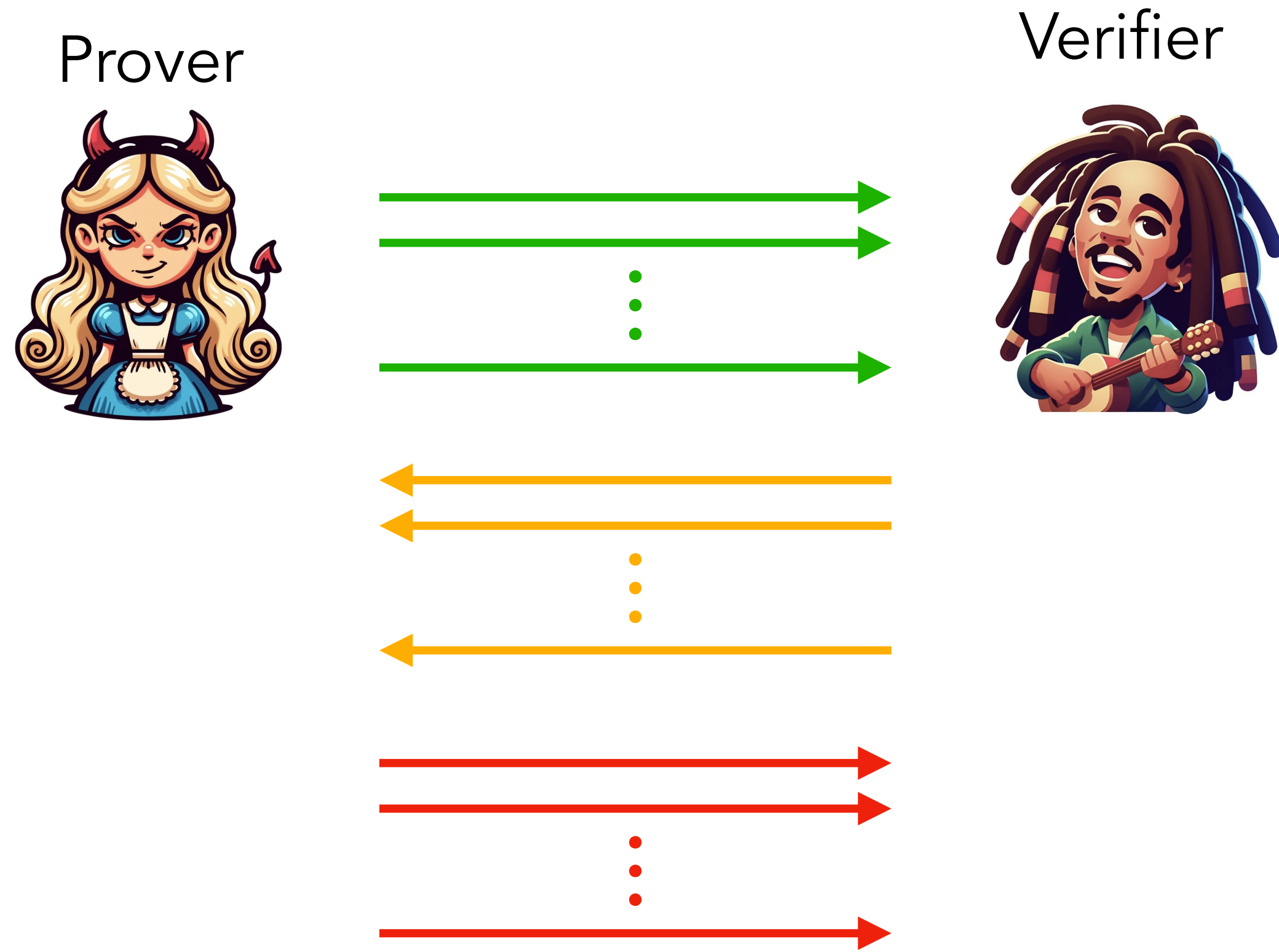
Soundness Amplification



Soundness Amplification

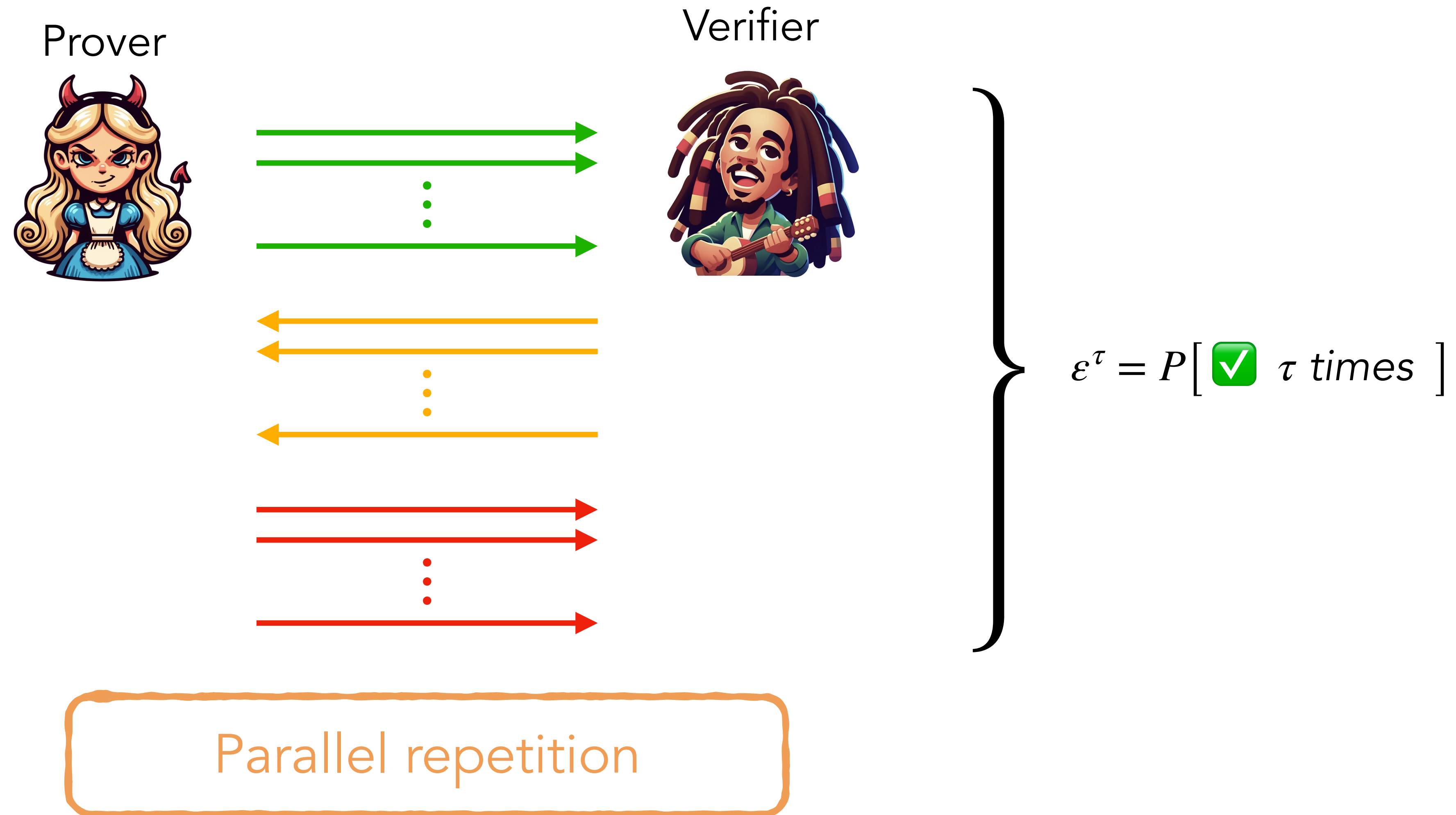


Soundness Amplification



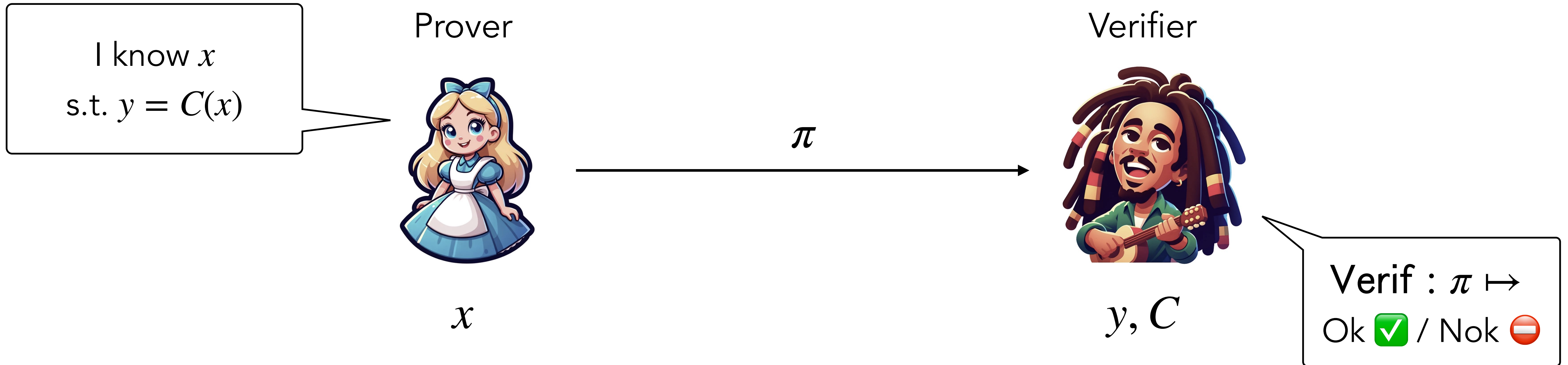
Parallel repetition

Soundness Amplification

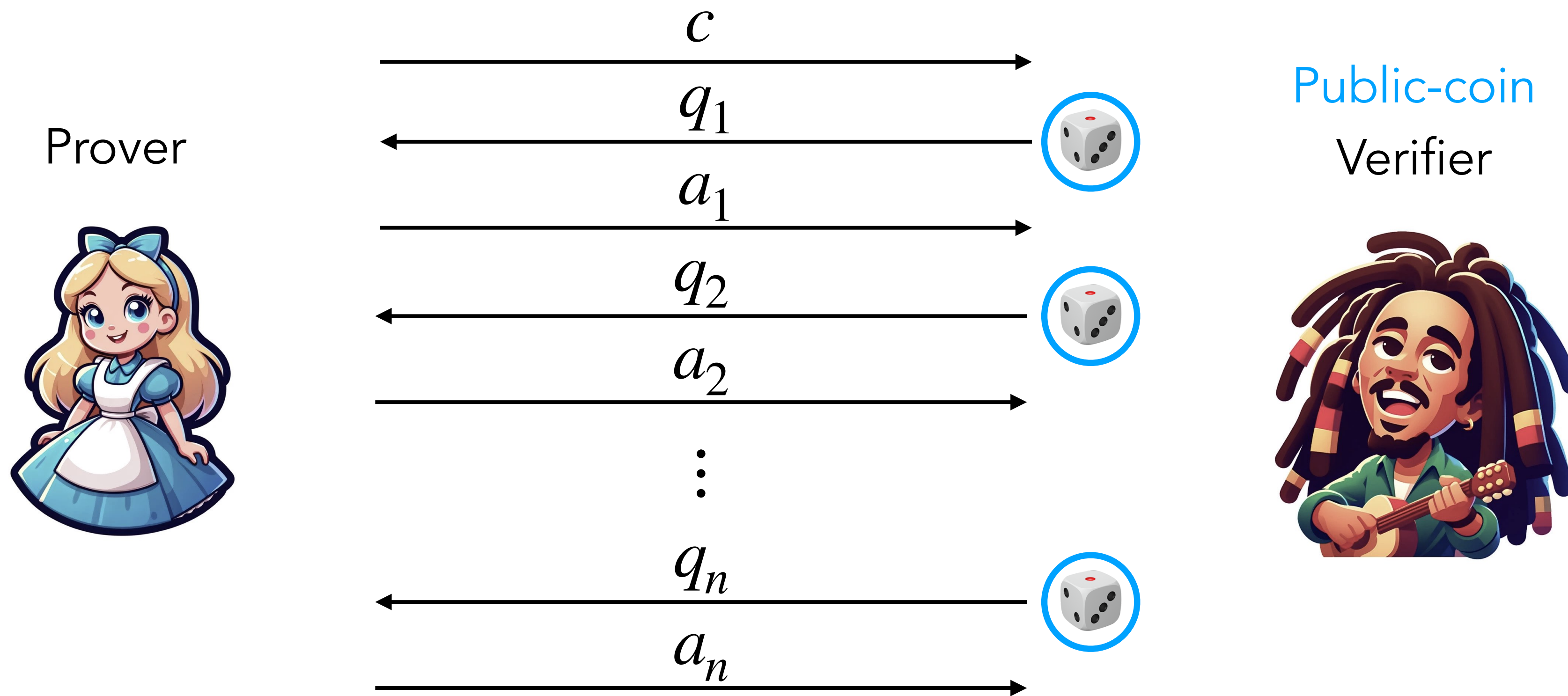


Non-Interactive Proof

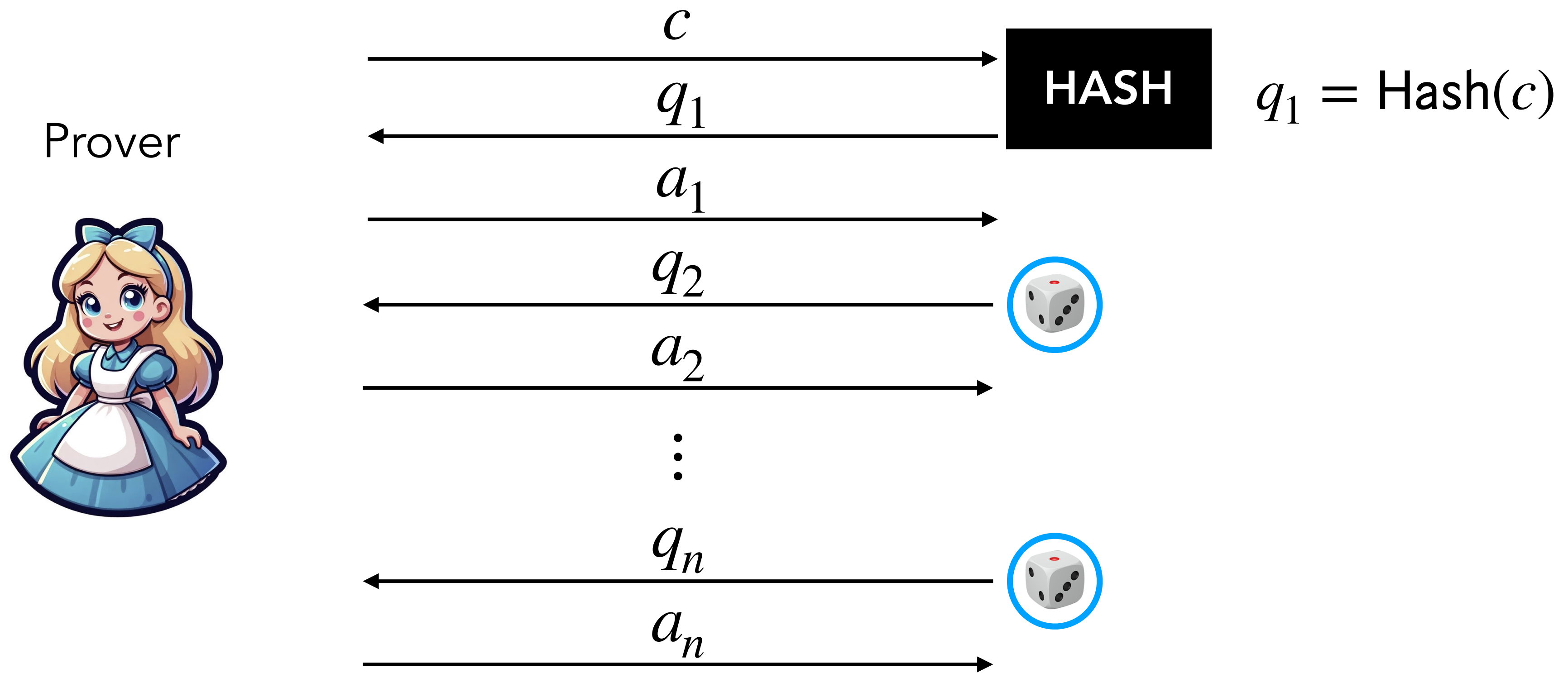
Non-Interactive Proof



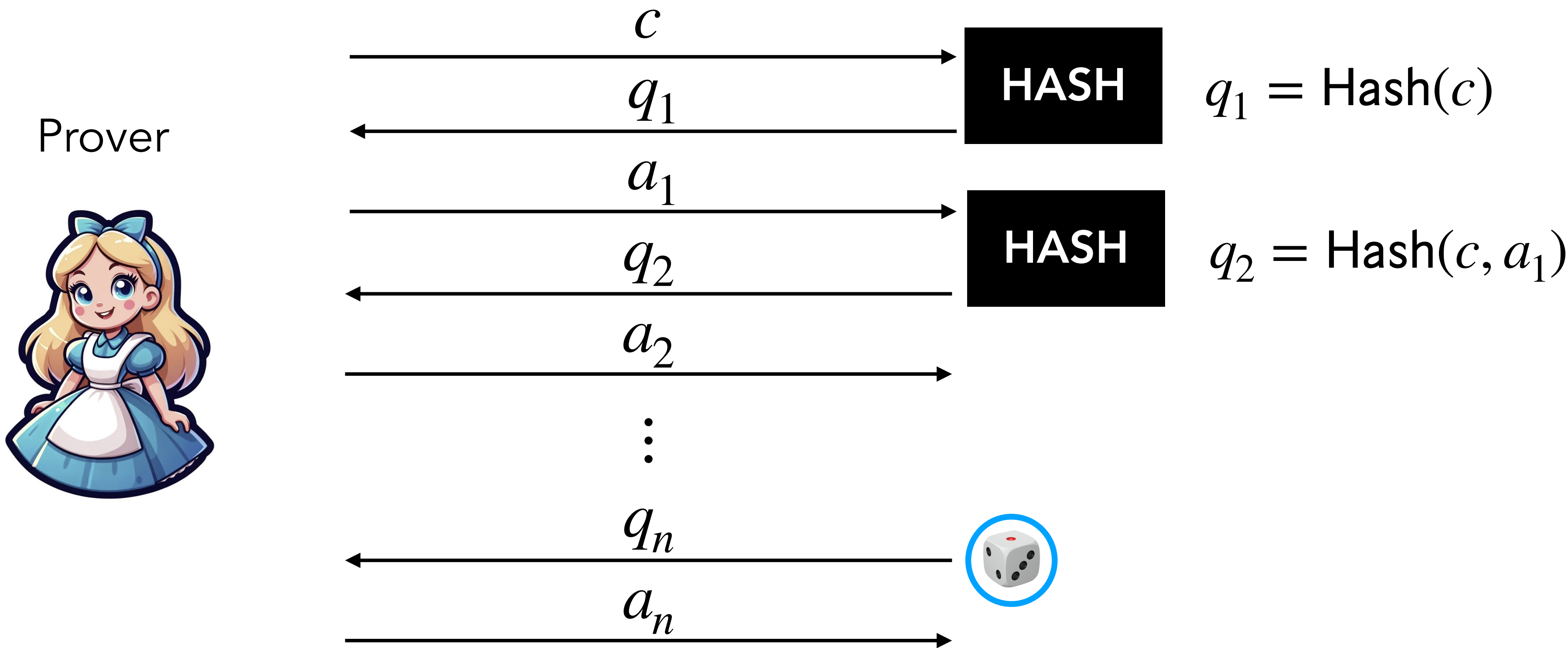
Fiat-Shamir Transform



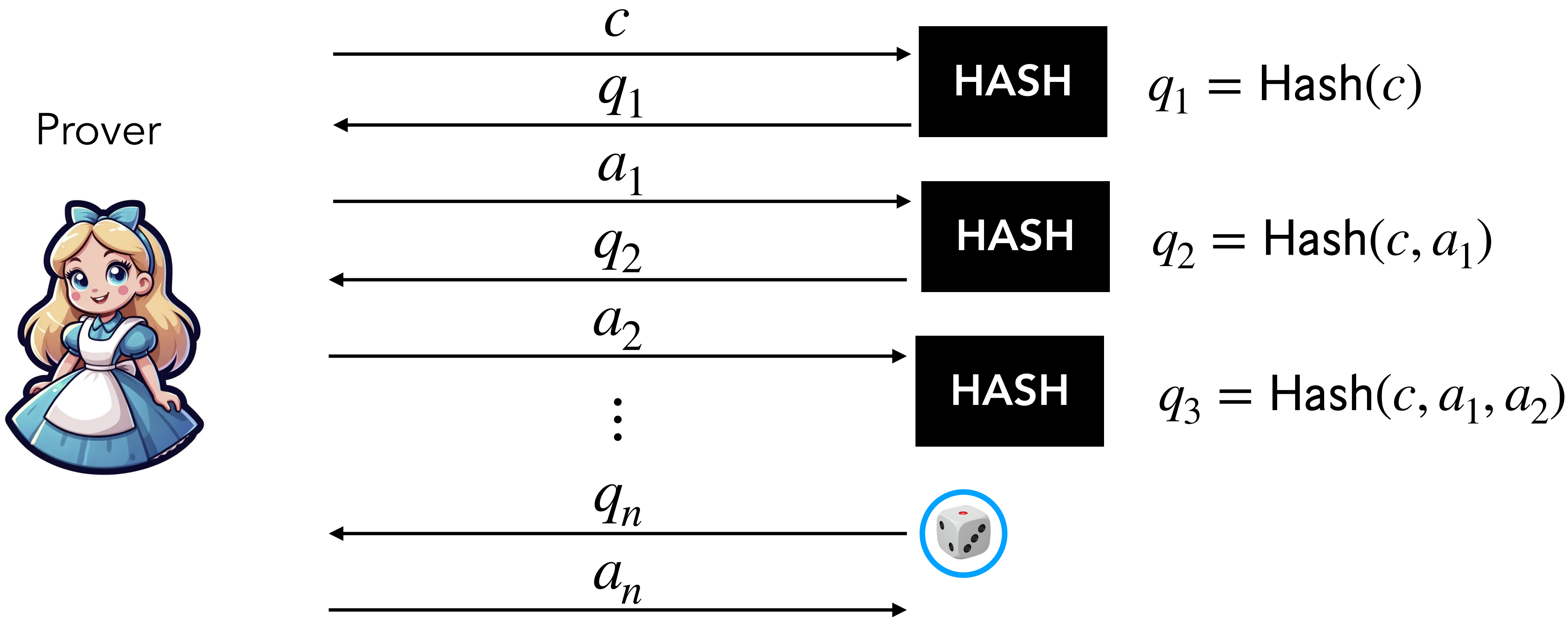
Fiat-Shamir Transform



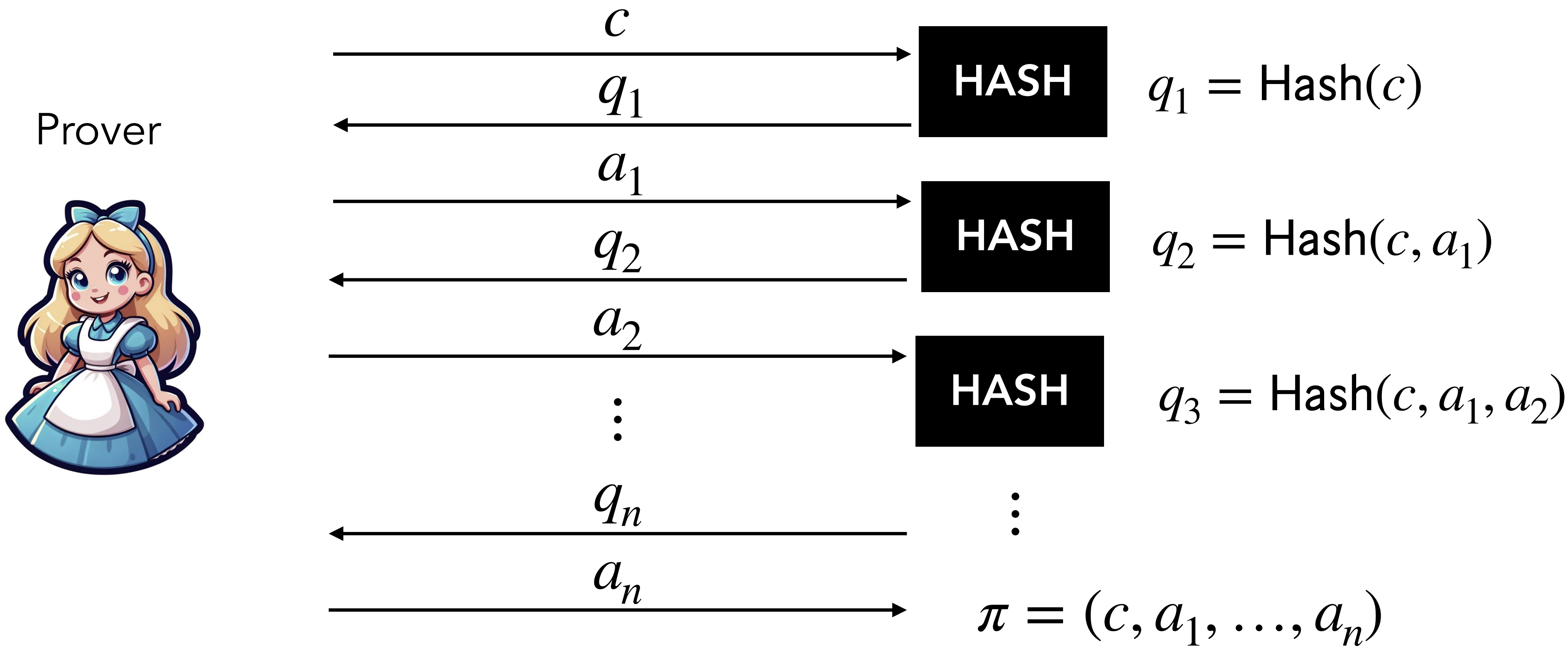
Fiat-Shamir Transform



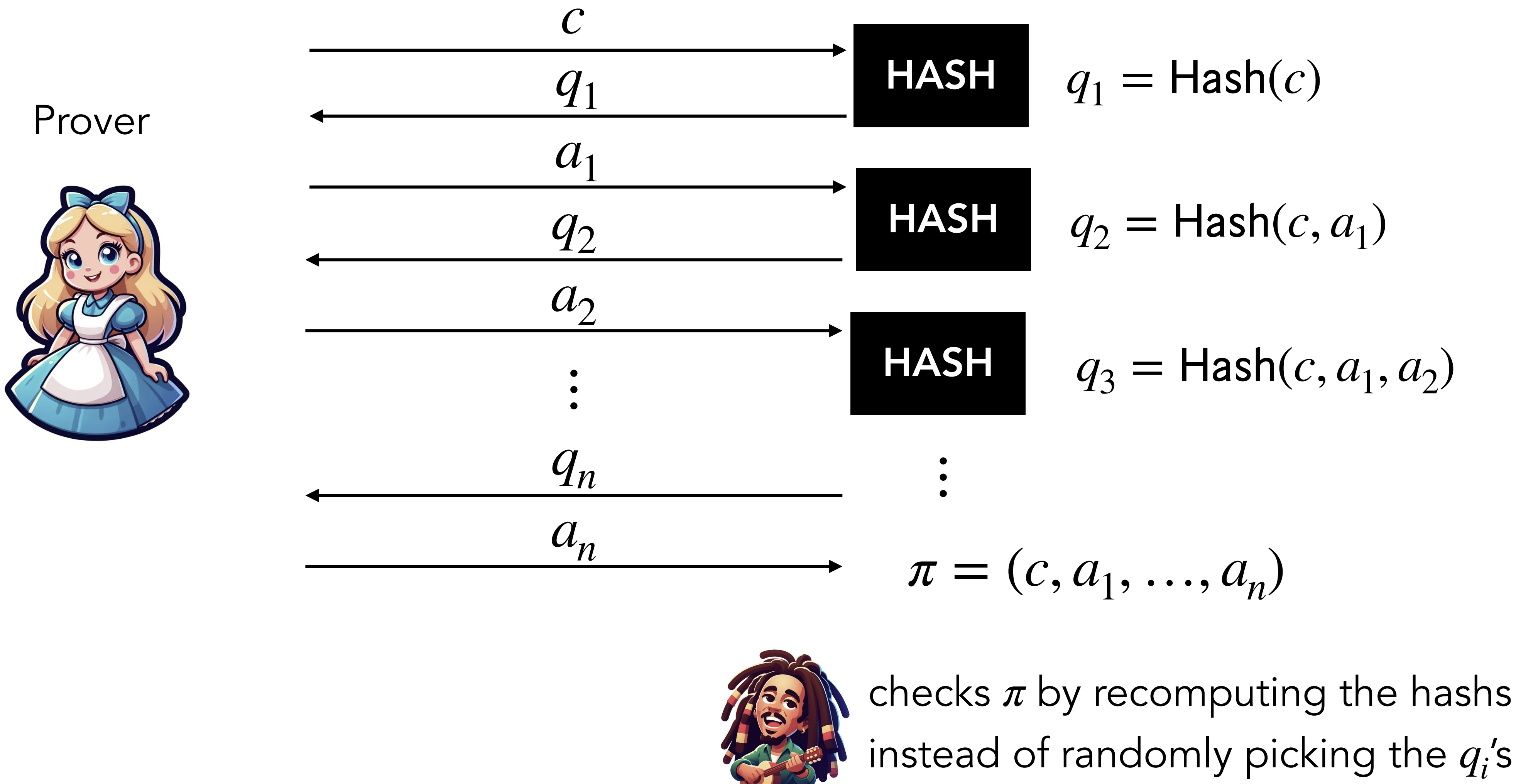
Fiat-Shamir Transform



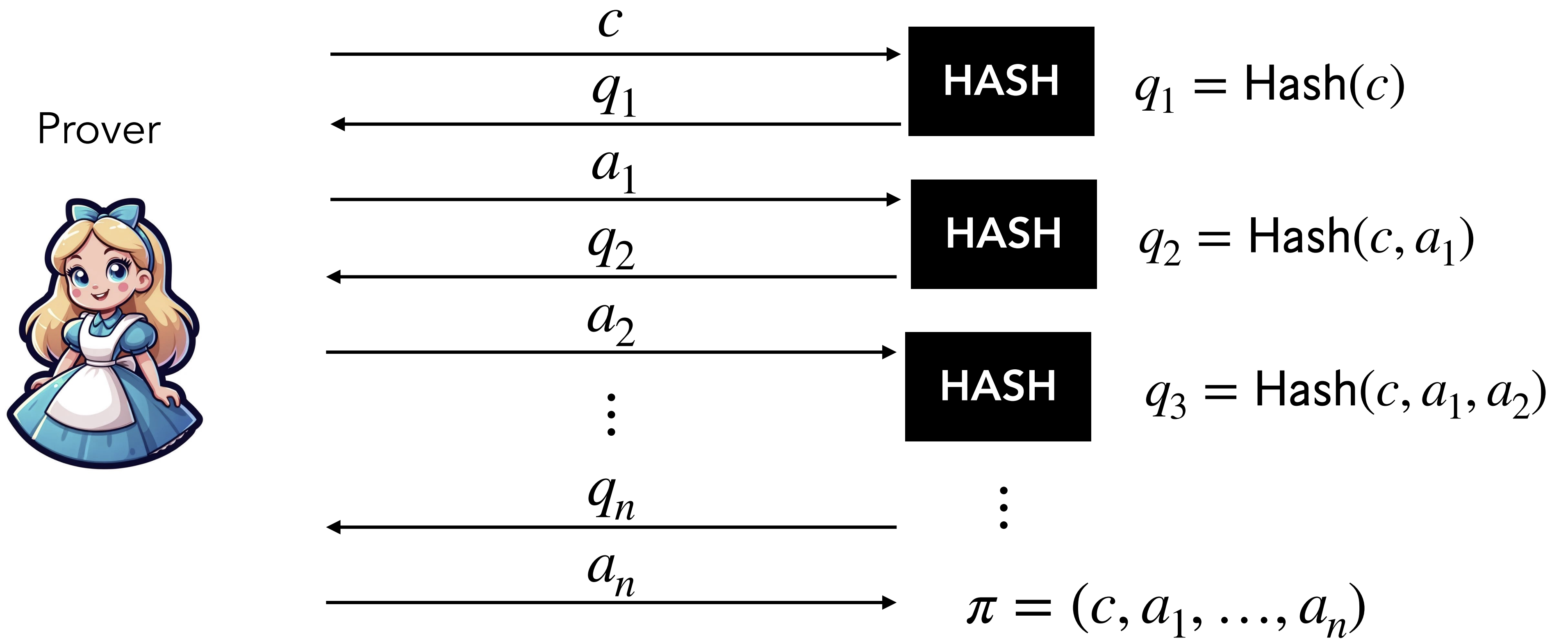
Fiat-Shamir Transform



Fiat-Shamir Transform



Fiat-Shamir Transform



Hash(·) behaves as a random function.
Security in the [Random Oracle Model \(ROM\)](#).

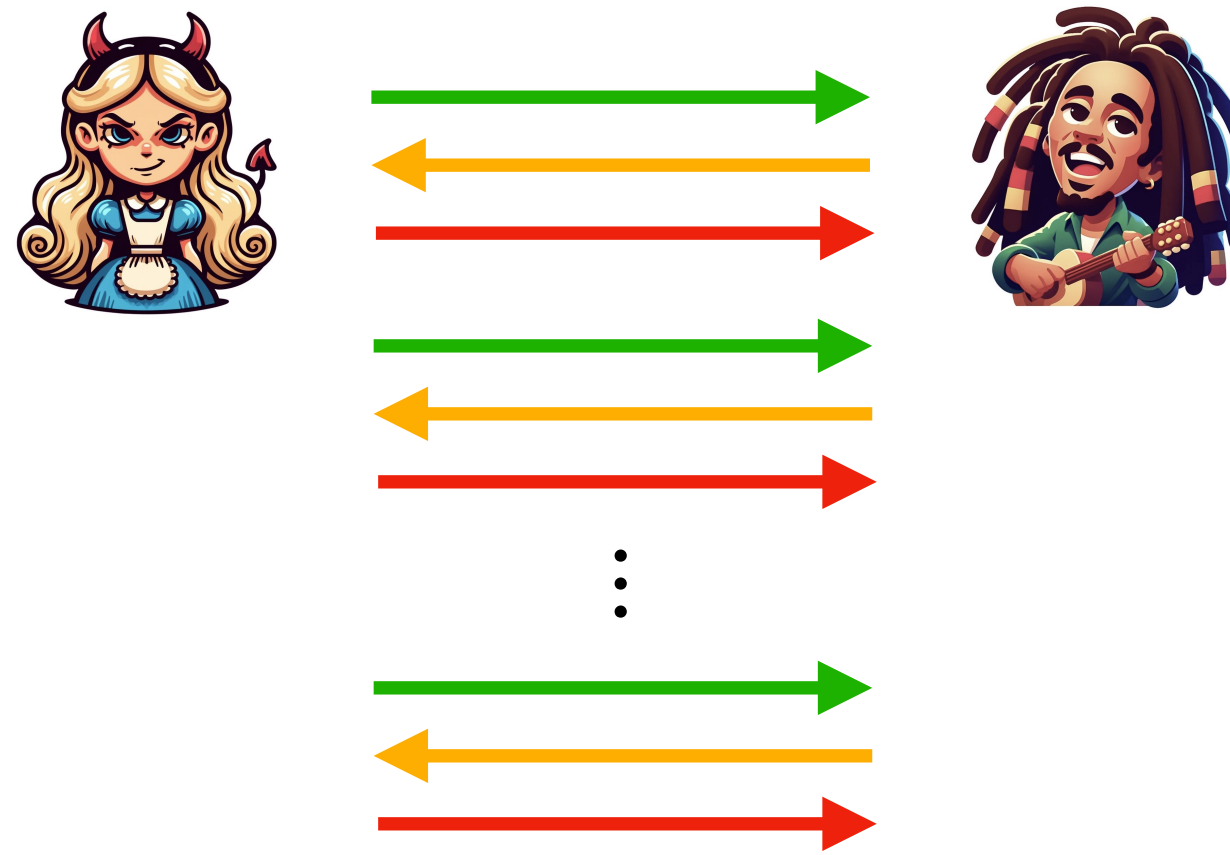


checks π by recomputing the hashes instead of randomly picking the q_i 's

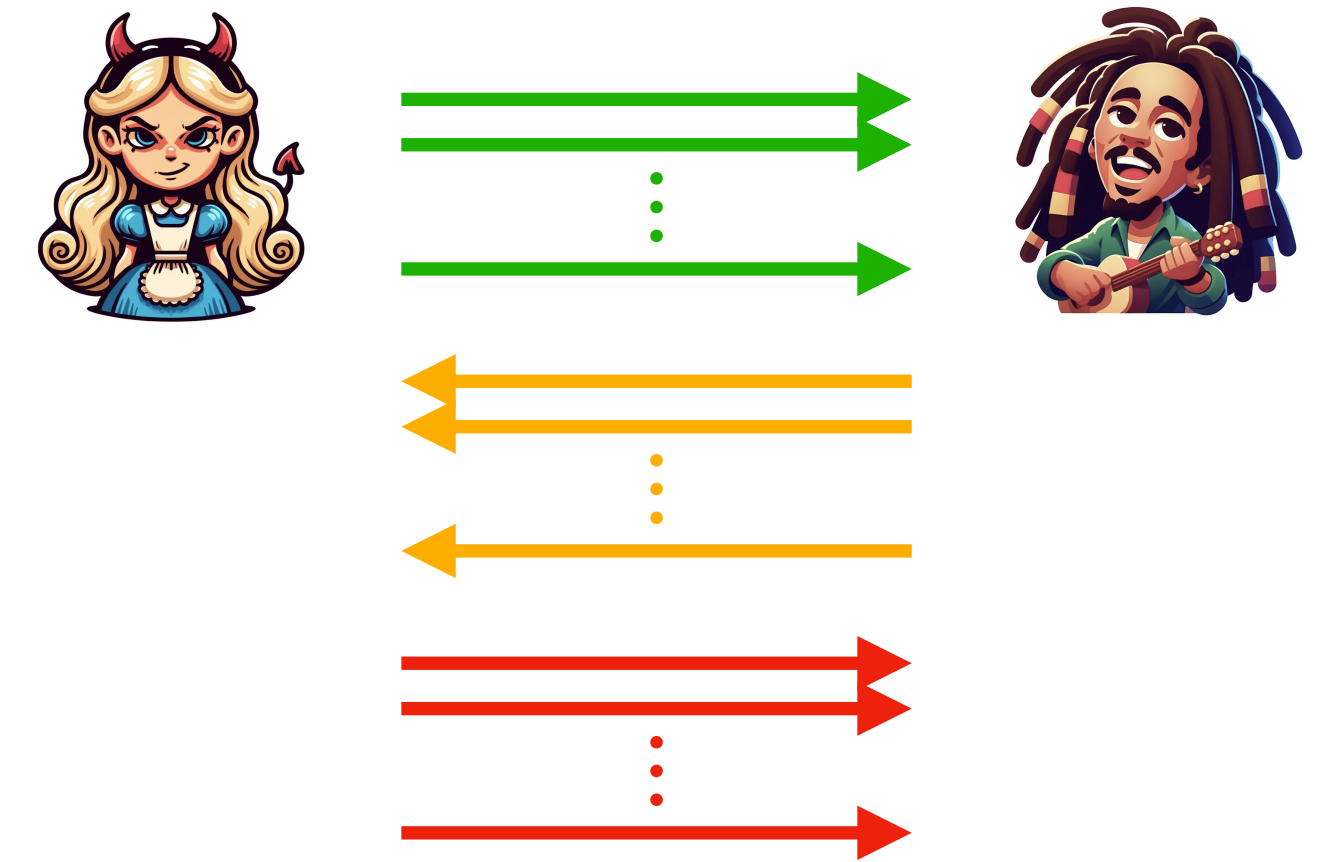
Question 5



Question 5



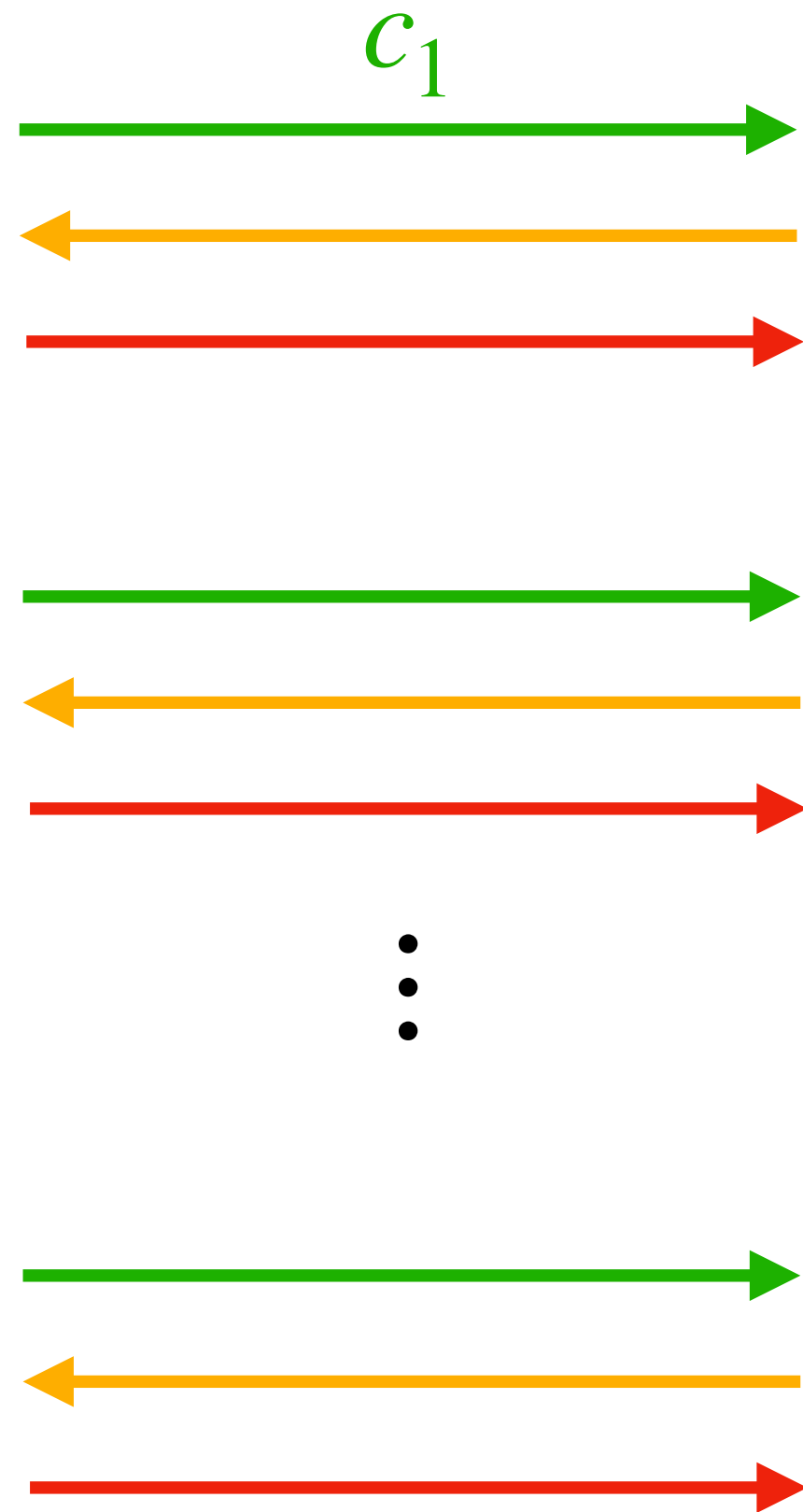
Sequential
repetition



Parallel
repetition

Q. With Fiat-Shamir, which one is better and why?

Answer

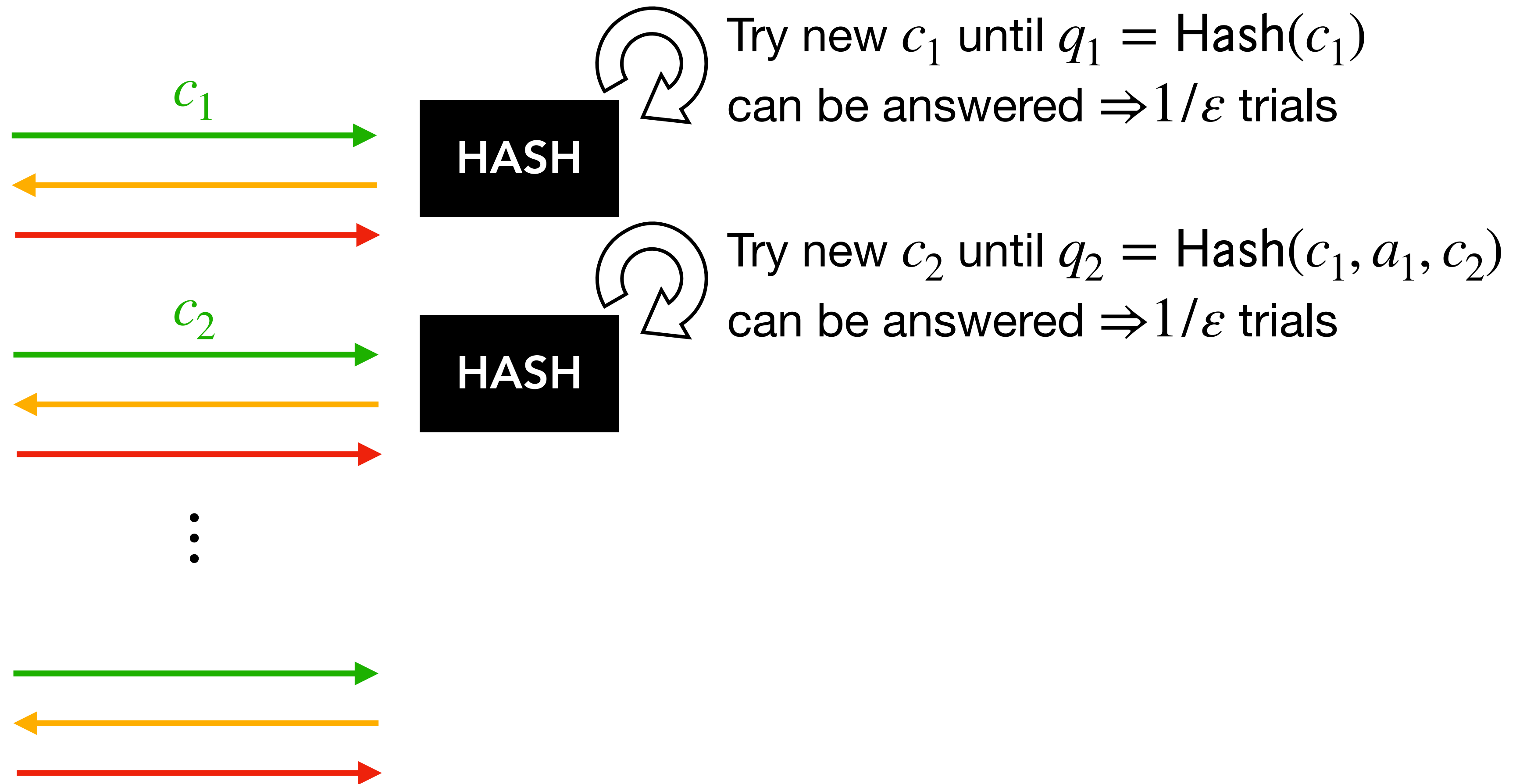
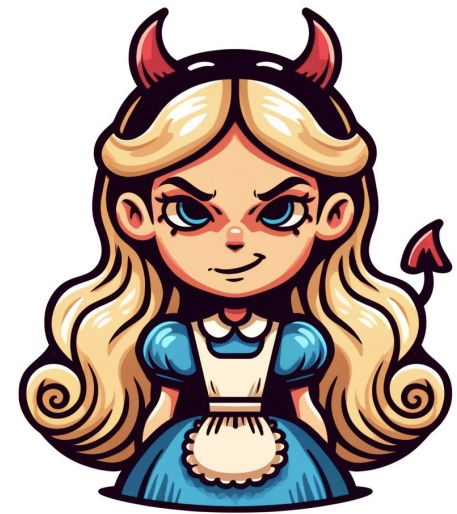


HASH

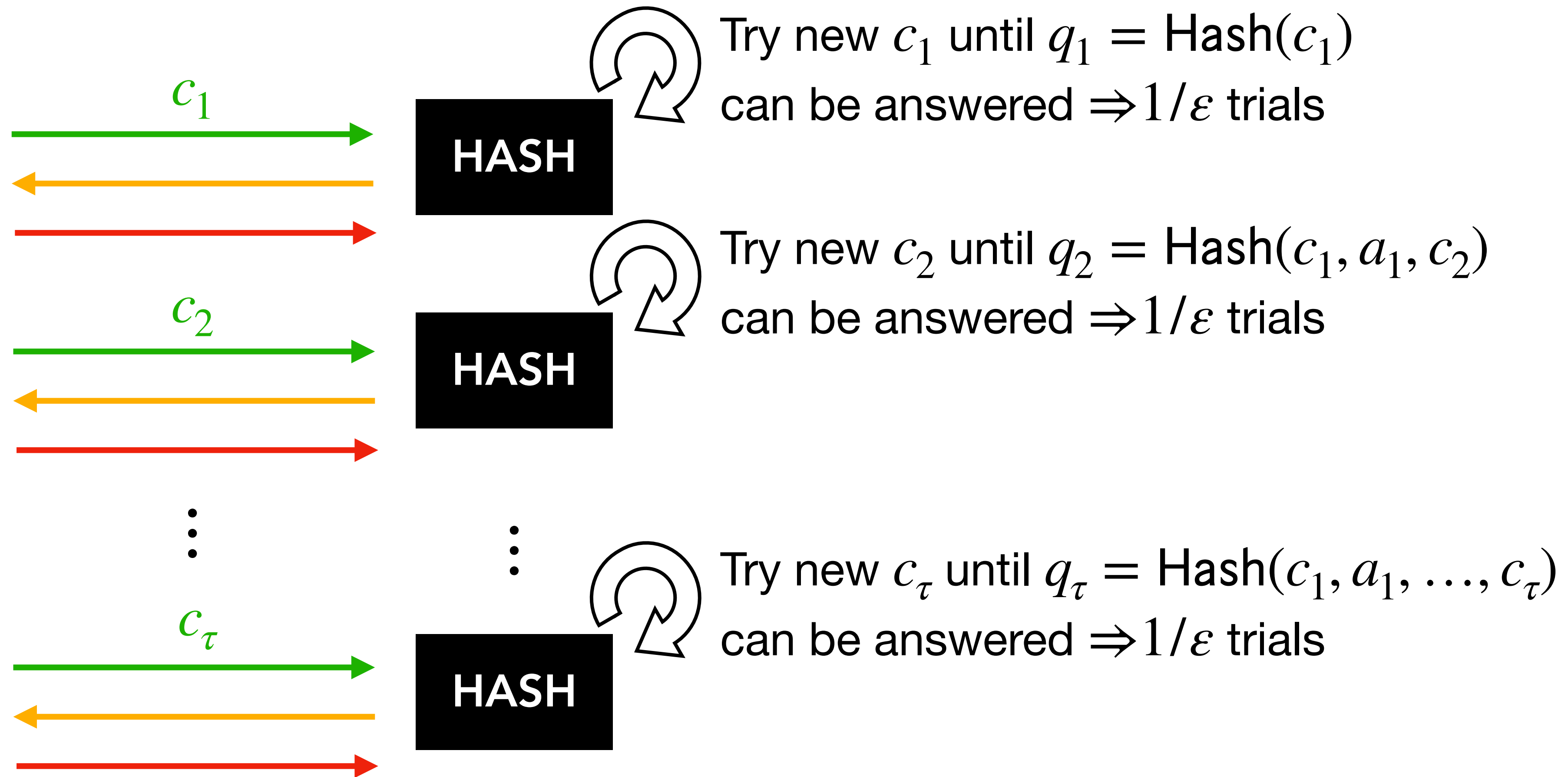


Try new c_1 until $q_1 = \text{Hash}(c_1)$
can be answered $\Rightarrow 1/\epsilon$ trials

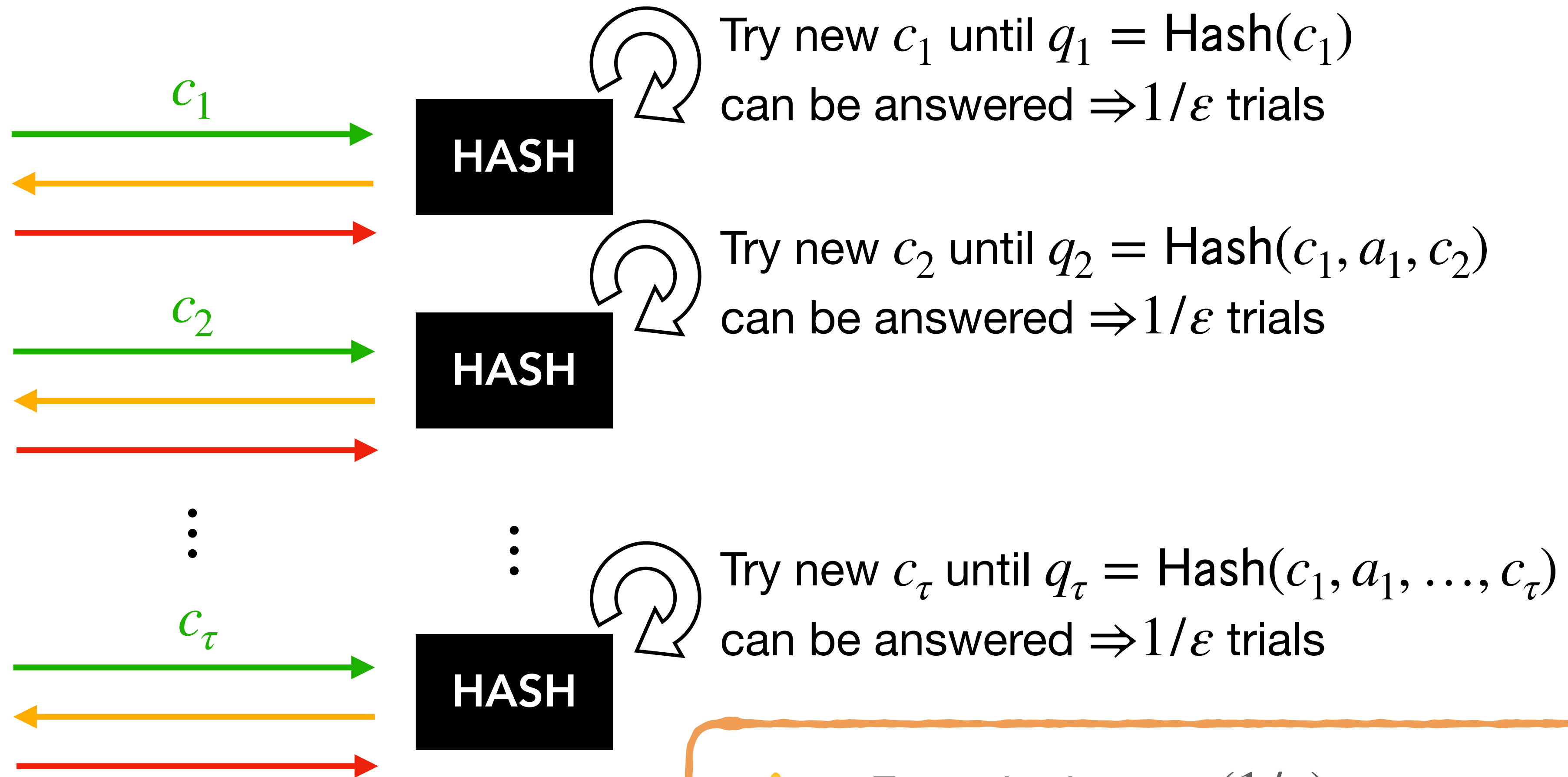
Answer




Answer



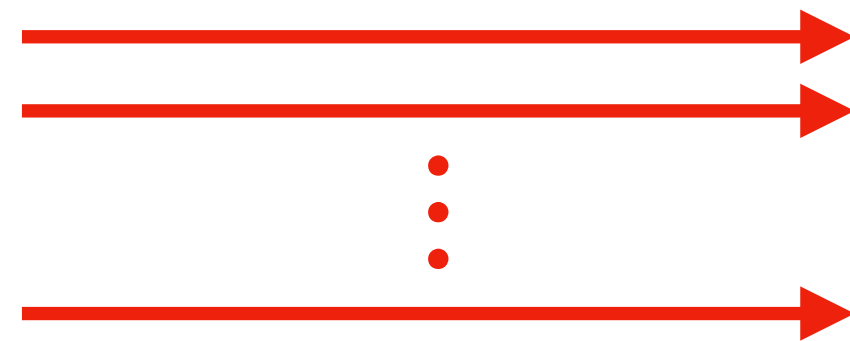
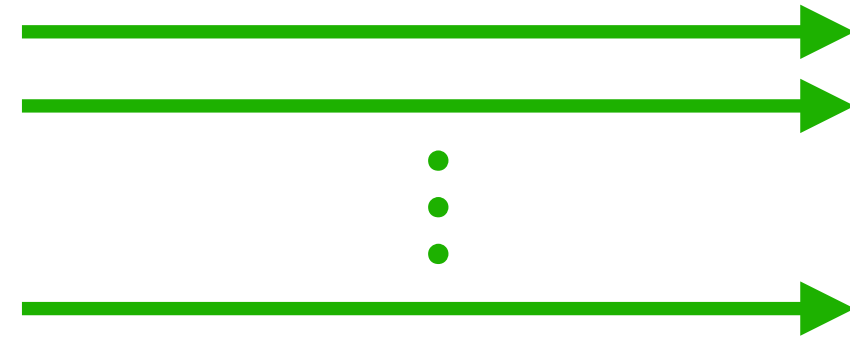
Answer



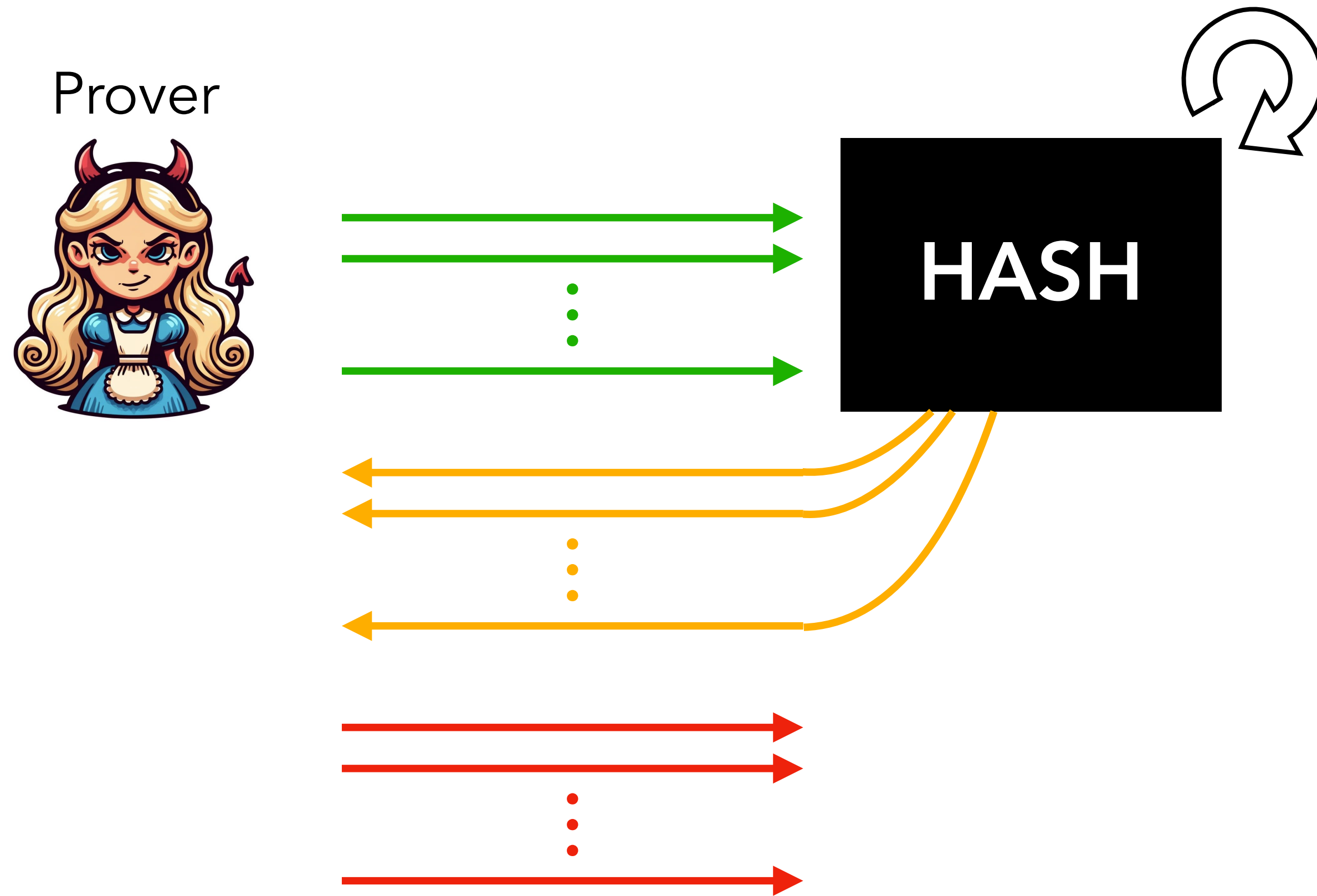
 Forge in time $\tau \cdot (1/\varepsilon) \Rightarrow$ sequential repetition is weak with Fiat Shamir.

Answer

Prover

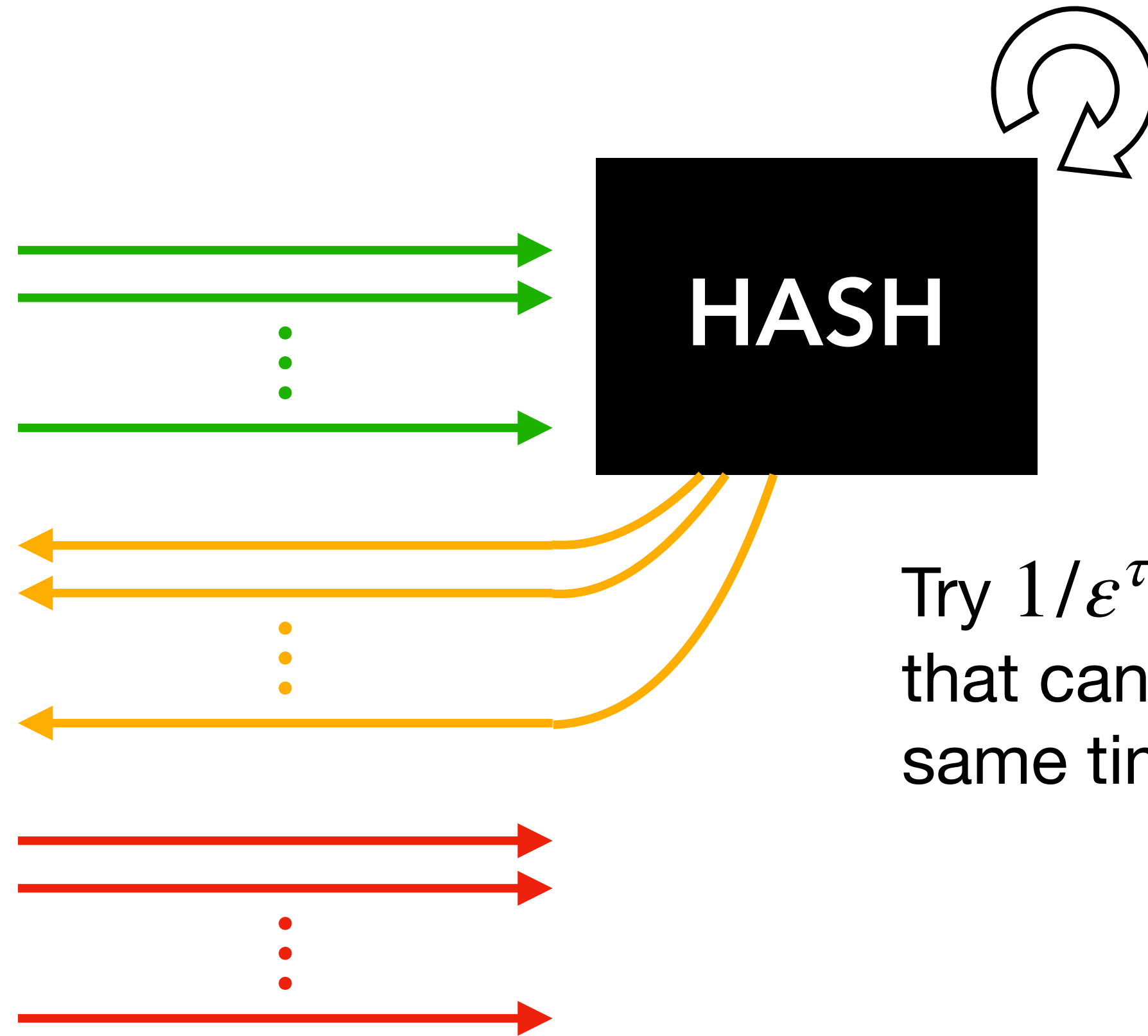


Answer



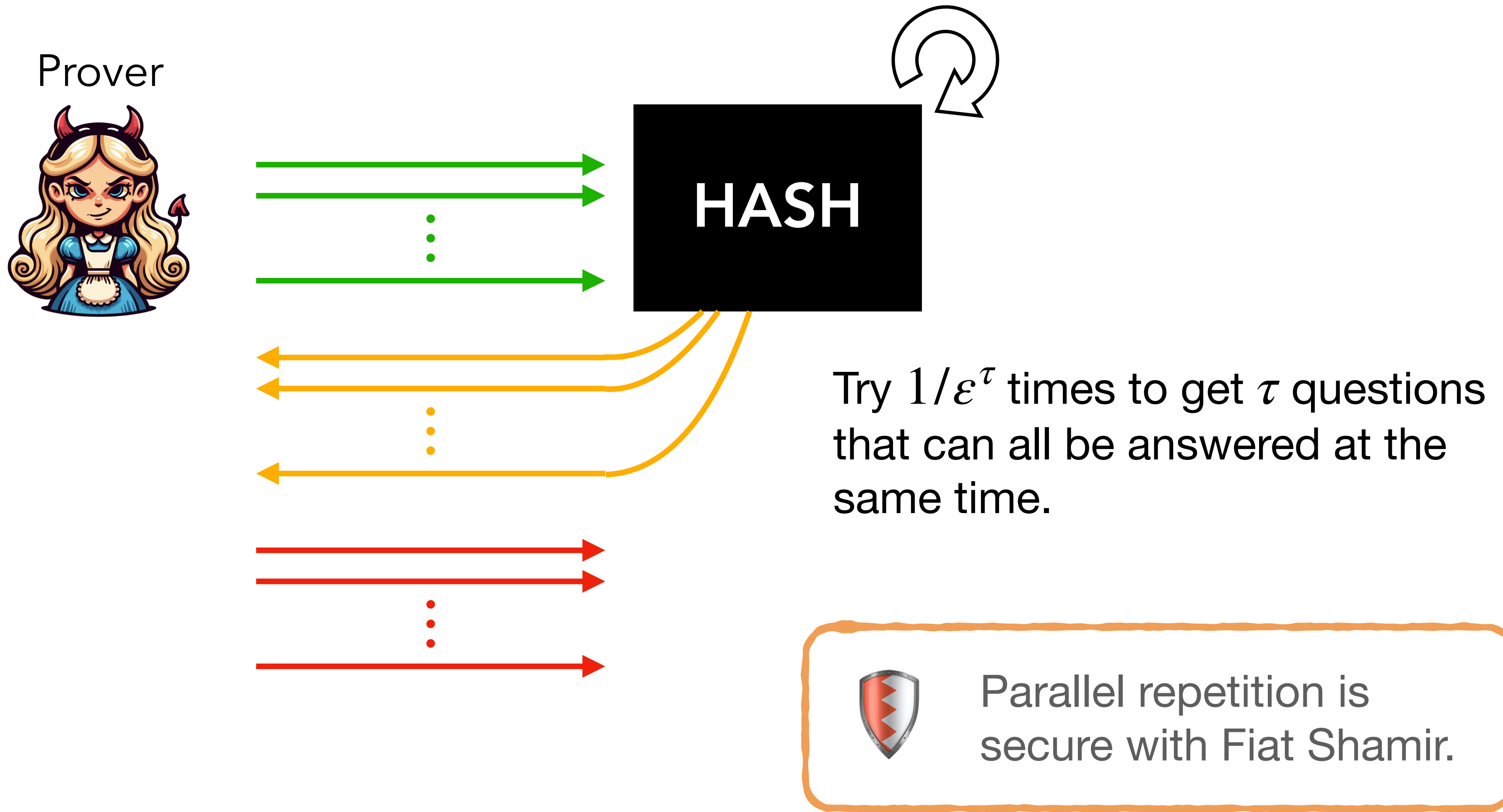
Answer

Prover



Try $1/\epsilon^\tau$ times to get τ questions that can all be answered at the same time.

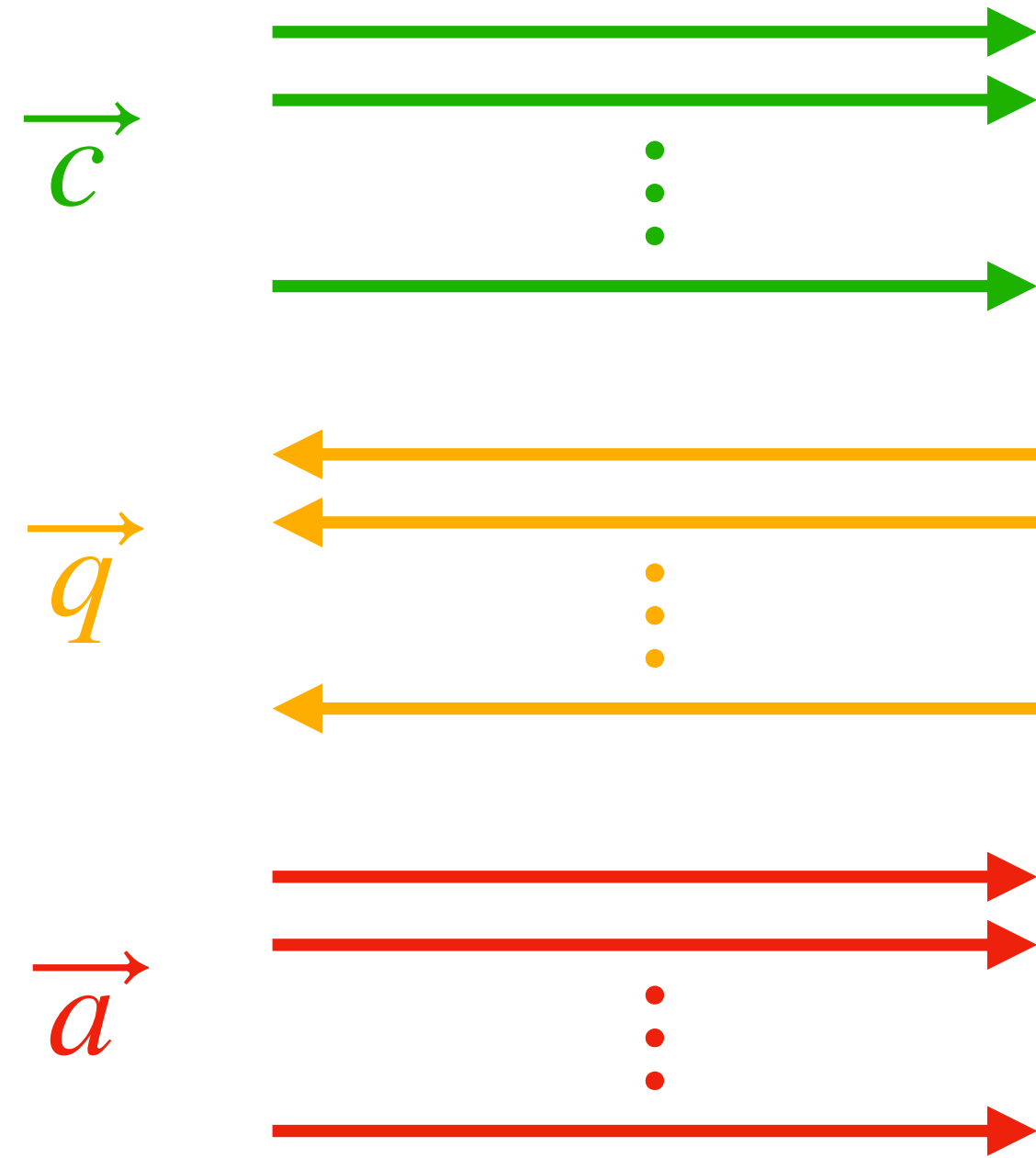
Answer




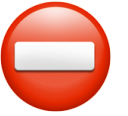
ZK PoK + Fiat-Shamir = Signature



x

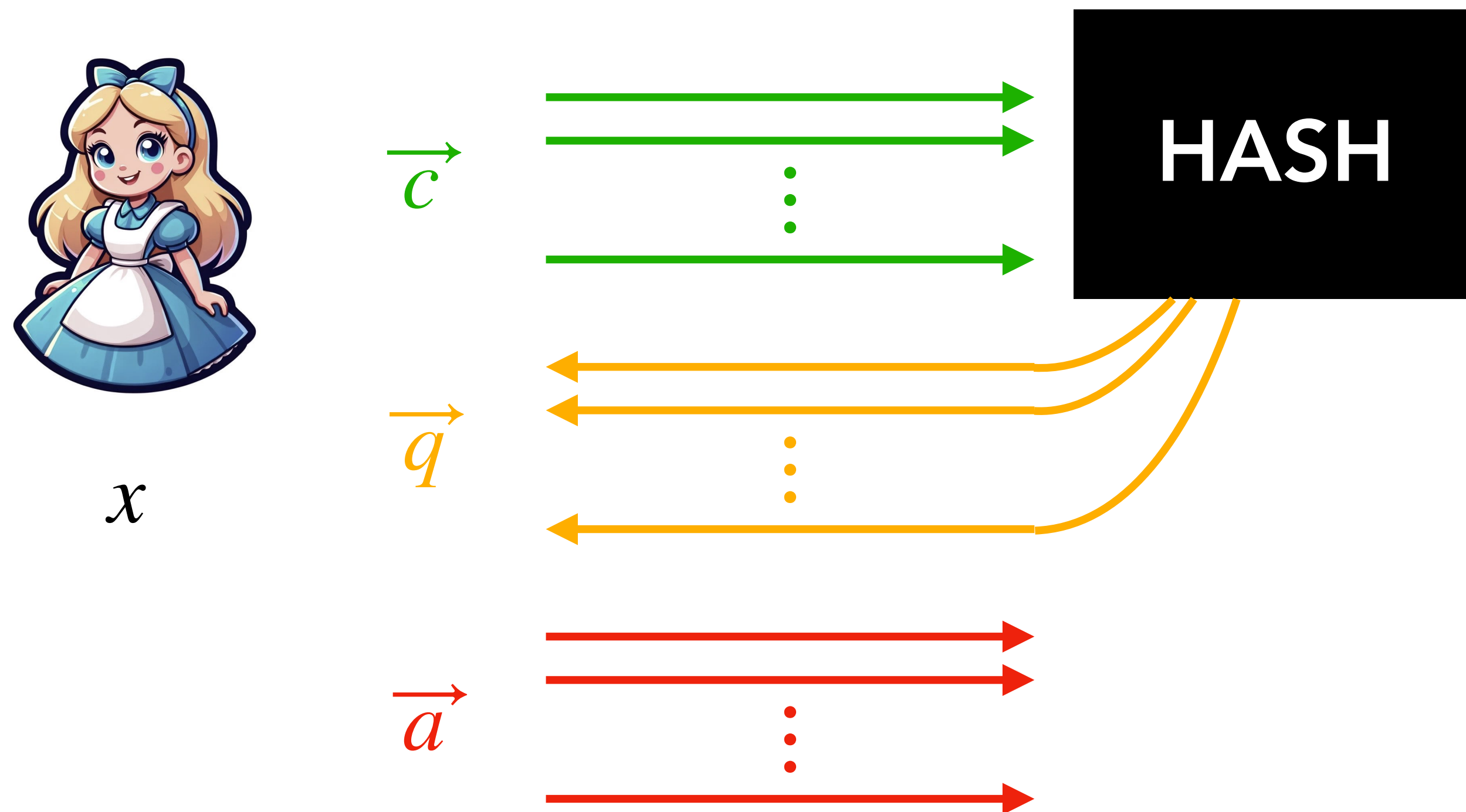


$y = C(x)$

Verif Proof($y, \vec{c}, \vec{q}, \vec{a}$) \mapsto  / 

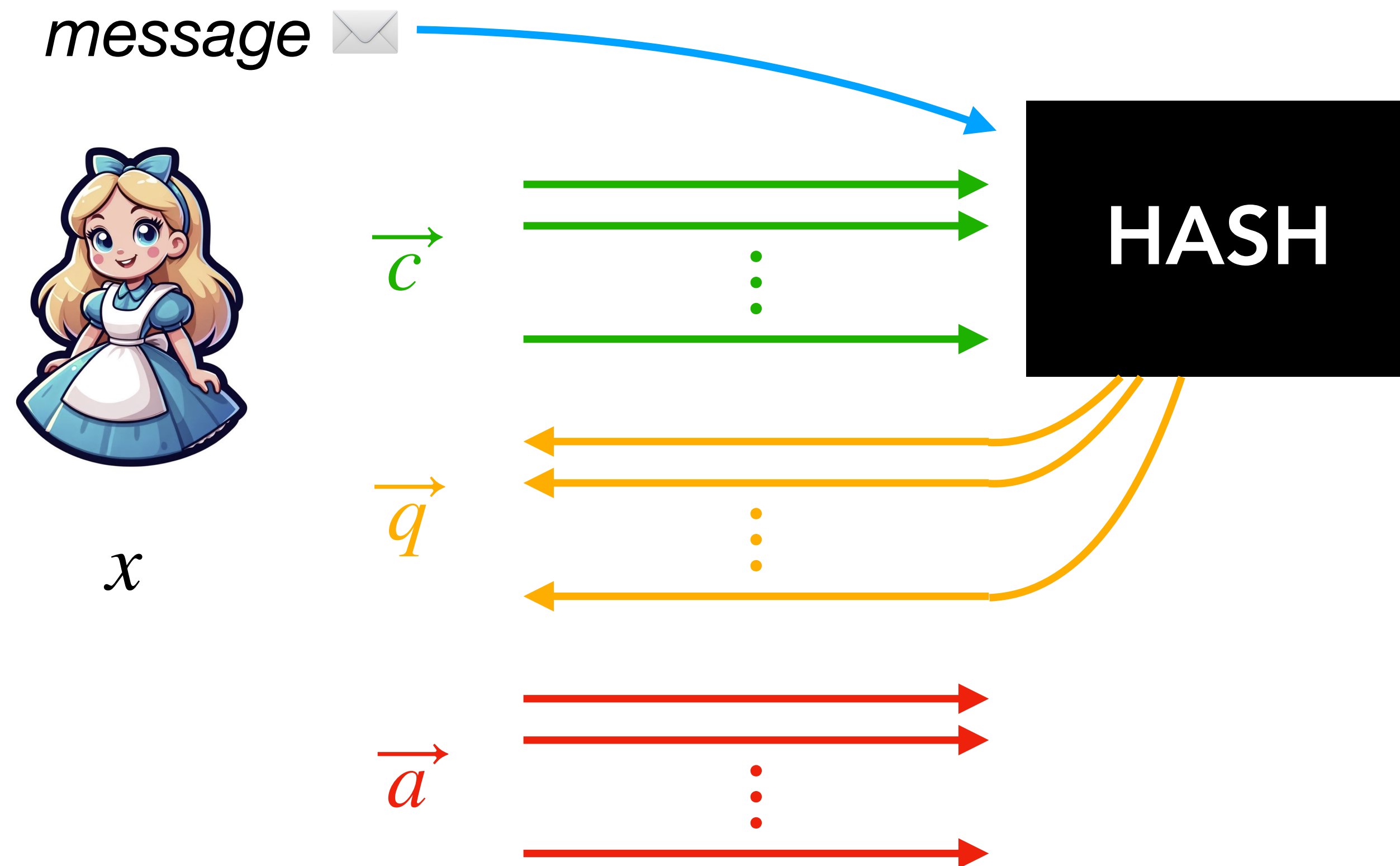
$\vec{a} = \text{Answer}(x, \vec{c}, \vec{q})$

ZK PoK + Fiat-Shamir = Signature



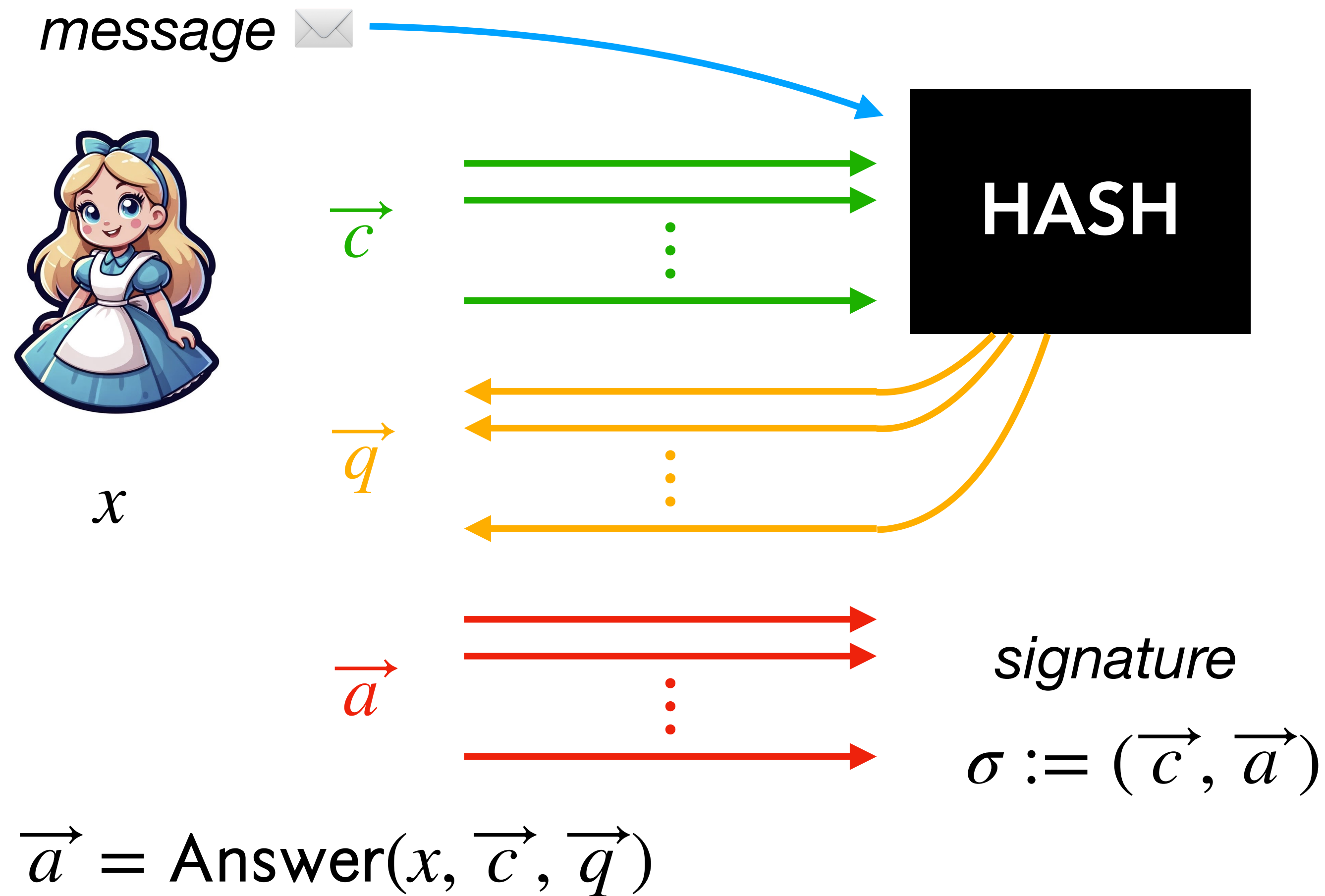
$$\vec{a} = \text{Answer}(x, \vec{c}, \vec{q})$$

ZK PoK + Fiat-Shamir = Signature

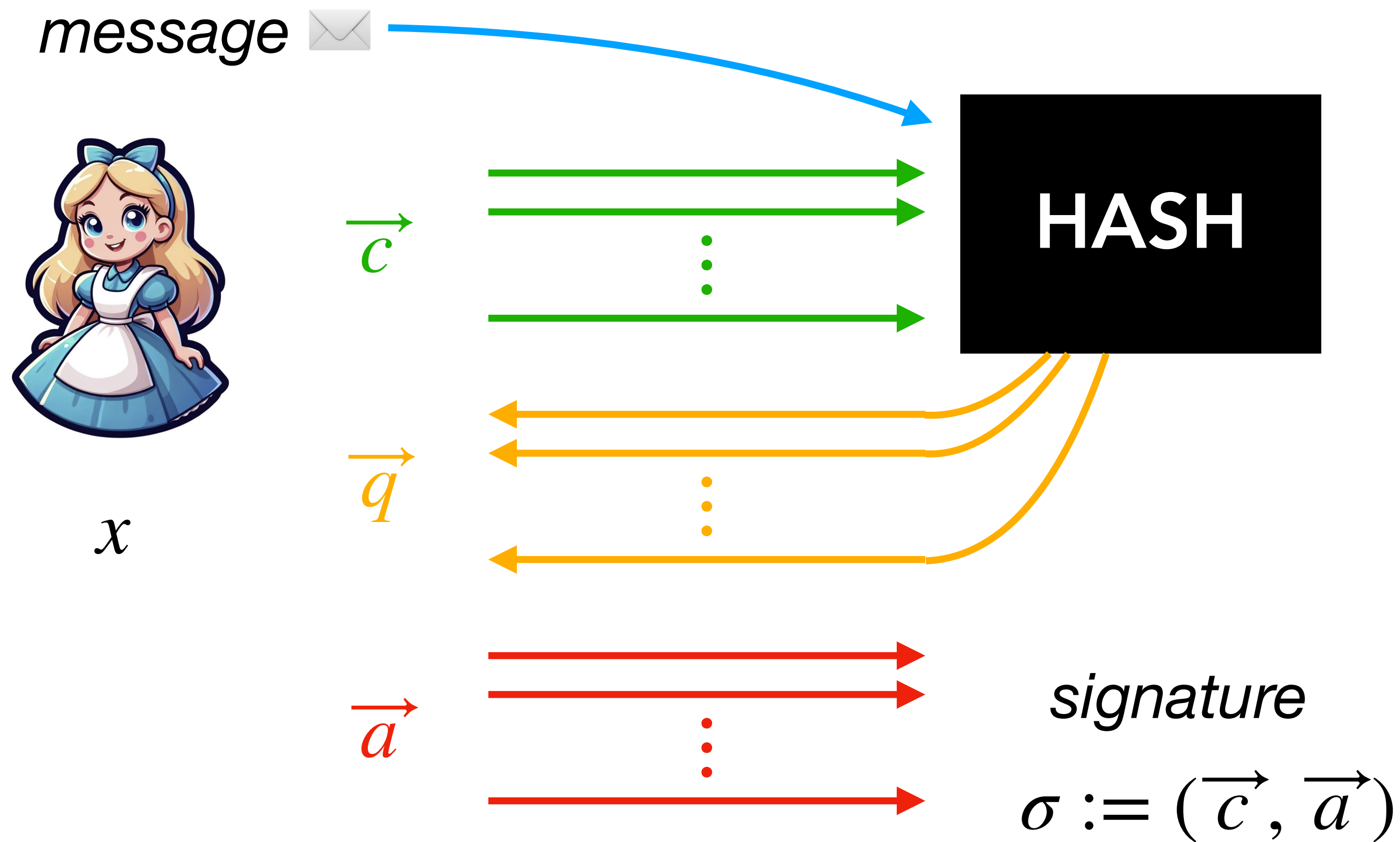


$$\vec{a} = \text{Answer}(x, \vec{c}, \vec{q})$$

ZK PoK + Fiat-Shamir = Signature



ZK PoK + Fiat-Shamir = Signature



Verif Sig (y, σ, msg):

1. $\vec{q} = \text{Hash}(msg, \vec{c})$
2. $\text{Verif Proof}(y, \vec{c}, \vec{q}, \vec{a})$

$$\vec{a} = \text{Answer}(x, \vec{c}, \vec{q})$$

Signature Security

- Security in the Random Oracle Model
 - EUF-CMA adversary \Rightarrow algorithm to recover x

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Signature Security

- Security in the Random Oracle Model
 - EUF-CMA adversary \Rightarrow algorithm to recover x
- Zero Knowledge \Rightarrow signatures do not leak information on x
 - ZK Simulator \rightarrow Signature oracle in the EUF-CMA game
- Knowledge Soundness $\Rightarrow x$ can be extracted from an EUF-CMA adversary
 - Extractor \rightarrow Recovers x from forged signatures (1, 2, a few)

Introduction to the MPC-in-the-Head Paradigm

Secret Sharing

$$[[x]] = ([[x]]_1, \dots, [[x]]_N) \in \mathbb{F}^N$$

Secret Sharing

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- Deterministic reconstruction: $x = \text{Reconstruct}([[x]])$

Secret Sharing

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- Random generation: $[[x]] \leftarrow \text{Generate}(x, \$)$
- Deterministic reconstruction: $x = \text{Reconstruct}([[x]])$
- Privacy: $[[x]]$ is ℓ -private
 - \Leftrightarrow any set of ℓ shares $\{[[x]]_i\}$ is statistically independent of x

Secret Sharing

$$[[x]] = ([[x]]_1, \dots, [[x]]_N) \in \mathbb{F}^N$$

- Random generation: $[[x]] \leftarrow \text{Generate}(x, \$)$
- Deterministic reconstruction: $x = \text{Reconstruct}([[x]])$
- Privacy: $[[x]]$ is ℓ -private
 - \Leftrightarrow any set of ℓ shares $\{[[x]]_i\}$ is statistically independent of x
 - \Leftrightarrow any set of ℓ shares $\{[[x]]_i\}$ can be perfectly simulated w/o x

Secret Sharing

Example: additive secret sharing

- Reconstruction:

$$x = \sum_{i=1}^N \llbracket x \rrbracket_i$$

- Generation:

$$\llbracket x \rrbracket_1, \dots, \llbracket x \rrbracket_{N-1} \leftarrow \$, \quad \llbracket x \rrbracket_N = x - \sum_{i=1}^{N-1} \llbracket x \rrbracket_i$$

Question 6



Q. Additive sharing is ℓ -private for which ℓ ?

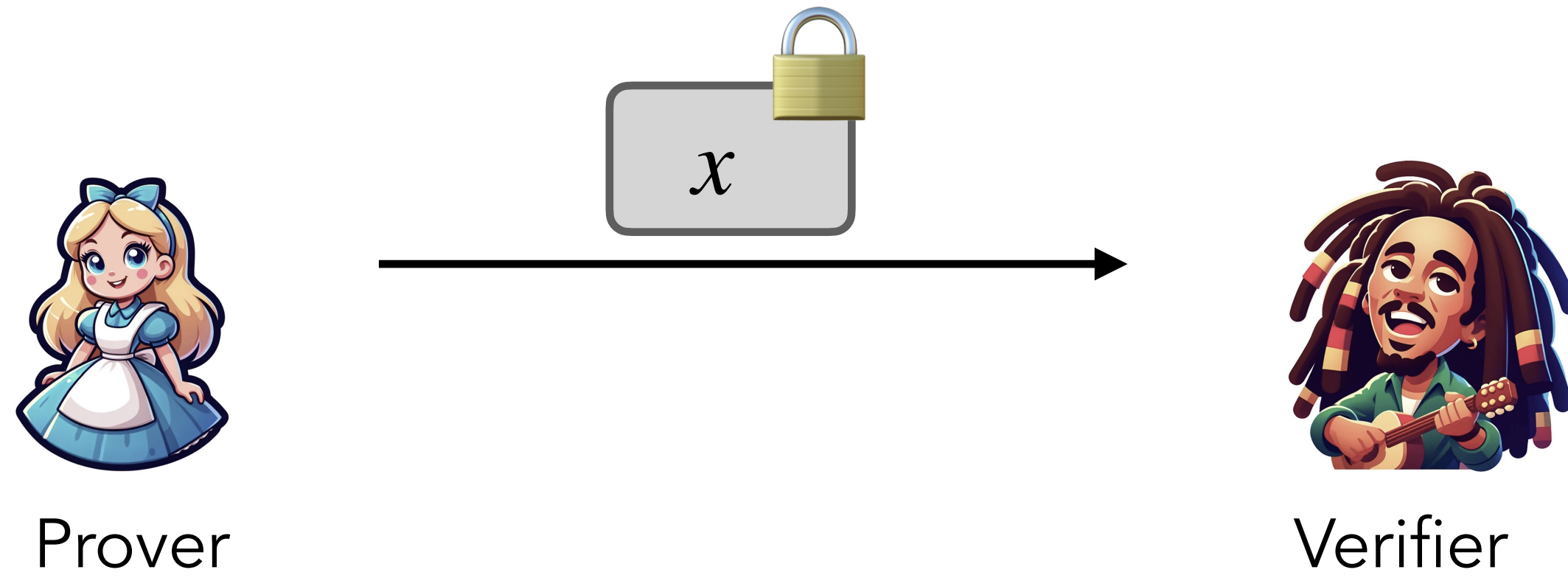
Question 6



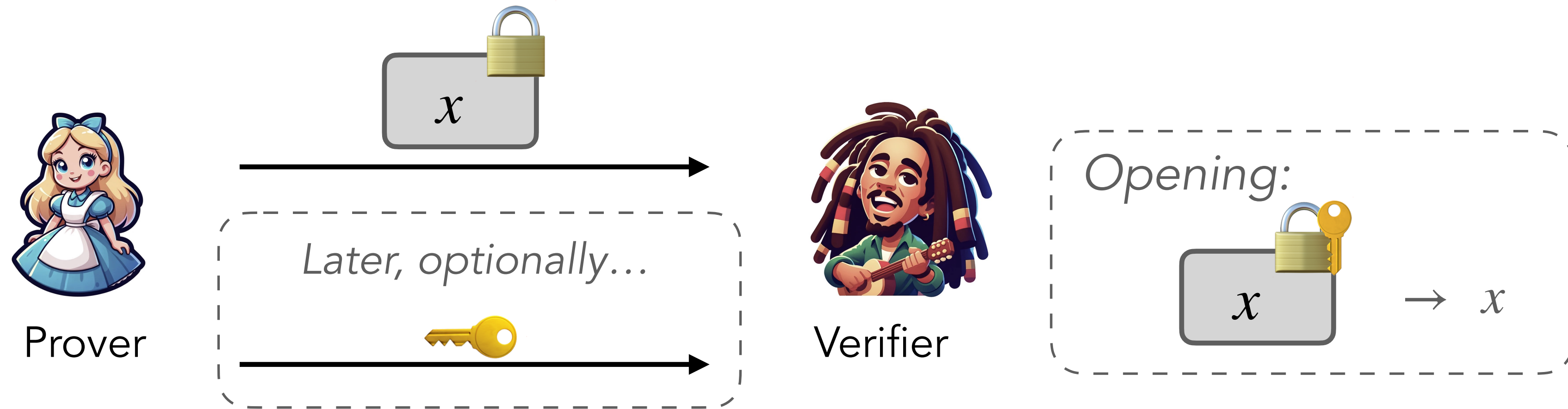
Q. Additive sharing is ℓ -private for which ℓ ?

A. Additive sharing is $(N - 1)$ -private.

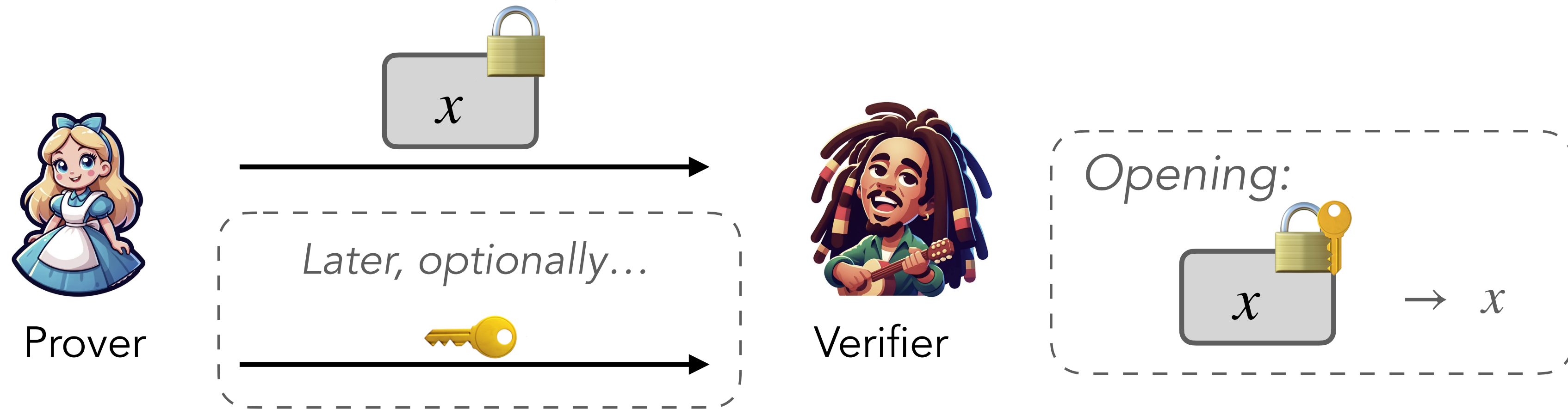
Commitment Scheme



Commitment Scheme

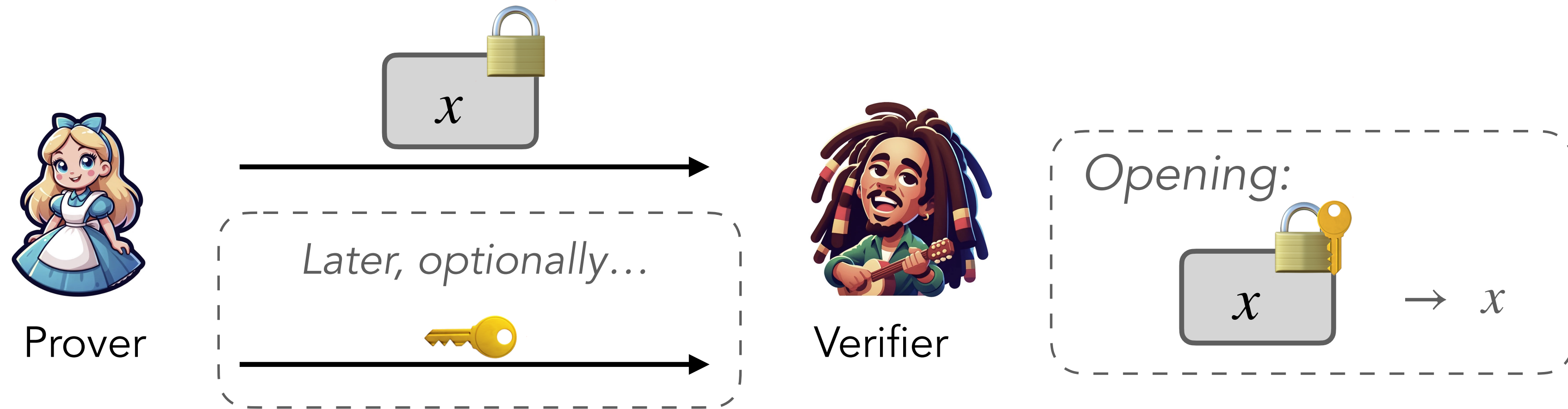


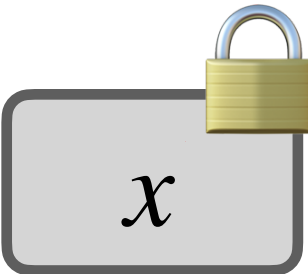
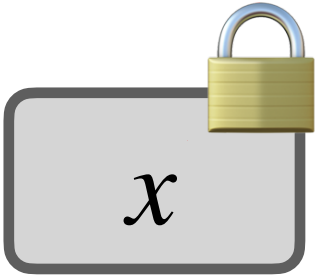

Commitment Scheme



- **Binding:** no way  can be opened to $x' \neq x$

Commitment Scheme



- **Binding:** no way  can be opened to $x' \neq x$
- **Hiding:**  does not reveal information about x (without )

Question 7



Question 7



Q. How to construct a simple binding and hiding commitment scheme using symmetric cryptography?

Question 7



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A. Hash commitment:

$$\boxed{x} \text{ with lock} := \text{Hash}(x \parallel \rho) \quad \text{with } \rho \leftarrow \$ \quad \text{key} := (x, \rho)$$

Question 7



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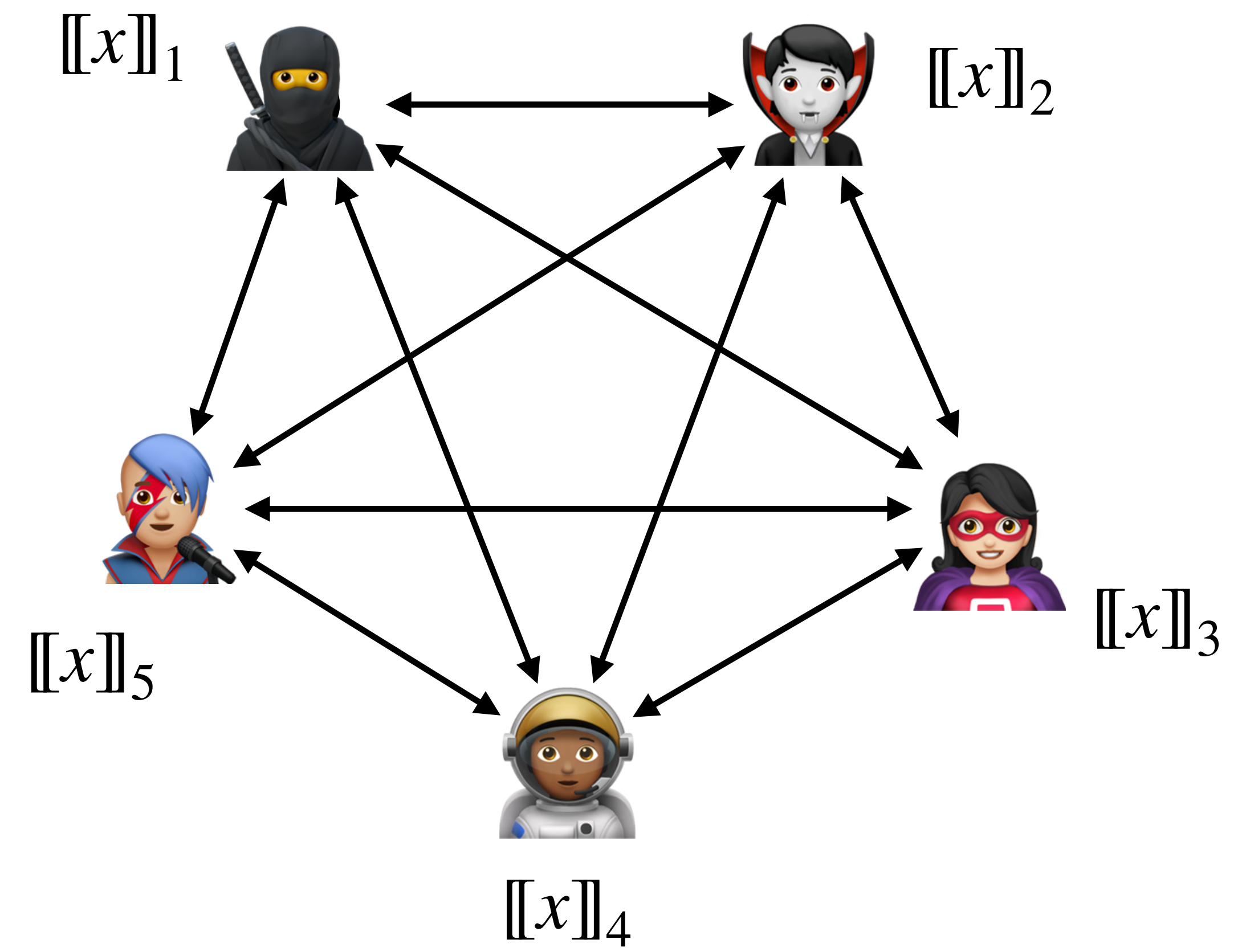
$$\boxed{x} \text{ } := \text{Hash}(x \parallel \rho) \quad \text{with } \rho \leftarrow \$ \quad \text{key} := (x, \rho)$$

- ▶ Binding by collision resistance
- ▶ Hiding in the ROM

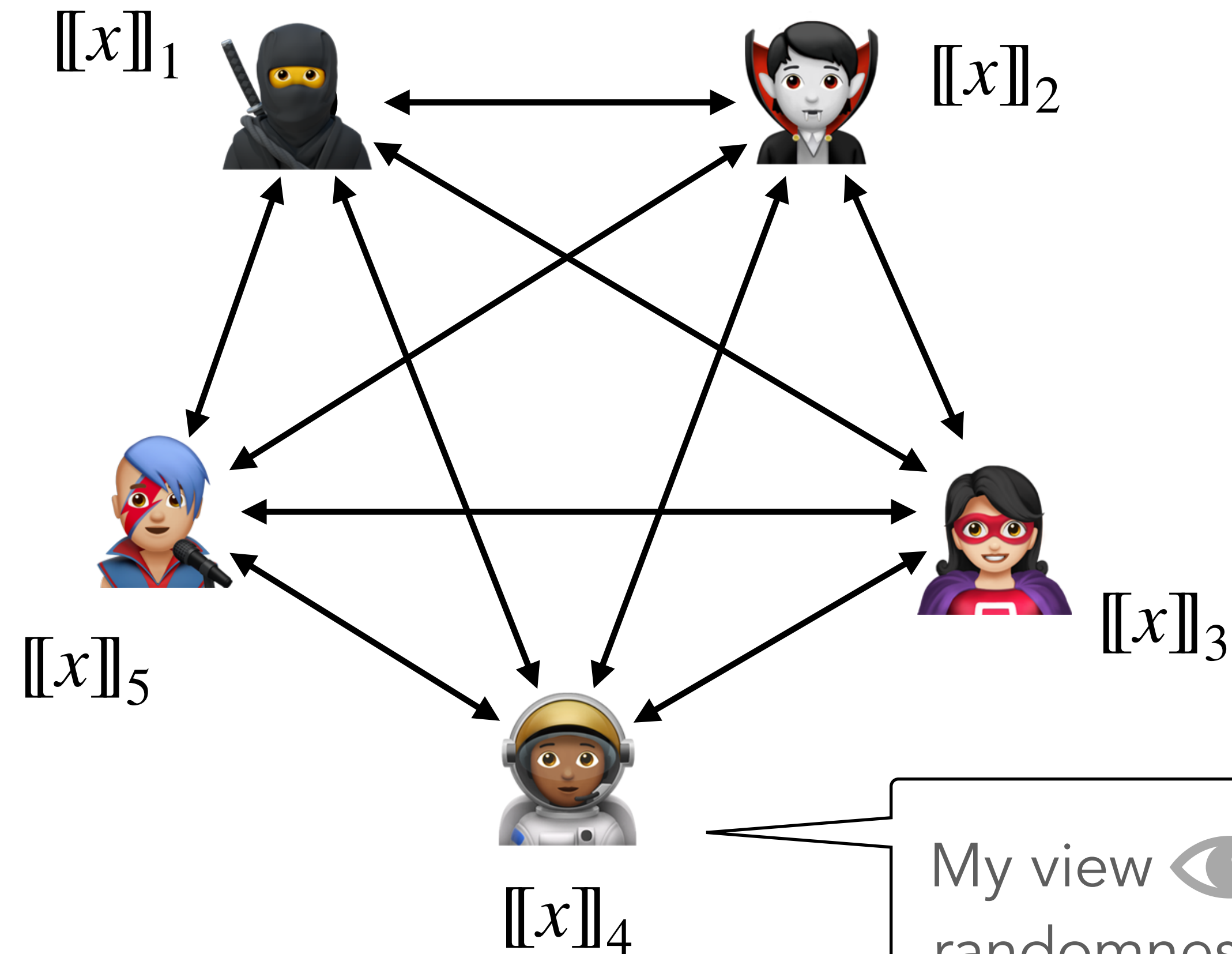
Multiparty Computation (MPC) Protocol

- **Input:** the parties receive a sharing $[[x]]$
- **MPC:** the parties jointly compute


$$y = C(x)$$



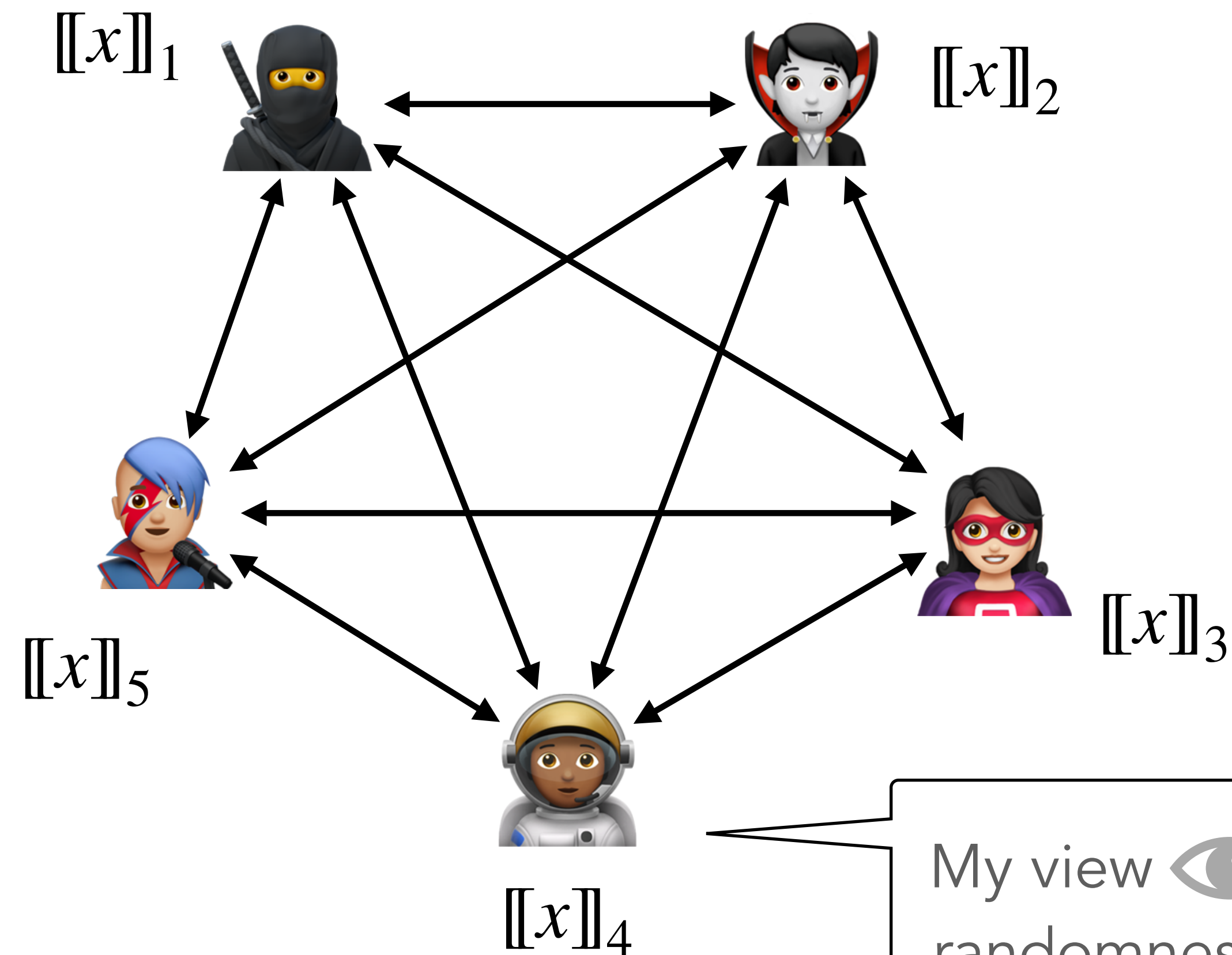
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My view  = my input share, my internal randomness and all the messages I receive

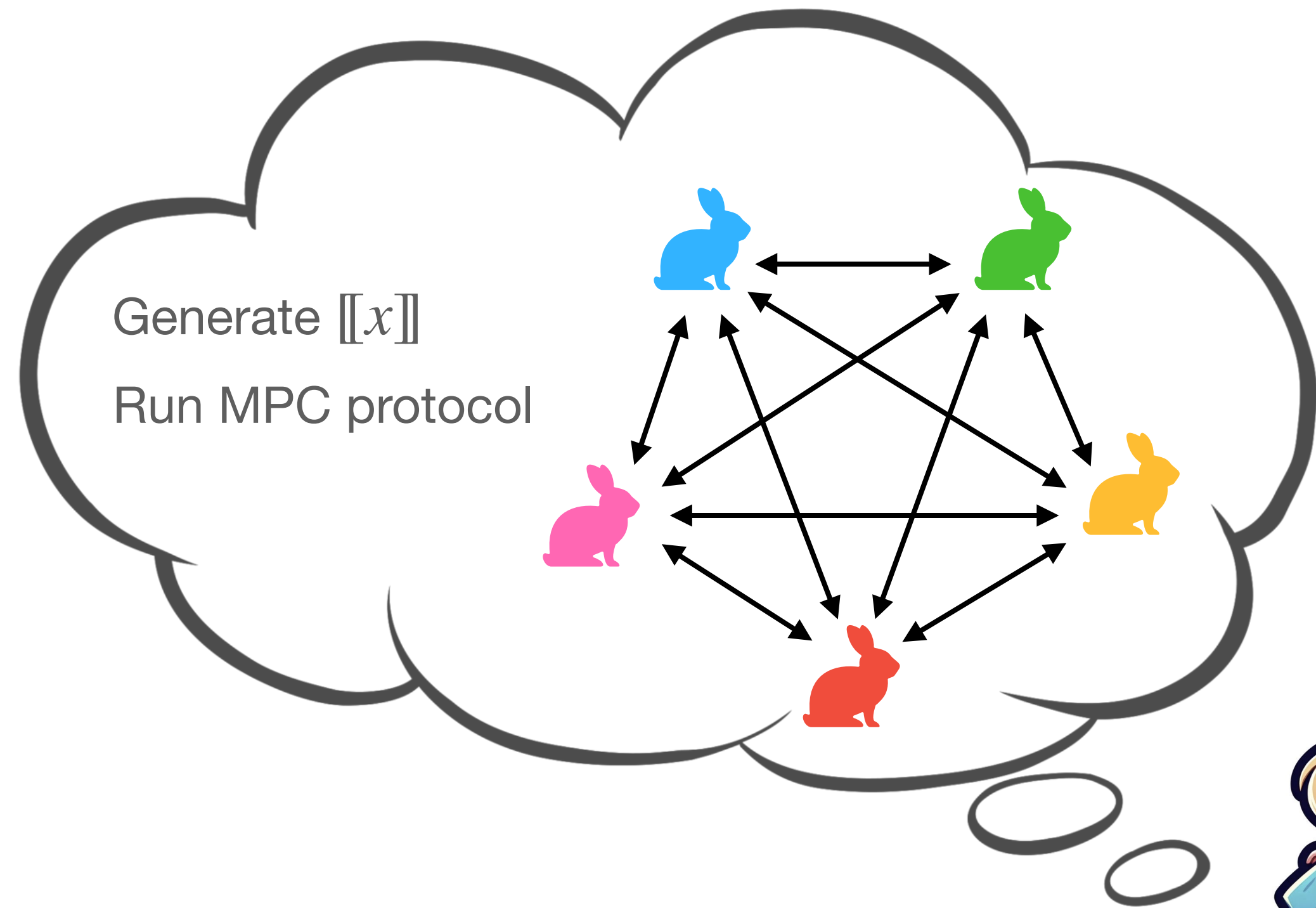
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- **MPC:** the parties jointly compute
$$y = C(x)$$
- **ℓ -privacy:** the views of any ℓ parties reveal no information on x
- **Semi-honest model:** the parties follow the steps of the protocol

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MPC in the Head

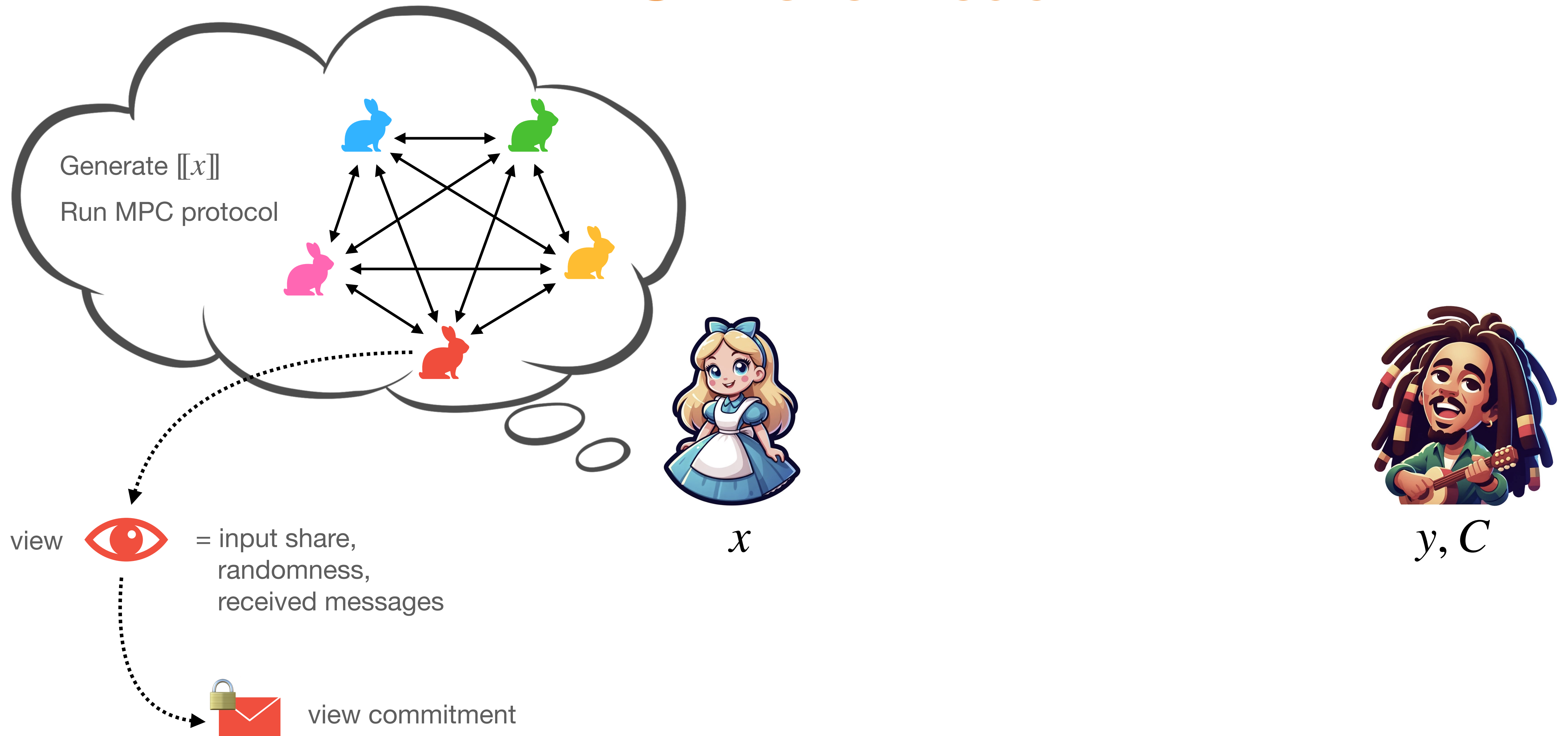


x

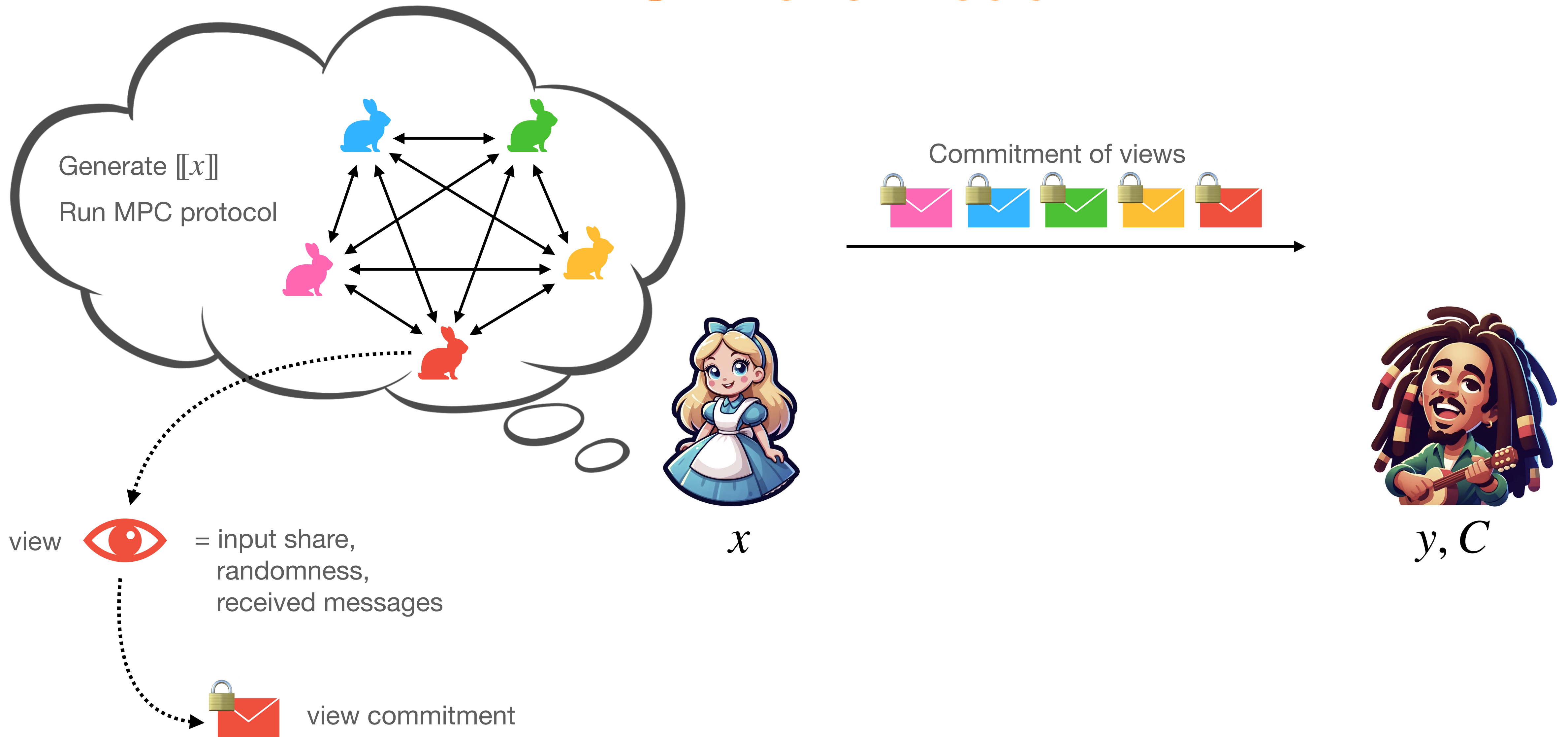


y, C

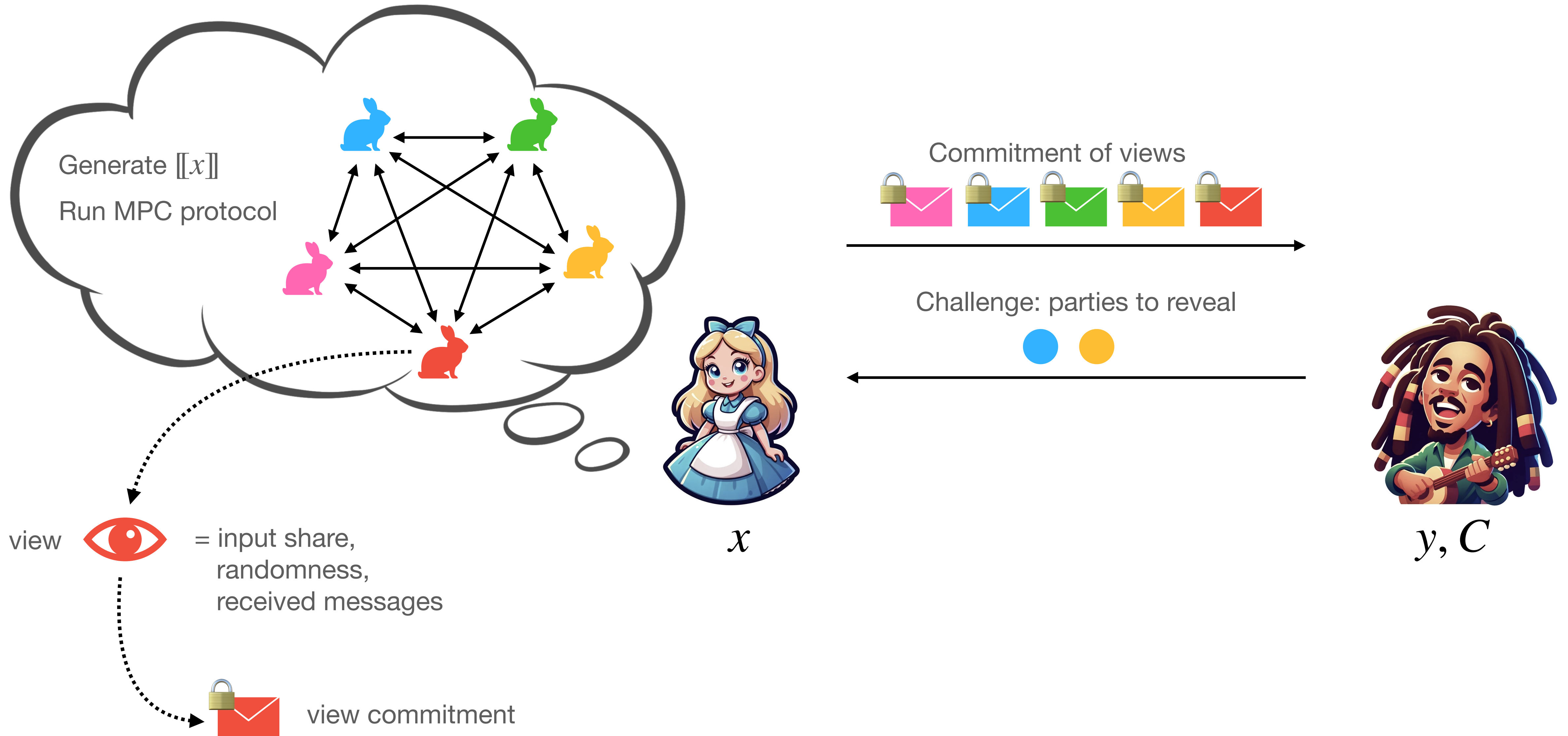
MPC in the Head



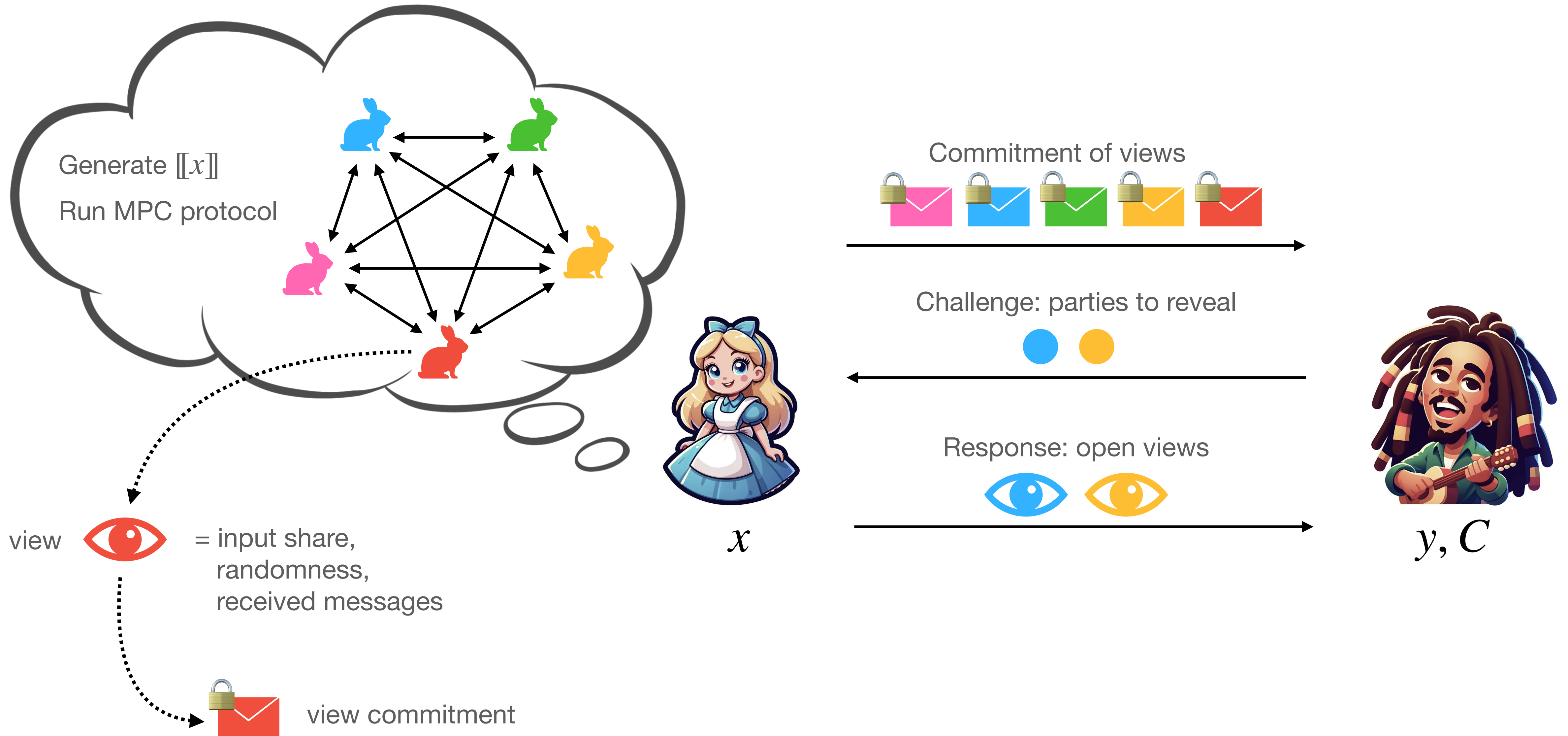
MPC in the Head



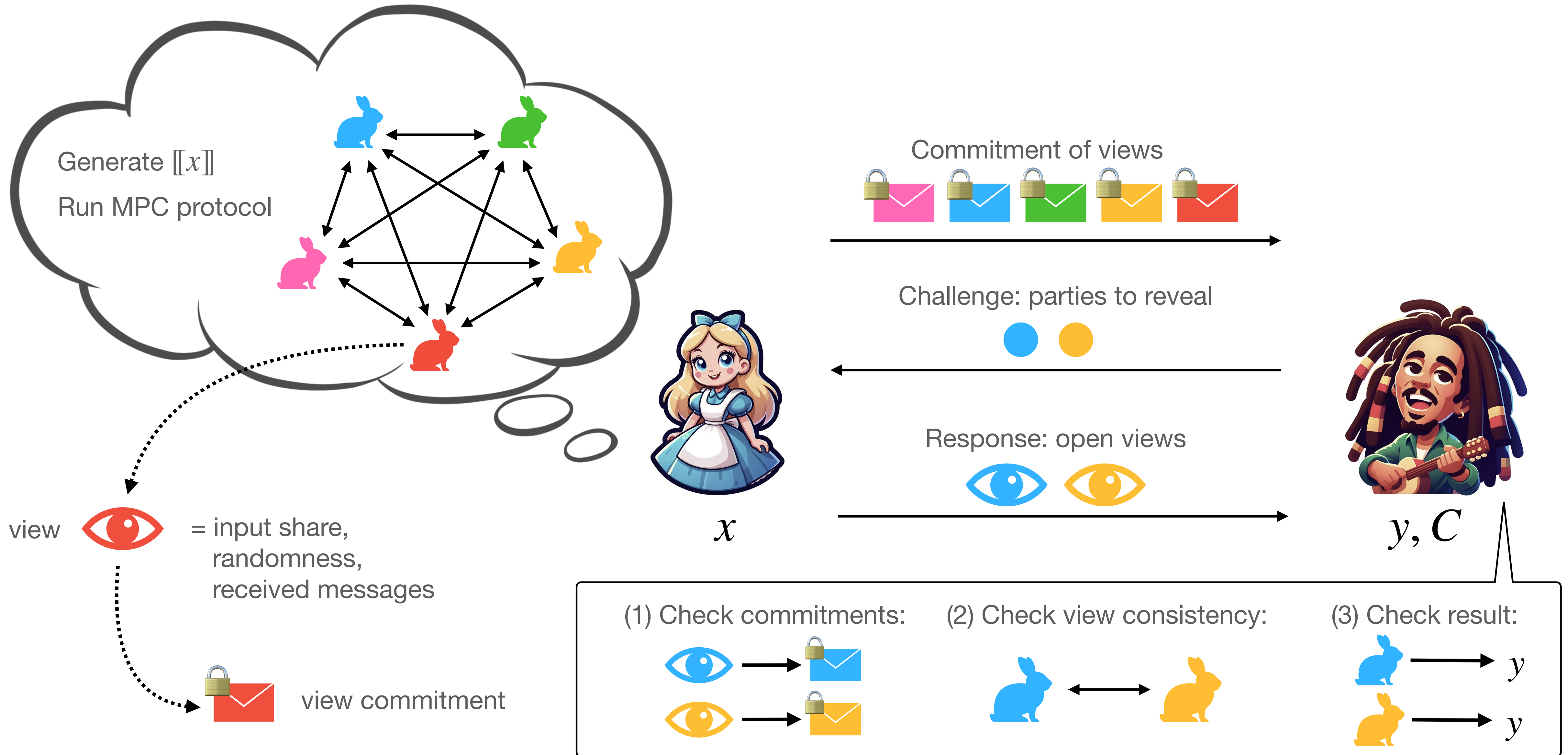
MPC in the Head



MPC in the Head



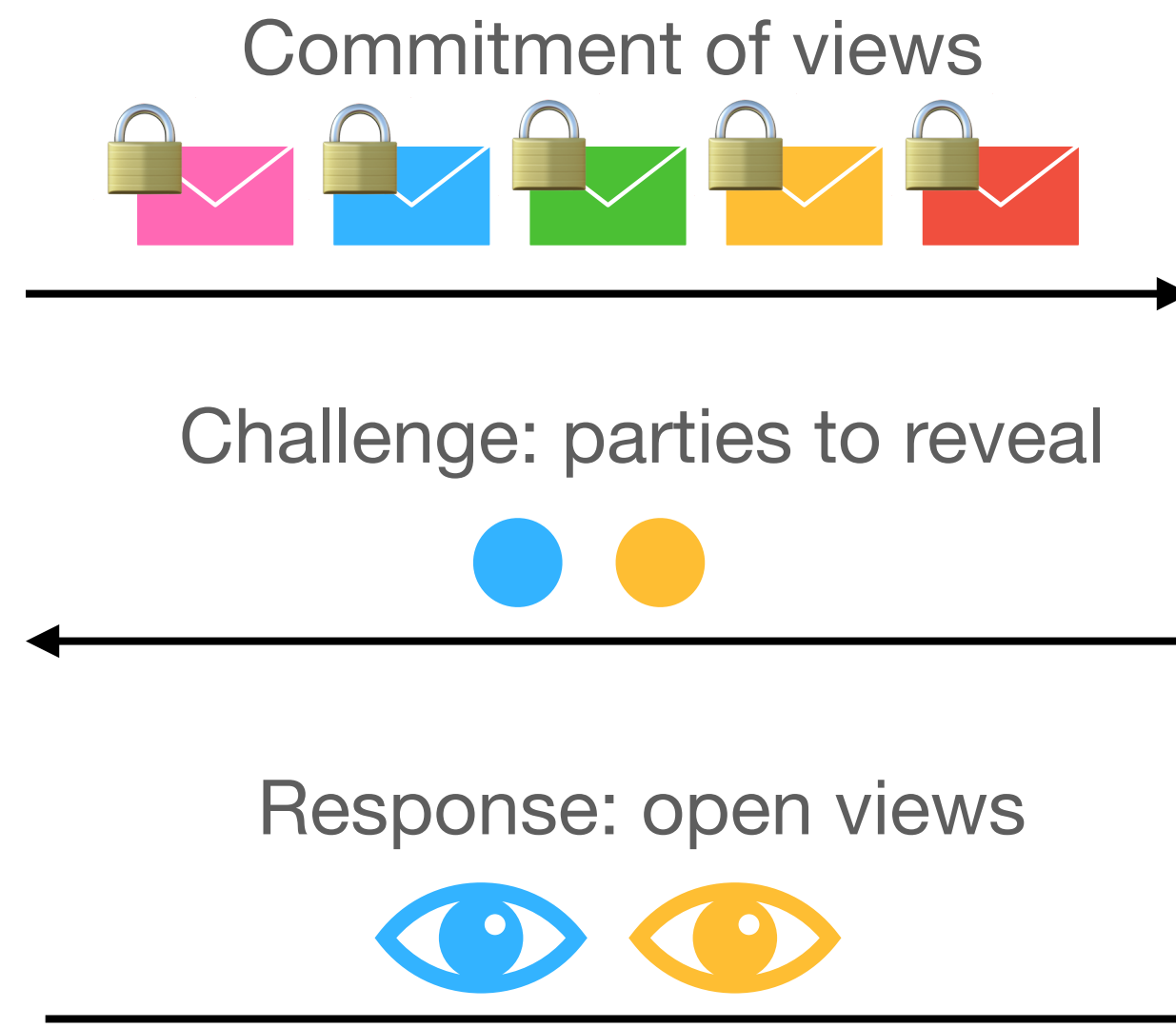
MPC in the Head



Question 8

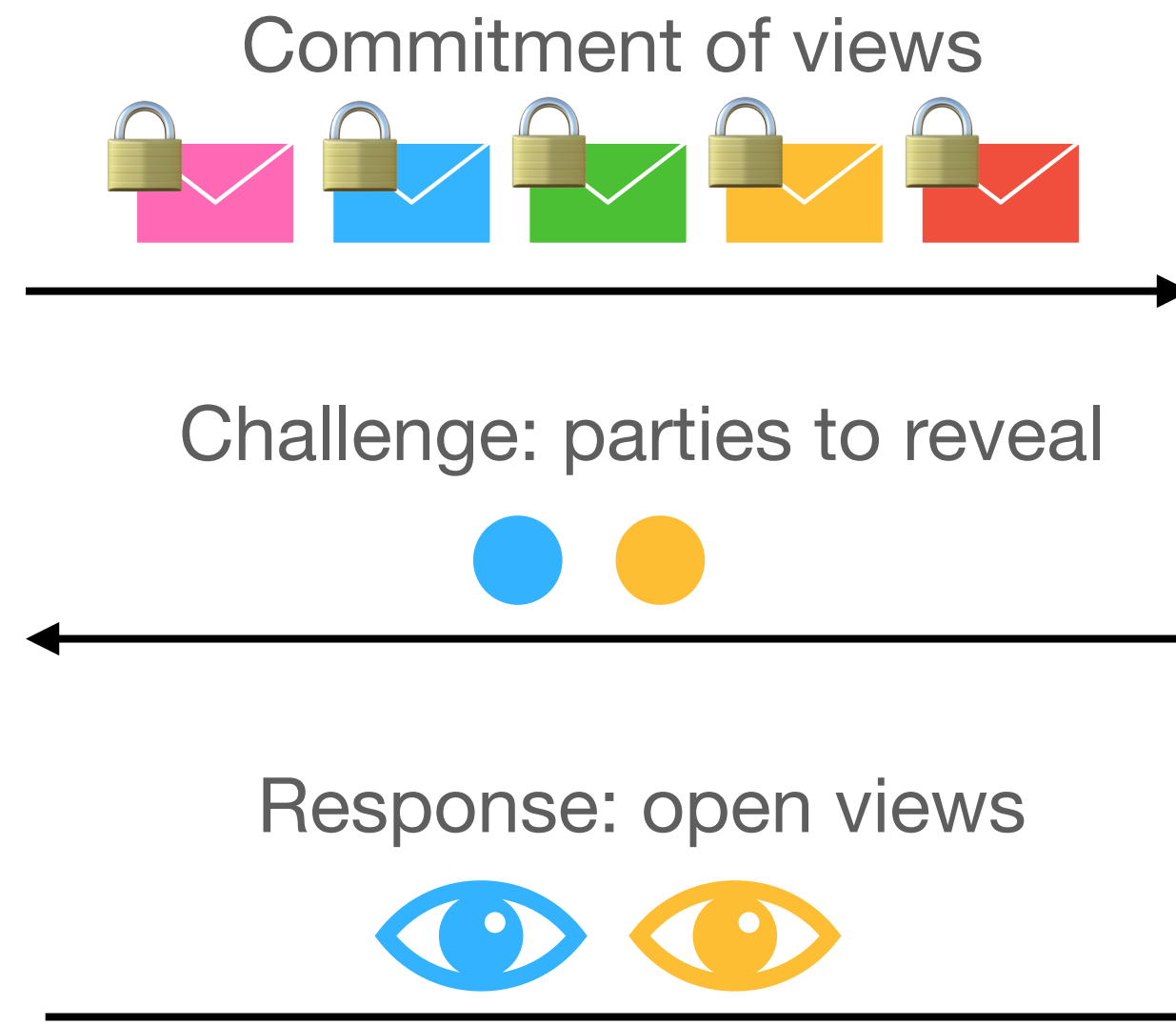


Question 8



Q. This protocol is **zero-knowledge** if the MPC protocol is ... ?

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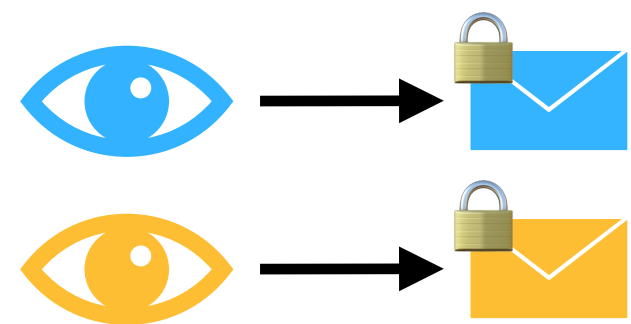
A. 2-private.

Soundness

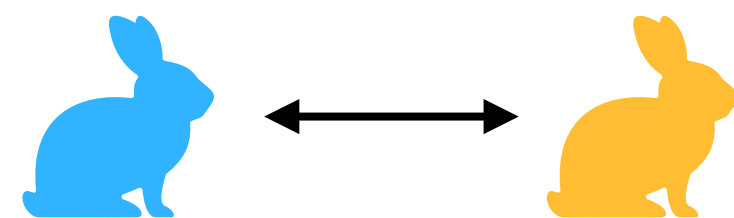


If  doesn't know x then parties receive $[[\tilde{x}]]$ with $\tilde{x} \neq x$ and $\text{MPC}([[\tilde{x}]]) \neq y$.

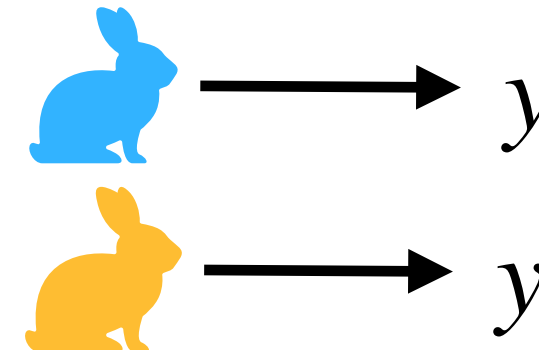
(1) Check commitments:



(2) Check view consistency:




(3) Check result:


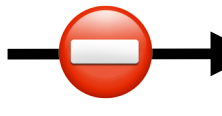



Soundness

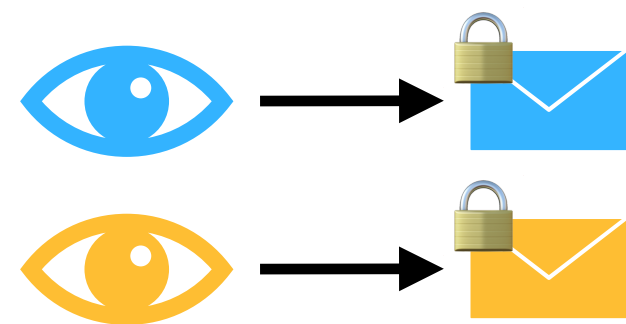


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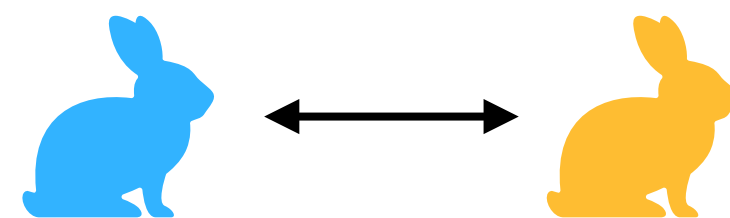
Therefore either

(1)   
for some party

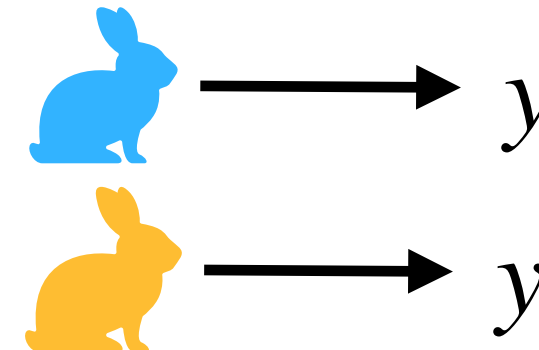
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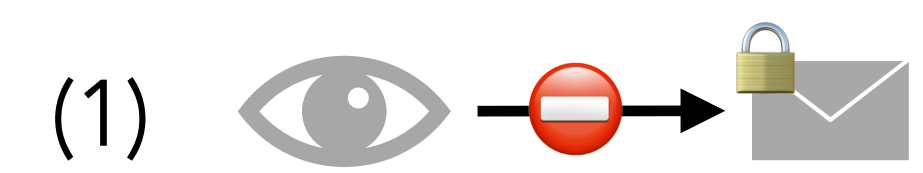


Soundness

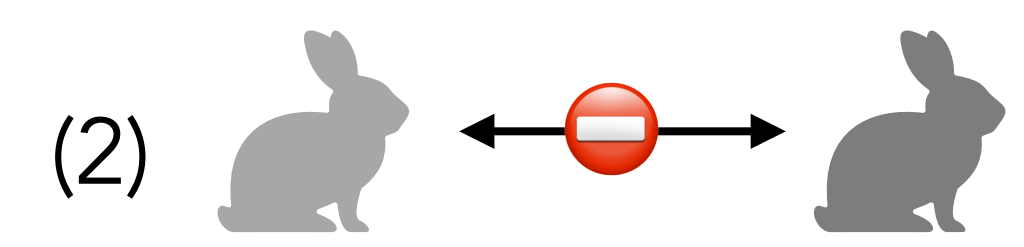


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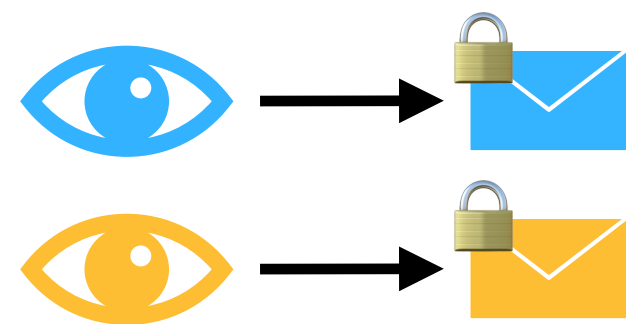


for some party

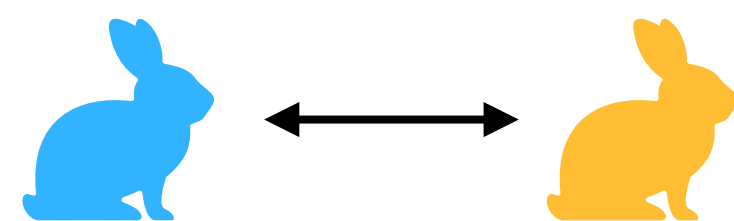


for two parties

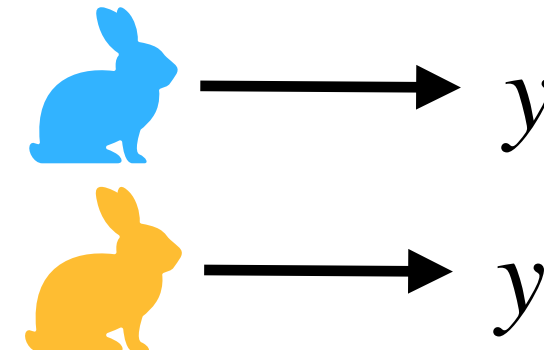
(1) Check commitments:



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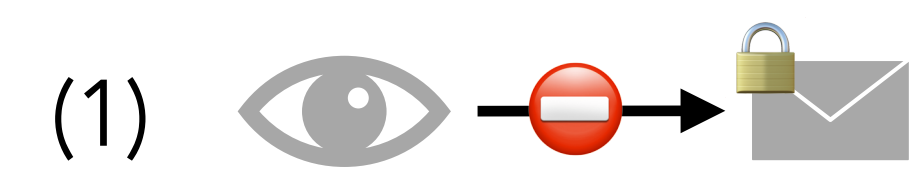


Soundness

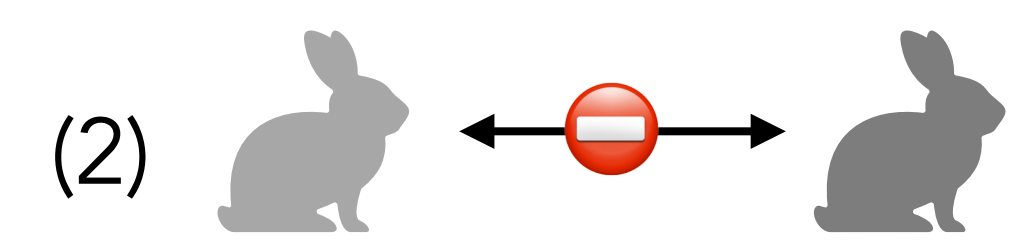


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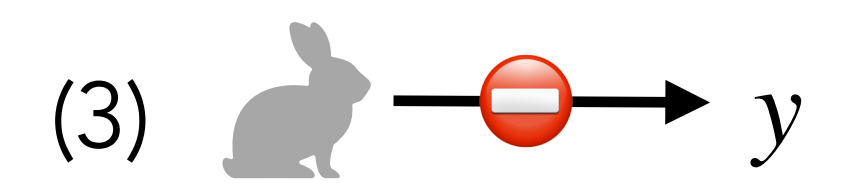
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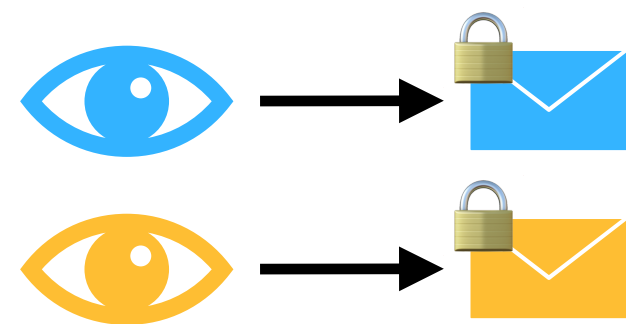


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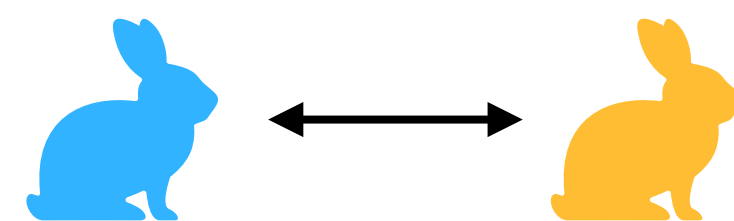


for some party

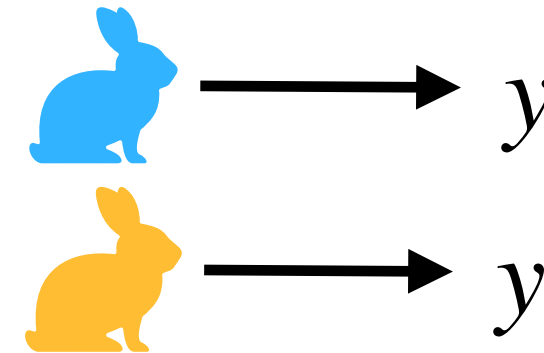
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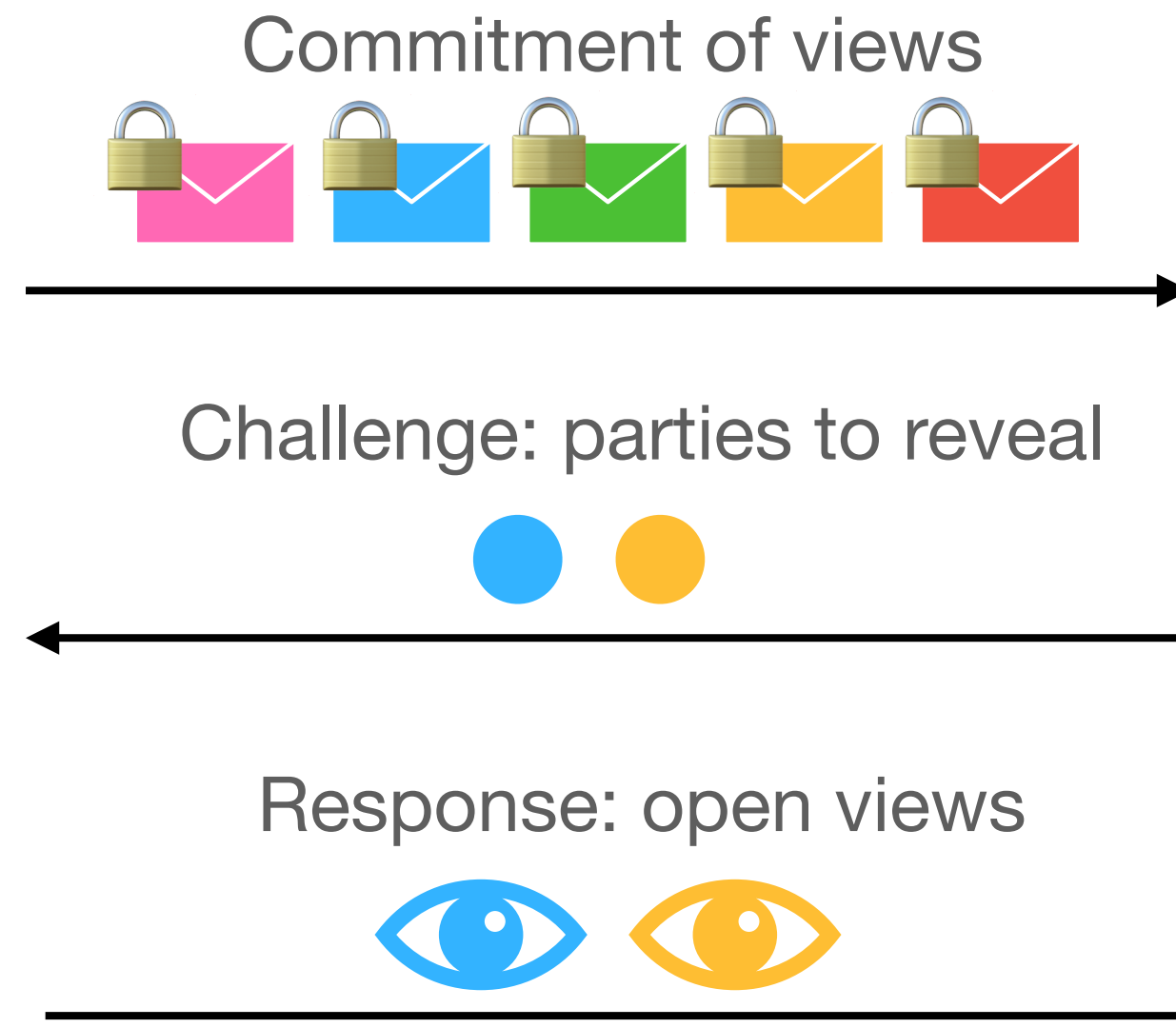
(3) Check result:



Question 9

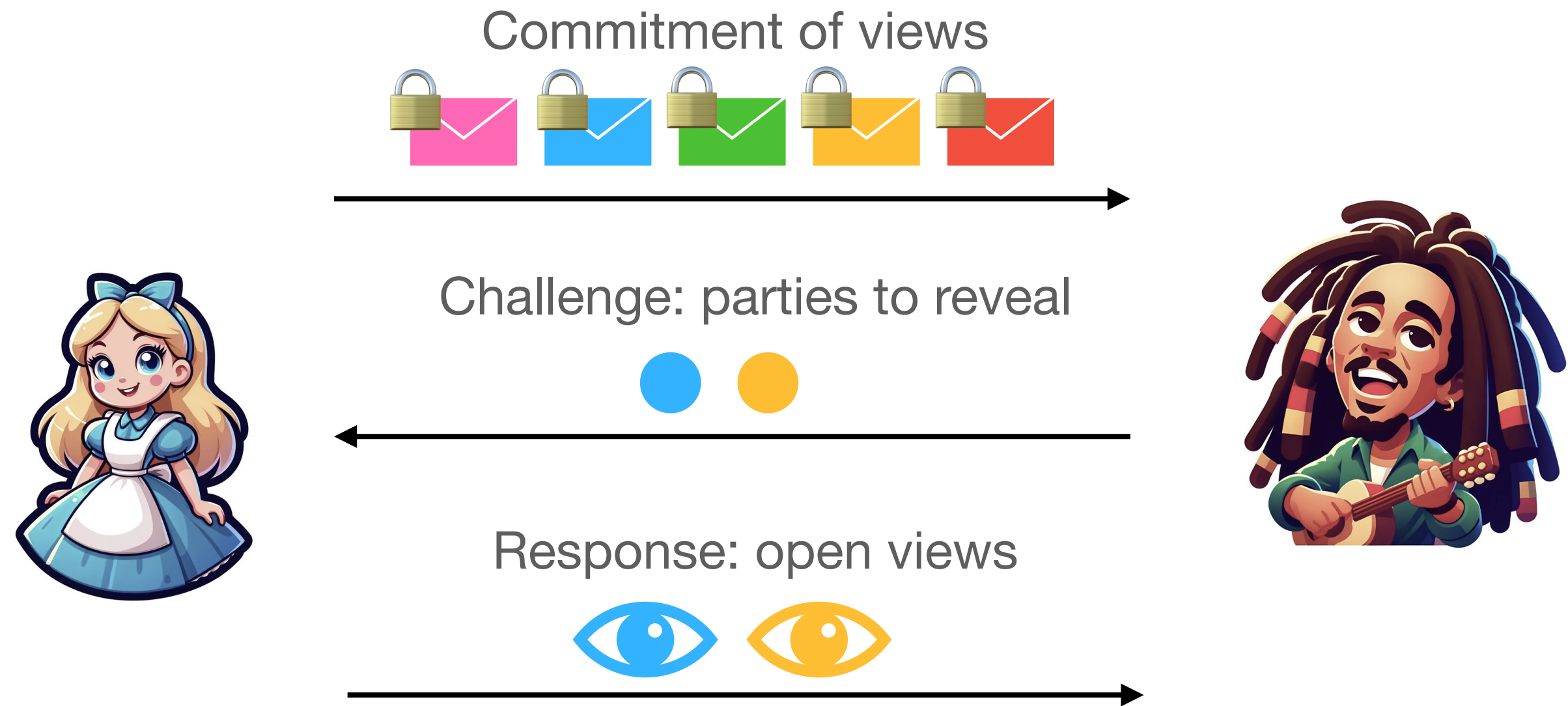


Question 9







Q. What is the **soundness error** of this protocol?

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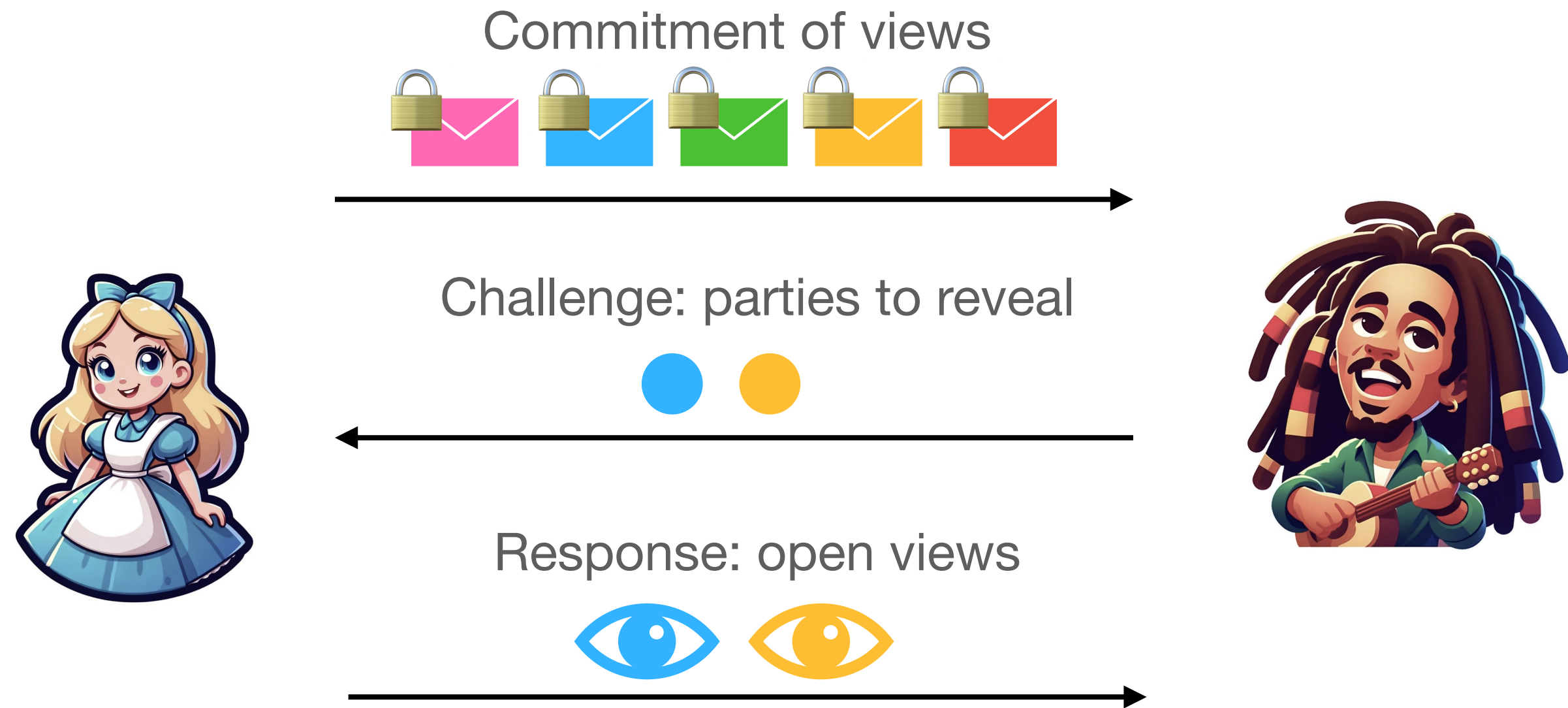


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$$\text{Soundness error} = 1 - P[\text{detection}] = 1 - \frac{2}{N(N-1)}$$

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We can do much better!
(See you tomorrow!)

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- Computation C composed of $(+)_F$ and $(\times)_F$

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- Multiplications \rightarrow require communication between parties
 - Common technique: using multiplication triples
 - Assume the parties have pre-generated/distributed random triples $\llbracket a \rrbracket, \llbracket b \rrbracket, \llbracket c \rrbracket$ such that $\llbracket c \rrbracket = \llbracket a \cdot b \rrbracket$

MPC for Arithmetic Circuits

- Multiplication of $[[x]]$ and $[[y]]$ using $[[a]]$, $[[b]]$, $[[c]]$

- ▶ Let $\alpha = x + a$ and $\beta = y + b$

- ▶ We have

$$x \cdot y = (\alpha - a)(\beta - b) = \alpha\beta - \beta a - \alpha b + ab$$

- ▶ Giving

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Wait, what do you do for multiplication triples? (See you tomorrow!)